CS 341: Algorithms Lec 03: Divide and Conquer

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Based on lecture notes by Eric Schost and many previous CS 341 instructors ´

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- Combining solutions is not too costly.
- Subproblems are not overly unbalanced.

Counting inversions

Collaborative filtering:

- matches users preference (movies, music, ...)
- **o** determine users with *similar* tastes
- recommends new things to users based on preferences of similar users

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The basis of collaborative filtering is ... <https://padlet.com/arminjamshidpey/CS341>

Counting inversions

Goal: given an unsorted array $A[1..n]$, find the number of inversions in it.

Def: (i, j) is an inversion if $i < j$ and $A[i] > A[j]$

Example: with $A = \begin{bmatrix} 1, 5, 2, 6, 3, 8, 7, 4 \end{bmatrix}$, we get

 $(2, 3), (2, 5), (2, 8), (4, 5), (4, 8), (6, 7), (6, 8), (7, 8)$

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Remark: we show the **indices** where inversions occur

Remark: easy algorithm (two nested loops) in $\Theta(n^2)$

Toward a divide-and-conquer algorithm

Idea (for n a power of two)

- $c_{\ell} =$ number of inversions in $A[1..n/2]$
- c_r = number of inversions in $A[n/2+1..n]$
- c_t = number of transverse inversions with $i \leq n/2$ and $j > n/2$
- return $c_{\ell} + c_r + c_t$

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Example: with $A = \begin{bmatrix} 1, 5, 2, 6, 3, 8, 7, 4 \end{bmatrix}$

 $c_{\ell} = 1$ (2, 3) $c_r = 3$ (6, 7), (6, 8), (7, 8) $c_t = 4$ (2, 5), (2, 8), (4, 5), (4, 8)

 c_{ℓ} and c_r done recursively. What about c_t ?

Transverse inversions

Goal: how many pairs (i, j) with $i \leq n/2$, $j > n/2$, $A[i] > A[j]$?

Remark: this number does not change if both sides are **sorted** So assume that we sort left and right after the recursive calls.

Example: starting from $[1, 5, 2, 6, 3, 8, 7, 4]$, we get

[1, 2, 5, 6, 3, 4, 7, 8]

 $c_t = \#i$'s greater than $3 + \#i$'s greater than $4 +$ #i's greater than $7 + #i$'s greater than 8

Option 1

Algorithm: take each $i \leq n/2$ and binary-search its position in the right-hand side.

- this is $O(\log(n))$ per i, so total $O(n \log(n))$
- plus another $O(n \log(n))$ for sorting left and right
- recurrence: $T(n) \leq 2T(n/2) + O(n \log(n))$
- gives $T(n) = O(n \log^2(n))$

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Sketchy proof:

$$
T(n) \le 2T(n/2) + n \log(n)
$$

\n
$$
\le 4T(n/4) + n \log(n/2) + n \log(n)
$$

\n
$$
\le 8T(n/8) + n \log(n/4) + n \log(n/2) + n \log(n)
$$

\n
$$
\le \dots \le n(\log(n) + \log(n/2) + \dots + \log(2))
$$

\n
$$
\le n \log^2(n)
$$

Option 2: enhance mergesort

Idea: find c_t during merge.

Merge $(A[1..n])$ (both halves of A assumed sorted) 1. copy A into a new array S 2. $i = 1; j = n/2 + 1;$ 3. for $(k \leftarrow 1; k \leq n; k++)$ do 4. **if** $(i > n/2)$ $A[k] \leftarrow S[j] + 1$ 5. else if $(j > n)$ $A[k] \leftarrow S[i++]$ 6. else if $(S[i] < S[j])$ $A[k] \leftarrow S[i] + \cdots$ 7. else $A[k] \leftarrow S[j++]$

Merge(A[1..n]) (both halves of A assumed sorted)
1. $\text{copy } A \text{ into a new array } S; \ c = 0$
2. $i = 1; j = n/2 + 1;$
3. $\text{for } (k \leftarrow 1; k \leq n; k++) \text{ do}$
4. $\text{if } (i > n/2) A[k] \leftarrow S[j++)$
5. $\text{else if } (j > n) A[k] \leftarrow S[i++); c = c + n/2$
6. $\text{else if } (S[i] < S[j]) A[k] \leftarrow S[i++); c = c + j - (n/2 + 1)$
7. $\text{else } A[k] \leftarrow S[j++)$

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5. $\text{else if } (j > n) A[k] \leftarrow S[i+]; c = c + n/2$
6. $\text{else if } (S[i] < S[j]) A[k] \leftarrow S[i+]; c = c + j - (n/2 + 1)$
7. $\text{else } A[k] \leftarrow S[j++)$

Example: with [1, 2, 5, 6, 3, 4, 7, 8]

- when we insert 1 back into A, $j = 5$ so $c = c + 0$
- when we insert 2 back into A, $j = 5$ so $c = c + 0$
- when we insert 5 back into A, $j = 7$ so $c = c + 2$
- when we insert 6 back into A, $j = 7$ so $c = c + 2$

Enhanced merge is still $\Theta(n)$ so total remains $\Theta(n \log(n))$.

Multiplying polynomials

Goal: given $F = f_0 + \cdots + f_{n-1}x^{n-1}$ and $G = g_0 + \cdots + g_{n-1}x^{n-1}$, compute

 $H = FG = f_0g_0 + (f_0g_1 + f_1g_0)x + \cdots + f_{n-1}g_{n-1}x^{2n-2}$

1. **for**
$$
i = 0,..., n - 1
$$
 do
2. **for** $j = 0,..., n - 1$ **do**
3. $h_{i+j} = h_{i+j} + f_i g_j$

Idea: write $F = F_0 + F_1 x^{n/2}$, $G = G_0 + G_1 x^{n/2}$. Then

$$
H = F_0 G_0 + (F_0 G_1 + F_1 G_0) x^{n/2} + F_1 G_1 x^n
$$

Analysis:

- 4 recursive calls in size $n/2$
- $\Theta(n)$: additions to compute $F_0G_1 + F_1G_0$ and etc.

