

CS 341: Algorithms

Lecture 16: Max flow

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based on lecture notes by many other CS341 instructors

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Goals

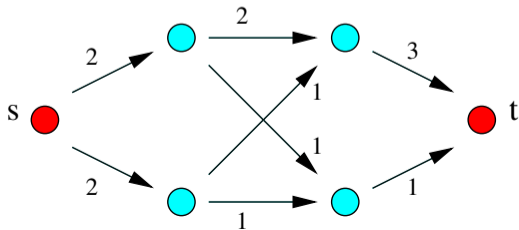
Next three lectures:

- basic results on flows and cuts
- Ford-Fulkerson algorithm for flows
- correctness via $\text{max flow} = \text{min cut}$
- some applications

Flows

Setup.

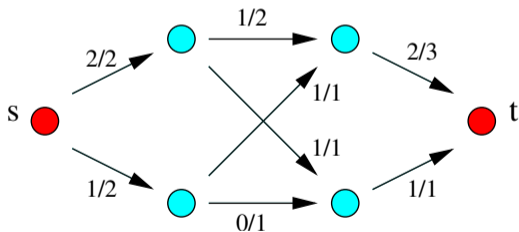
- let G be a **directed** graph, with **no isolated vertex** ($m \geq n/2$), and let c be a **capacity** on the edges of G
 - for all e , $c(e) \geq 0$
 - by default, $c(e)$ is an **integer**
- we isolate two vertices in G , which will be called the **source** s and the **sink** t . there is no edge going **to** s or **from** t .
- we want to send as much “flow” as possible (water in pipes, material on transport networks, ...) while respecting certain rules.



Flows

Definition: a **flow** is a function f of the edges that satisfies

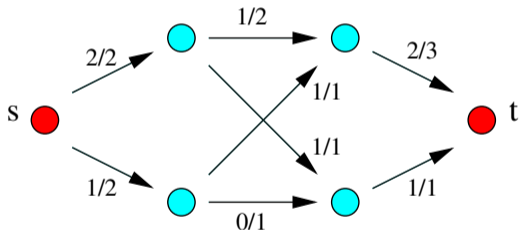
- for any edge e , we have $0 \leq f(e) \leq c(e)$
- the amount of flow that **enters** a vertex equals the amount of flow that **goes out** of it (except at s and t)



Flows

Definition: the **value** of a flow is the amount of flow that goes out of the source:

$$\text{Val}(f) = \sum_{(s,v) \text{ edge}} f(e).$$



here, value is 3.

MaxFlow problem: find a flow with a maximal value.

Producing bananas

Example

We have banana factories F_1, F_2, F_3 and grocery stores S_1, S_2 .

- F_i can produce up to f_i tons of bananas,
- S_j wants s_j tons of bananas.

How to maximize production?

Producing bananas

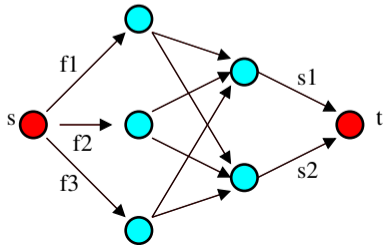
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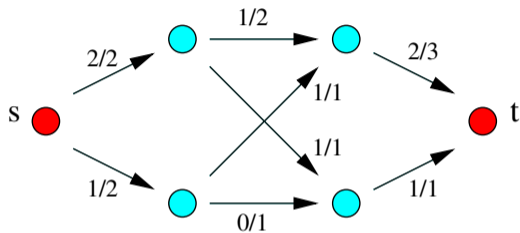
Compute the maximal flow in the following graph (the middle edges have large capacity, such as f_1, f_2, f_3).



Ford-Fulkerson's algorithm

Improving the value

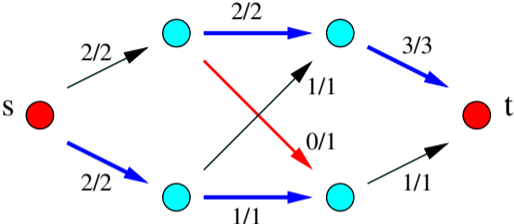
we may have to **decrease** the flow through some edges.



here, we are stuck if we only allow to increase all edges' flow.

Improving the value

we may have to **decrease** the flow through some edges.



we improve the value to 4 by redirecting some flow that was going through the red edge. amounts to sending one extra flow unit all along the colored path, taking the red edge **backward**.

