University of Waterloo CS240 Winter 2024 Programming Question 2

Due Date: Tuesday, March 26 at 5:00pm

Please read https://student.cs.uwaterloo.ca/~cs240/w24/assignments.phtml#guidelines for guidelines on submission. Submit the file pq2.cpp to Marmoset. Late Policy: Assignments are due at 5:00pm, with the grace period until 11:59pm.

Question 1 [20 marks]

Design and implement **PrunnedTrie** over alphabet $\Sigma = \{a, e, o\}$. Your prunned trie should be implemented exactly as the prunned trie in Module06, except it is over alphabet with three letters (a, e, o). Provide an implementation of the class below. The running time for all methods should be O(|w|), where |w| is the word length. All printing should be done to the standard output.

Your program will read words from the standard input. Words are guaranteed to be over alphabet $\Sigma = \{a, e, o\}$. For the first four functions you are required to implement, words will end with the special end of word character '\$'. For each word w, we define goodness function, which adds up 100 for each character 'o', 10 for each character 'e', and 1 for each character 'a'. For example, goodness(aoaaee\$) = $1 \cdot 3 + 10 \cdot 2 + 100 \cdot 1 = 123$. We define goodness of an empty string as -1, i.e. goodness(\$) = -1.

Important: If your trie is not prunned, i.e. the standard trie, you will receive at most 5/20 marks.

```
PrunnedTrie{
// add any fields and methods, as necessary
public:
                                // returns total number of keys stored in the trie
 int size();
 void insert(const string& w); // inserts word w; word w ends with $
 void remove(const string& w); // removes word w; word w ends with $
 bool search(const string& w); // returns true if word w is in the trie
                                 // false otherwise; word w ends with $
  int prefix_search(const string& p); // finds the word w in the trie with
                                       // prefix p and returns the goodness of w.
                                       // If there are multiple w matching prefix p
                                       // returns w with largest goodness
                                       // p ends with $$
                                       // if prefix p not found, returns -1
 int num_nodes(const string& w);// First search for w in the trie. Search stops
                                 // at node v. Return the number of nodes in subtree
                                 // of v, including v.
                                 // Note that w may or may not end with $
  int num_keys(const string& w); // First search for w in the trie. Search stops
                                 // at node v. Return the number of keys in subtree
                                 // of v, including v.
                                 // Note that w may or may not end with $
```

You may use C++ vector, stack, string, and pair data structures and smart pointers. No other data structures/algorithms are allowed.

Place your program in file pq2.cpp. We provide you with a starter code that has the main function that accepts commands from the standard input. You may assume all inputs are valid, i.e. we will never input a word having characters outside the alphabet. See the starter code for the description of the commands. You are not allowed to modify the main function.



Figure 1: PrunnedTrie

Below we provide several example outputs for the Prunned trie in Fig. 1.

- prefix_search(e\$) = 30.
- prefix_search(a\$) = 202.
- prefix_search(aaa\$) = 103.
- prefix_search(\$) = 202.
- num_nodes(aaa) = 3. (search stops at the red node)
- num_keys(aaa) = 2. (search stops at the red node)
- num_nodes(aaa\$) = 1. (search stops at the blue leaf)
- num_keys(aaa\$) = 1. (search stops at the blue leaf)
- num_nodes(a) = 9. (search stops at the green node)
- num_keys(a) = 5. (search stops at the green node)
- num_nodes(o) = 11. (search stops at the root)
- num_keys(o) = 6. (search stops at the root)

We also provide several sample inputs and outputs.