Recurrence: $T(n) = 4T(n/2) + \Theta(n)$

•
$$
a = 4, b = 2, y = 1
$$
 so $T(n) = \Theta(n^2)$

Not better than the naive algorithm. We do the same operations.

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Use only one multiplication to write $F_0G_1 + F_1G_0$ in terms of $F_0, F_1, G_0, G_1, F_0, G_0, F_1, G_1$ (assume F_0, G_0, F_1, G_1 are given). <https://padlet.com/arminjamshidpey/CS341>

Karatsuba's algorithm

Idea: use the identity

 $(F_0 + F_1 x^{n/2}) (G_0 + G_1 x^{n/2}) =$ $\bm{F_0}G_0+((F_0+F_1)(G_0+G_1)-F_0G_0-F_1G_1)x^{n/2}+F_1G_1x^n$

Analysis:

- 3 recursive calls in size $n/2$
- $\Theta(n)$ additions to compute $F_0 + F_1$ and $G_0 + G_1$
- multiplications by $x^{n/2}$ and x^n are free
- $\Theta(n)$ additions and subtractions to combine the results

Recurrence: $T(n) = 3T(n/2) + \Theta(n)$ $a = 3, b = 2, c = 1$ so $T(n) = \Theta(n^{\log_2(3)})$ $\log_2(3) = 1.58...$

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Remark: key idea $=$ a formula for degree-1 polymomials that does 3 multiplications

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Toom-Cook and FFT

Toom-Cook:

- a family of algorithms based on similar expressions as Karatsuba
- for $k > 2$, $2k 1$ recursive calls in size n/k
- so $T(n) = \Theta(n^{\log_k(2k-1)})$
- gets as close to exponent 1 as we want (but very slowly)

FFT:

- if we use complex coefficients, FFT can be used to multiply polynomials
- FFT follows the same recurrence as merge sort, $T(n) = 2T(n/2) + \Theta(n)$
- so we can multiply polynomials in $\Theta(n \log(n))$ ops over $\mathbb C$

Multiplying matrices

Goal: given $A = [a_{i,j}]_{1 \le i,j \le n}$ and $B = [b_{j,k}]_{1 \le j,k \le n}$ compute $C = AB$

Remark: input and output size $\Theta(n^2)$, easy algorithm in $\Theta(n^3)$

1. **for** $i = 1, ..., n$ do 2. for $j = 1, \ldots, n$ do 3. for $k = 1, \ldots, n$ do $c_{i,k} = c_{i,k} + a_{i,j} b_{i,k}$

Setup: write

$$
A = \begin{pmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{pmatrix} \quad B = \begin{pmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{pmatrix}
$$

with all $A_{i,k}$, $B_{i,j}$ of size $n/2 \times n/2$. Then

$$
C = \begin{pmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{pmatrix}
$$

Naively: 8 recursive calls in size $n/2 + \Theta(n^2)$ additions \implies $T(n) = \Theta(n^3)$

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Can we do better than 8 recursive calls? <https://padlet.com/arminjamshidpey/CS341>

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Strassen's algorithm

Compute

 $\overline{}$ $\overline{}$ $\overline{}$ $\overline{}$ $\overline{}$ $\overline{}$ $\overline{}$ $\overline{}$ $\overline{}$ I $\overline{}$ $\overline{}$ I $\frac{1}{2}$

$$
Q_1 = (A_{1,1} - A_{1,2})B_{2,2}
$$

\n
$$
Q_2 = (A_{2,1} - A_{2,2})B_{1,1}
$$

\n
$$
Q_3 = A_{2,2}(B_{1,1} + B_{2,1})
$$

\n
$$
Q_4 = A_{1,1}(B_{1,2} + B_{2,2})
$$

\n
$$
Q_5 = (A_{1,1} + A_{2,2})(B_{2,2} - B_{1,1})
$$

\n
$$
Q_6 = (A_{1,1} + A_{2,1})(B_{1,1} + B_{1,2})
$$

\n
$$
Q_7 = (A_{1,2} + A_{2,2})(B_{2,1} + B_{2,2})
$$

\nand
\n
$$
C_{1,1} = Q_1 - Q_3 - Q_5 + Q_7
$$

\n
$$
C_{1,2} = Q_4 - Q_1
$$

\n
$$
C_{2,1} = Q_2 + Q_3
$$

\n
$$
C_{2,2} = -Q_2 - Q_4 + Q_5 + Q_6
$$

Analysis: 7 recursive calls in size $n/2 + \Theta(n^2)$ additions \implies $T(n) = \Theta(n^{\log_2(7)})$

 $\log_2(7) = 2.80...$

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Can we multiply two 2×2 matrices with less than 7 multiplications? <https://padlet.com/arminjamshidpey/CS341>

What this means

Direct generalization

• an algorithm that does k multiplications for matrices of size ℓ gives $T(n) \in \Theta(n^{\log_{\ell}(k)})$

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Going beyond

• an algorithm that does k multiplications for matrices of size ℓ, m by m, p gives $T(n) \in \Theta(n^{3 \log_{\ell m p}(k)})$

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Best exponent to date (using more than just divide-and-conquer)

- $O(n^{2.37188})$, improves from previous record $O(n^{2.37286})$
- galactic algorithms