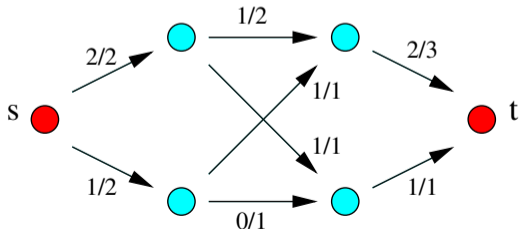
The residual graph

The residual graph G_f shows all the ways to increase the value of the flow.

Definition

- vertices of G_f are those of G .
- for e in E
 - if $f(e) < c(e)$, put e in $\text{edge}(G_f)$ with capacity $c(e) - f(e)$
 - if $f(e) > 0$, put $\text{reverse}(e)$ in $\text{edge}(G_f)$ with capacity $f(e)$.

(edges of G_f show what modifications are possible)



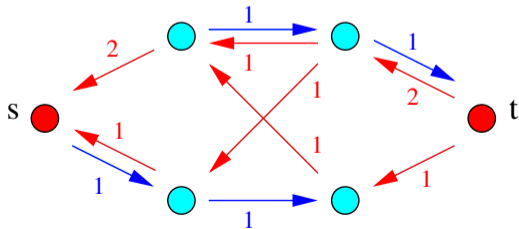
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Using the residual graph

path from s to t in G_f gives a way to increase the value in G .

- **blue edge** of capacity c : can **increase** the flow by up to c on that edge in G
- **red edge** of capacity c : can **decrease** the flow by up to c on the reverse of this edge in G

improvement step:

- compute the residual graph
- find a **(simple) path** γ from s to t in G_f , if one exists, using BFS, DFS, or something else (can assume $O(m)$)
- let x be the **minimal** value of all capacities on γ in G_f
- update the flow on G accordingly
 - increase the blue edges by x
 - decrease the reverse of red edges by x

Correctness of the improvement step

Claim

after an improvement step,

- we still have a flow on G
- the value has increased by x
- if we had an integer flow (and integer capacities in G), still have an integer flow

Proof

- **we still have a flow**
 - all flow values on the edges are ≥ 0 and do not exceed capacities (case discussion for red / blue edges)
 - at any vertex v , incoming flow still equals outgoing flow (if v is not on the path, nothing changes, else case discussion $\times 4$)
- **the value increases**
 - the path must have a single edge containing s , and this edge is blue
- **integer flow:** x is an integer

Ford and Fulkerson's algorithm

Max Flow algorithm

- initialize the flow with all values at 0
- while possible, do the improvement step

Claim

The algorithm computes a maximal flow

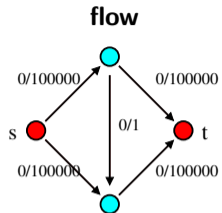
Proof: will take some work

Claim

Runtime is $O(mM)$, where M is the maximal value of the flow.

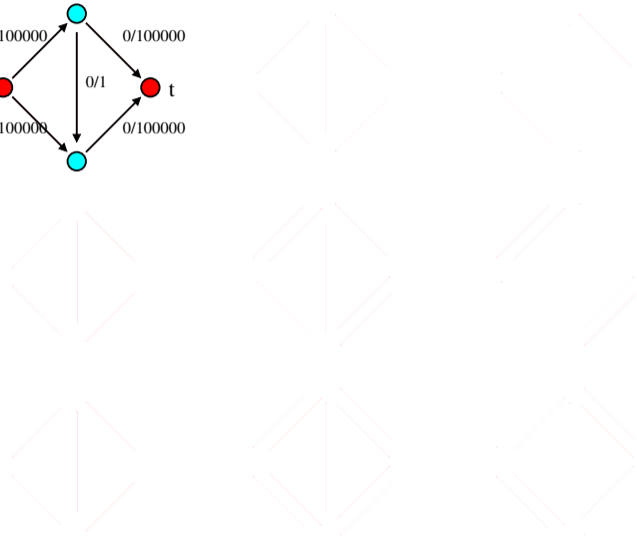
Proof: each improvement step costs $O(m)$ and increases the value by **at least 1** (integers!), so we can do at most M improvement steps.

