

University of Waterloo

CS240E, Spring 2026

Written Assignment 3

Due Date: Tuesday, June 30, 2026 at 5:00pm

Be sure to read the assignment guidelines (<https://student.cs.uwaterloo.ca/~cs240e/s25/assignments.phtml#guidelines>). Submit your solutions electronically to Crowdmark. Ensure you have read, signed, and submitted the **Academic Integrity Declaration AID02**.

Grace period: submissions made before 7:59pm on June 30 will be accepted without penalty. Please note that submissions made after 7:59pm **will not be graded** and may only be reviewed for feedback.

Question 1 [8 marks]

Recall the idea of lazy deletion in a sorted array A : You mark items as ‘deleted’ (rather than actually removing them), and you rebuild the entire array if the number of ‘deleted’ items is bigger than the number n of non-deleted items in A . As a consequence of this rebuild, no items marked ‘deleted’ are left. The operations have the following actual run-times (you need not prove this).

- *search*: $\Theta(\log n)$
- *insert*: $\Theta(n)$
- *delete* without rebuilding: $\Theta(\log n)$.
- *rebuild* (as part of *delete*): $\Theta(n)$.

Show that the amortized run-time of *search* and *delete* is in $O(\log n)$, while the amortized run-time of *insert* is in $O(n)$.

Hint: you may use “the number of deleted items” as the potential function.

Question 2 [3+5=8 marks]

Recall that the Selection problem receives as input a set of n items and an integer k with $0 \leq k \leq n - 1$ and it must return the item that would be at $A[k]$ if the items were put into an array A in sorted order.

- Argue that any comparison-based algorithm for Selection on n keys must have $\Omega(\log n)$ worst-case time.
- Let T be an scapegoat($\frac{2}{3}$)-tree that stores n items. Argue that $\text{Selection}(T, k)$ can be done in $O(\log n)$ time.

Question 3 [2+6=8 marks]

0	1	2	3	4	5	6	7	8	9
10	20	30	40	50	60	70	80	90	100

a) Consider the following array A of size 10:

Show the result of performing $\text{interpolation-search}(A, 10, 55)$ in this array, by indicating for each round the current values of ℓ, r and the values used for the computation of m . For your convenience, the pseudo-code of $\text{interpolation-search}$ is given below.

Algorithm 1: $\text{interpolation-search}(A, n, k)$

```

1  $\ell \leftarrow 0, r \leftarrow n - 1$ 
2 while ( $\ell \leq r$ ) do
3   if ( $k < A[\ell]$ ) then return “not found, would be between indices  $\ell - 1$  and  $\ell$ ”
4   if ( $k > A[r]$ ) then return “not found, would be between indices  $r$  and  $r + 1$ ”
5   if ( $k = A[r]$ ) then return “found at index  $r$ ”
6    $m \leftarrow \ell + \lceil \frac{k - A[\ell]}{A[r] - A[\ell]} \cdot (r - \ell - 1) \rceil$ 
7   if ( $A[m] = k$ ) then return “found at index  $m$ ”
8   else if ( $A[m] < k$ ) then  $\ell \leftarrow m + 1$ 
9   else  $r \leftarrow m - 1$ 
```

b) Consider a sorted array $A[0..n-1]$ where $A[i] = ai + b$ for $0 \leq i \leq n - 1$ (for some constants $a > 0$ and b that are arbitrary real numbers). Show that $\text{interpolation-search}(A, n, k)$ always takes $O(1)$ time, regardless of whether key k is in A or not.

Question 4 [4 marks]

Let S be a skip list that stores $n \geq 4$ non-sentinel keys. Assume that the lists $L_0, L_1, \dots, L_h$ of L have the following property for all $0 \leq i < h$.

If $|L_i| = 1$ then $|L_{i+1}| = 0$. If $|L_i| > 1$, then $|L_{i+1}| \leq \sqrt{|L_i|}$.

(As in class, $|L_i|$ denotes the number of non-sentinels in list L_i .) What is the maximum possible value of h , relative to n ? For full marks, you should give an exact bound (no asymptotics), make no assumptions on the divisibility of n , and show that your bound is tight for infinitely many values of n . (But part-marks may be given otherwise.) Justify your answer.

Hint: You might want to draw yourself a skip-list for $n = 4$ that satisfies the properties and verify that your bound is tight for this n . Part-marks for this.

Question 5 [1+2+9+5+4=21 marks]

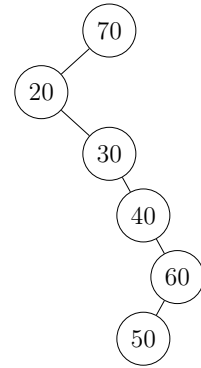
This assignment asks you to compare the performance of the MTF-heuristic for binary search trees with splay trees.

a) Consider the binary search tree shown on the right.

i) What is its potential function value when viewed as a splay tree? (State it with two fractional digits.)

ii) Show the binary search tree that results if you perform `splayTree::search(50)`.

For both part-questions, it suffices to state the correct final answer but we recommend showing some intermediate steps so we can give part-marks in case of errors.



b) Let T be a binary search tree with n nodes and height $h = n - 1$, i.e., T is a path from the root to a unique leaf x . Show that if we perform `splayTree::search(k)` for the key k at x , then the resulting tree T' has height at most $h/2 + c$ for some constant c . Make c as small as possible.

Hint: Show a bound on the height of the subtree rooted at x after you have done i operations.

c) Create an example of a binary search tree T with n nodes and a sequence of $\Theta(n)$ operations `BST-MTF::search` for keys in T such that the total number of rotations is in $\Theta(n^2)$.

d) Prof. I.N. Correct claims that for any n they have an example of a binary search tree T with n nodes and a sequence of n operations `SplayTree::search` for keys in T such that the total number of rotations is in $\Theta(n^2)$. In particular the actual run-time for these n operations is in $\Omega(n^2)$.

Prove that this is impossible.

Question 6 [5 marks]

This question involves a set $S = \{x_0, \dots, x_{n-1}\}$ of infinite-precision numbers. Specifically, each x_i is in $[0, 1)$ and is written in base-2. It is given to you implicitly, via an accessor-function `get-decimal-place(i, d)` which returns the bit in the d th decimal place of x_i . For example, if $x_i = 0.001001\dots$ then `get-decimal-place(i, 3) = 1` and `get-decimal-place(i, 4) = 0`. Function `get-decimal-place` takes $\Theta(1)$ time. The numbers in S have been randomly and uniformly chosen from the interval $[0, 1)$ and are all distinct.

Give an algorithm that finds a longest common prefix among the numbers in S , i.e., a number $y = 0.y_1y_2y_3\dots y_s$ such that there are at least two numbers in S that begin with y , and for which s is as large as possible. (Note that y is not necessarily unique, but s is.) The worst-case run-time should be $O(sn)$, though significant partial credit will be given for an expected run-time of $O(n(s + \log n))$.