lutorial 7 · Bottom-Up Parsing (LR(1) & SLR(1))

Bottom-Up Parsing · Top-down parsing is ill-suited for left-recursive grammars L> Big problem : almost all programming languages are left-associative · Bottom-Up parsing L's given a CFG grammar G= (N, E, P, S) & an input string x E E\*, determine if xEL(G) L> To show XEL(G), show from x we can work backwards to find a derivation path (xo, x1, ..., xn) until we reach our start symbol 5°  $\rightarrow \chi = \chi_n = \chi_{n-1} <= \dots <= \chi_0 <= 5^{2}$   $f = \int_{1}^{1} \int_{1$ · LR Parsing Lo Start with input string x'=+x+, xEZ\* Lo V symbols in x we do one of the following: () Shift: Consume the next input symbol & push it to the stack 2) Reduce: If we recognize the right hand side B of a rule (A→B), then pop the right hand side of the rule (B) off the stack & push the left hand side on to the stack (A) L> includes rules where A -> E (pushes A onto the stack, no pop)

| · eg: Consider | the CFG:            |       |  |
|----------------|---------------------|-------|--|
| 0 S,→ F Z -1   | © x→ <sub>e</sub> x | ⑦ Y→ε |  |
| © S→ Sab       | Ś X→ε               |       |  |
| ③ S→×Y         | © Y→q               |       |  |

· defn: An item is a production with a bookmark (denoted .) somewhere on the right hand side (RHS) of a rule L> S'-> + S-1 is a fresh item, none of the RHS is on the stock → If we push + on the stack, the rule updates to S'→+·SH to tell us A is on the stack L> Continue pushing symbols until S'>+S+. entire RHS of the rule is on the stack -> Reducible to S! Lot We can represent positions of the bookmark as states in a DFA! Transition based on symbols being pushed to the stack · DFA production steps () Creak a start state with a single fresh item for the Shart rule  $S^{2}$  shale lebel Lyie:  $O' S^{2} \rightarrow 0 + S - 1$  fresh item

(2) Select a state gi that has ≥1 non-reducible item.
is for each non-reducible item, create a transition to a new state on the symbol after • in a rule
in the new state, any AEN that follow the • should have their rules expanded into the new state as fresh items
→ If this adds rules where • is before BEN, expand for B<sup>3</sup> rules

SLR(1) Diagram



eg: Use the shift-reduce table to parse + pqab + L> LR Parsing Steps: ① Begin with DFA state ③ on the stack ② Use top of the state stack & 1<sup>st</sup> letter of input to determine next action L> shift: more top of the input to the symbol stack & push the new state to the state stack ↓ reduce: Remove a number of items equal to the length of the RHS rule than shift the LHSEN L> if the entry class not exist, reject (... x&L(G)) ③ IF we shift -1, accept! (... x&L(G))

| State Stack | Symbol Stack | Input   | Action   |
|-------------|--------------|---------|--|
| E           | ε            | Hogab-1 | Initiclize, push (6)   |
| Ŏ           | ε            | Hpqab-1 | Shift H, push (1)  |
| 0 1         | F            | pqab-1  | Shift p, push 5 < don't reduce X->E  |
| 015         | ⊢ρ           | gab-1   | q ∈ Follow(X), pop (E)=0 from<br>Reduce X→E ← both straks, Shift X, push ④ |
| 0159        | ×<br>FgX     | gab-1   | Reduce X > pX < shift X, push (3)  |
| 013         | Γ×           | 9~b-1   | Shift q, push (7)  |
| 0137        | +×4          | ab-1    | Reduce Y->q shift Y, push (2)  |
| 0132        | 5<br>HXY     | aby     | IXYI=2 pops<br>Reduce S→XY Shift S. push (8)                               |
| 018         | FS           | ab-1    | Shift a, oush @  |
| 0184        | tSa          | b-1     | Shift b, sub (1)   |
| 018410      | 5<br>H Sels  | _       | Seb1=3 pops<br>Recluce S=> Sab shift S each (8)                            |
| 018         | +s           |         | Shift -1, push 6   |
| 0186        |              | ε       | Accept   |
|             |              |         |  |

· Rightmost derivation is obtained by reading the symbol stach concatenated with the remaining input bottom to top! s, S' ⇒ <u>-</u> S - I 1  $\vdash$ => |- Sab -| S 4 ~ | ~ 6 ⇒ HXYab-1 s^ × / | × -=> |- ×qab-1 1 V => |- pXqab-1 p => |- pgrab -1



-> ." there is no transition from state @ on input "+", we error & "+" &L(G)