An example of a slow calculation

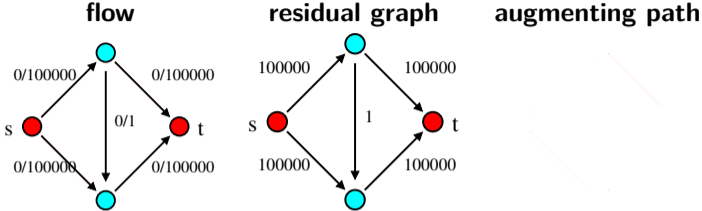


residual graph

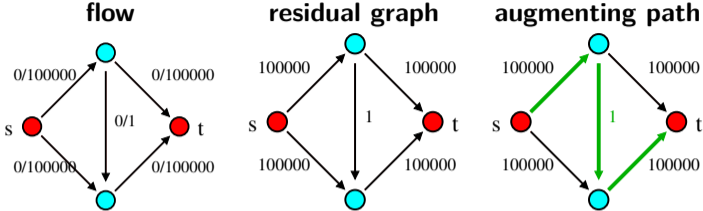
augmenting path



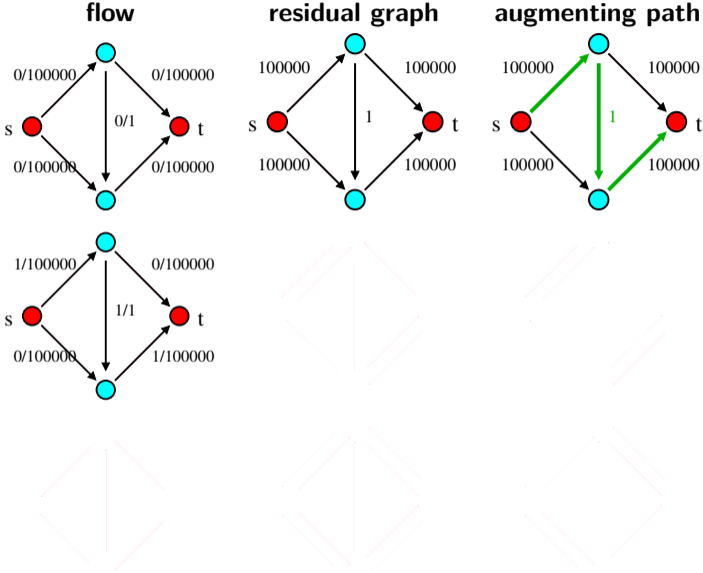
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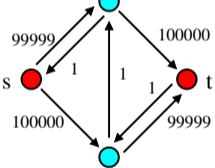
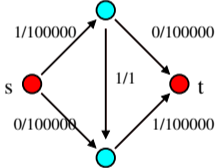
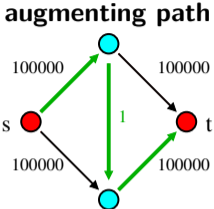
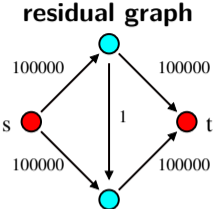
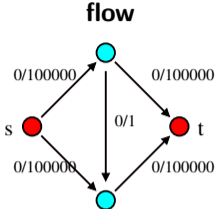
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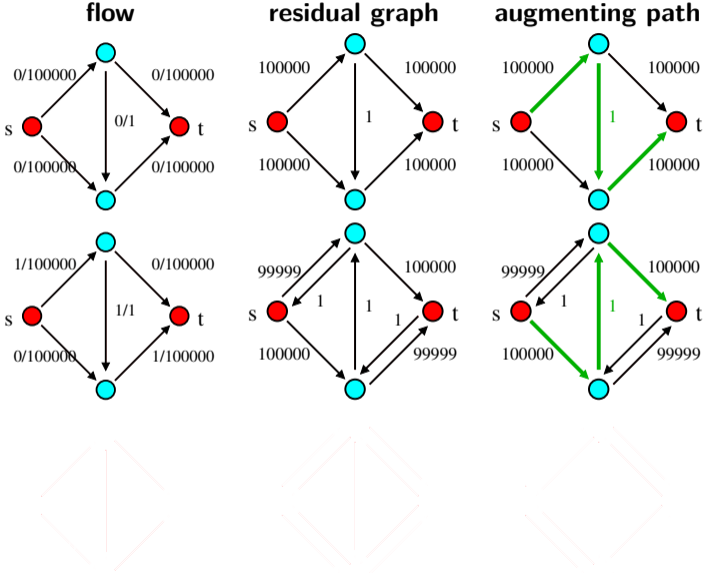
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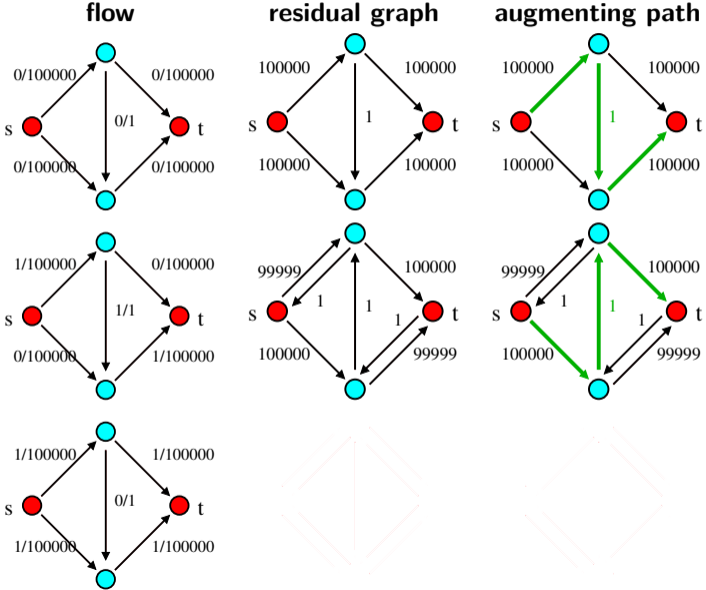
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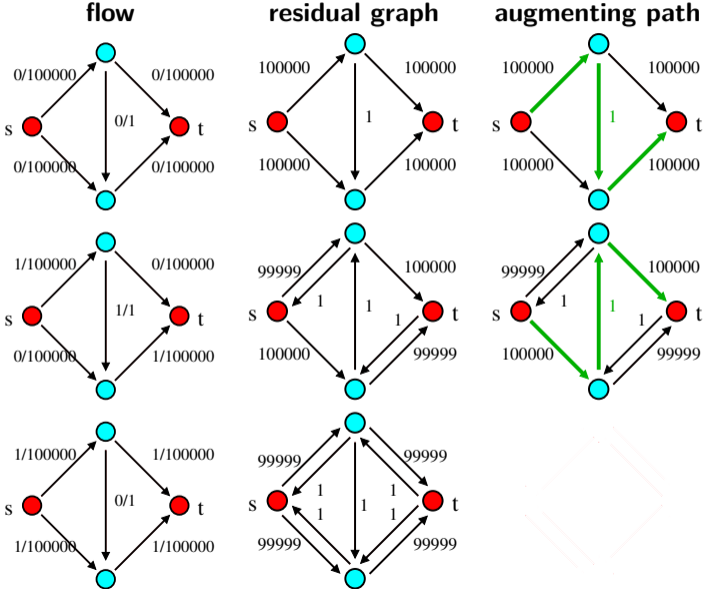
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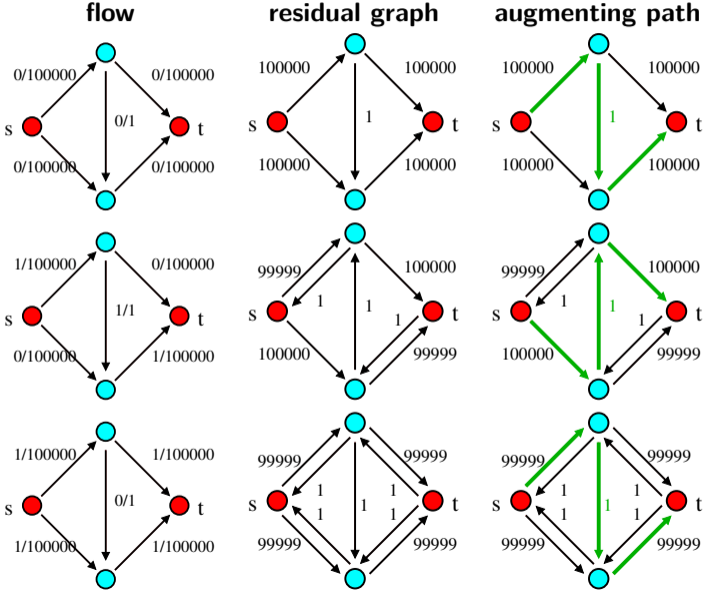
An example of a slow calculation



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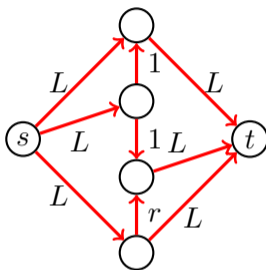


An example of a slow calculation



Integer capacities needed for termination

let $r = (\sqrt{5} - 1)/2 \simeq 0.618$, L a large integer and consider this graph:

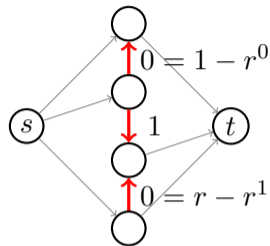
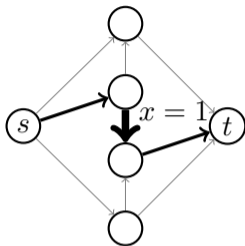
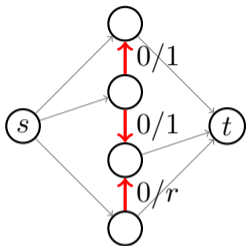


Observations

- easy to find a flow of value $2L + 1$
- this is the best we can do
- but Ford-Fulkerson may loop forever

(max flow = min cut, next lecture)

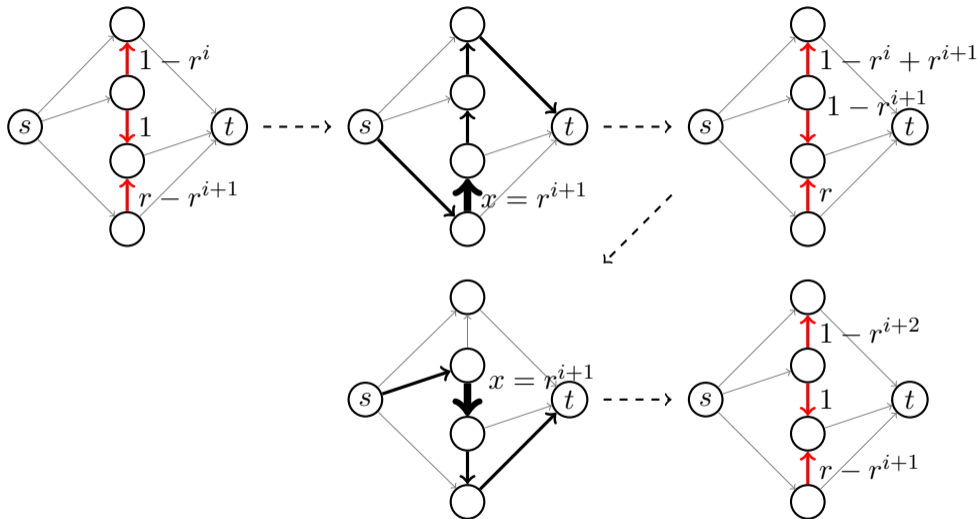
Initialization



Remarks:

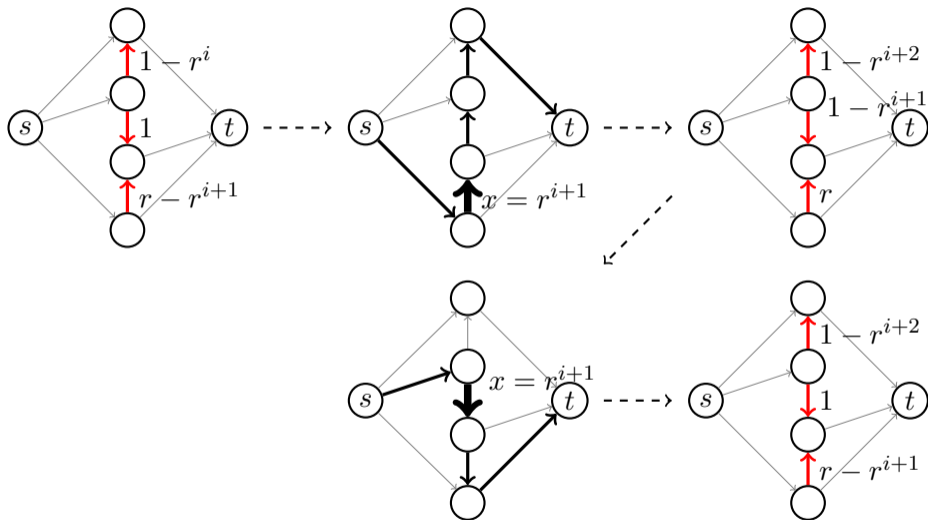
- flow on edges from s and edges to t not shown:
 - large capacity,
 - never a bottleneck
- value of the flow so far: **1**

Two augmentation steps



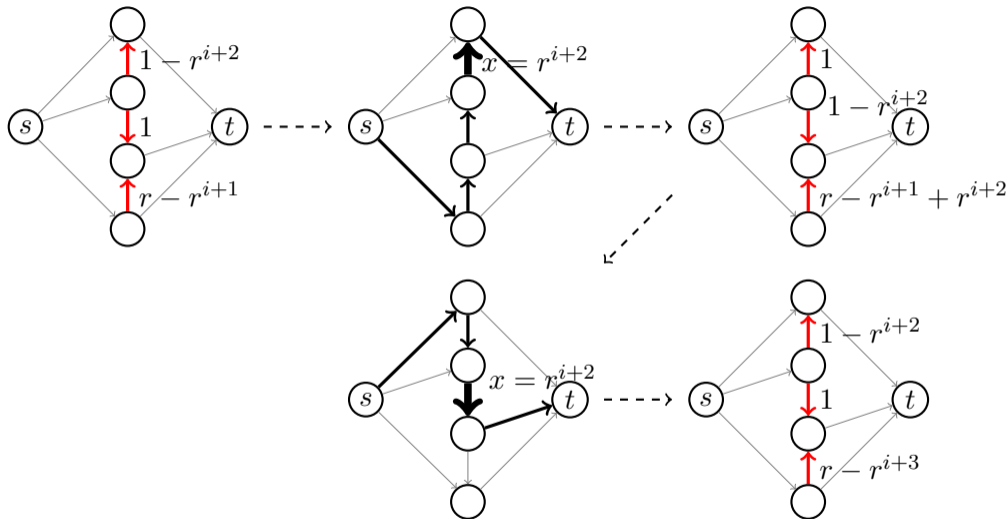
Flow increases by $2r^{i+1}$

Two augmentation steps



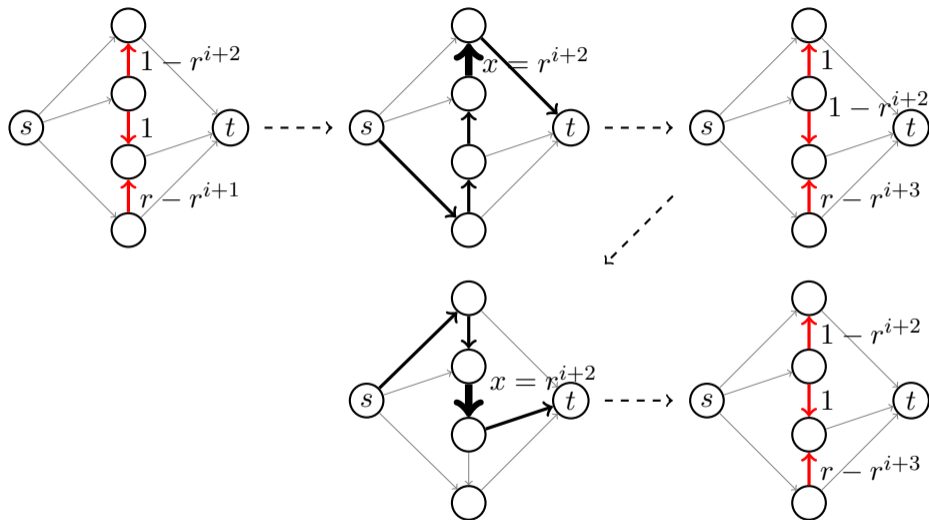
Flow increases by $2r^{i+1}$

Another two augmentation steps



Flow increases by $2r^{i+2}$, and we are back to the previous step with $i \leftarrow i + 2$

Another two augmentation steps



Flow increases by $2r^{i+2}$, and we are back to the previous step with $i \leftarrow i + 2$

Conclusion

Regarding Ford-Fulkerson's algorithm

- may loop forever, with value approaching

$$1 + 2 \sum_{i \geq 1} r^i = \sqrt{5} + 2$$

- optimal flow is $2L + 1$ (L large)

Computing with irrational numbers?

- computing with powers of r **feasible**:

$$r^i = \frac{a_i}{b_i} + \frac{c_i}{d_i} \sqrt{5}, \quad a_i, b_i, c_i, d_i \text{ integers}$$

can be added, multiplied, compared

- but assuming that a_i, b_i, c_i, d_i fit in a word is **irrealistic**, a_i, b_i are $\Theta(\text{golden ratio}^i)$