

# CS 341: Algorithms

## Lec 05: Divide and Conquer (part 3)

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# Closest Pairs

**Goal:** given  $n$  points  $(x_i, y_i)$  in the plane, find a pair  $(i, j)$  that minimizes the distance

$$d_{i,j} = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$$

Equivalent to minimize

$$d_{i,j}^2 = (x_i - x_j)^2 + (y_i - y_j)^2$$

**Assumption:** all  $x_i$ 's are pairwise distinct

# Setup

- 1 **Brute Force:**  $T(n) \in \Theta(n^2)$ .
- 2 **Goal:**  $T(n) \in \Theta(n \log n)$ .
- 3  $Q$  denotes the entire set of points, given when the algorithm kicks off.
- 4 Each recursive invocation takes as input
  - 1 a subset  $P \subseteq Q$ ,
  - 2 an array  $X$ , which contains all the points of  $P$ , sorted by non-decreasing  $x$ -co-ordinate, and
  - 3 an array  $Y$ , which contains all the points of  $P$ , sorted by non-decreasing  $y$ -co-ordinate.
- 5 **Note**, we cannot afford to sort in each recursive call: this would make our recurrence  $T(n) = 2T\left(\frac{n}{2}\right) + O(n \log n)$ , leading to run time  $T(n) \in O(n \log^2 n)$  (See the end of this slide deck).
- 6 Later, we will show how to use “pre-sorting” once and for all to avoid having to sort in each recursive call.

# When Recursion Stops

- 1 Check whether  $|P| \leq 3$ .
- 2 If  $|P| \leq 3$ , then use the brute force approach: Try all  $\binom{|P|}{2}$  possible pairs, and return the closest pair.
- 3 Otherwise, carry out the Divide-and-Conquer algorithm described below.

## Divide-and-conquer: Divide

- 1 Find a vertical line,  $\ell$  that bisects the point set  $P$  into two sets  $P_L, P_R$ , such that

1

$$\begin{aligned} |P_L| &= \left\lfloor \frac{|P|}{2} \right\rfloor \\ |P_R| &= \left\lceil \frac{|P|}{2} \right\rceil, \end{aligned}$$

- 2 all points in  $P_L$  are to the left of  $\ell$ , and
  - 3 all points in  $P_R$  are on or to the right of  $\ell$ .
- 2 Divide  $X$  into arrays  $X_L, X_R$ , containing the points of  $P_L, P_R$ , respectively, sorted by non-decreasing  $x$ -co-ordinate.
  - 3 Divide  $Y$  into arrays  $Y_L, Y_R$ , containing the points of  $P_L, P_R$ , respectively, sorted by non-decreasing  $y$ -co-ordinate.

# Divide-and-conquer: Conquer

- 1 Make two recursive calls:
  - 1 one with arguments  $(P_L, X_L, Y_L)$ , to find the closest pair of points in  $P_L$ , at distance  $\delta_L$  from one another, and
  - 2 the other with arguments  $(P_R, X_R, Y_R)$ , to find the closest pair of points in  $P_R$ , at distance  $\delta_R$  from one another.
- 2 Let  $\delta = \min(\delta_L, \delta_R)$ .

## Divide-and-conquer: Combine

- 1 The closest pair of points is either the pair at distance  $\delta$  from one another found by one of the above recursive calls, or it is a pair of points with one point in  $P_L$  and the other in  $P_R$  (i.e. a **transverse** pair).
- 2 The rest of the Combine step is to determine whether there exists a transverse pair whose points are at a distance  $< \delta$  from one another.

## Divide-and-conquer: Combine - Find Transverse Pair Having Distance $< \delta$ , If One Exists

- 1 Observe that, if such a transverse pair exists, then both points of the pair must be at distance  $\leq \delta$  from the line  $\ell$ .
- 2 This is where the vertical strip of width  $2\delta$  comes from.
- 3 Find such a pair, if it exists, as follows:
  - 1 Create array  $Y'$ , from  $Y$ , by removing all points from  $Y$  which do not lie in the  $2\delta$ -wide vertical strip. Preserve the sorting by  $y$ -co-ordinate from  $Y$  as we create  $Y'$  from it.
  - 2 For each point  $p \in Y'$ , find all points in  $Y'$  that are at distance  $< \delta$  from  $p$ . We claim that we only need to check the 7 points following  $p$  in  $Y'$  (proof below). Compute the distance from  $p$  to each of these 7 following points. Keep track of the closest pair distance,  $\delta'$ , over all such pairs of points in  $Y'$ .
  - 3 If  $\delta' < \delta$ , then return the (transverse) pair having distance  $\delta'$ ; otherwise return the closest pair and distance  $\delta$  found by one of the recursive calls above.



## Divide-and-conquer: Combine - Why Only The 7 Following Points Need to be Checked.

- 1 Suppose that, at some level of the recursion, the closest pair of points is  $p_L \in P_L$ , and  $p_R \in P_R$ . I.e. suppose that the distance between these points is  $\delta' < \delta$ .
- 2 Then  $p_L$  is to the left of  $\ell$ , at a distance of  $\leq \delta$  from  $\ell$ ; similarly  $p_R$  is on or to the right of  $\ell$ , at a distance of  $\leq \delta$  from  $\ell$ . (This is the vertical band of width  $2\delta$  from earlier.)
- 3 Moreover,  $p_L, p_R$  are at a distance of  $\leq \delta$  from each other vertically. (This gives us the rectangle from earlier, disregarding the orderings of the points for the moment; there may be other points within this rectangle as well.)

## Divide-and-conquer: Combine - Why Only The 7 Following Points Need to be Checked.

- 1 The argument from the earlier slide deck, that at most 8 points can lie inside this rectangle, is clear enough.
- 2 We still need to show that it suffices to check only the 7 points following each point in the array  $Y'$ .
- 3 WLOG, suppose that  $p_L$  occurs before  $p_R$  in the array  $Y'$  (if not, simply swap them).
- 4 Because  $p_L, p_R$  both lie in the rectangle, with  $p_L$  before  $p_R$  in the  $y$ -co-ordinate ordering, it suffices to consider points  $p_R$  having  $y$ -co-ordinates in the range  $y_{p_L} \leq y \leq y_{p_L} + \delta$  (as in the earlier slide deck).
- 5 Even if  $p_L$  occurs as early as possible in  $Y'$ , and  $p_R$  occurs as late as possible in  $Y'$ , they can be no more than 8 positions apart from one another (because at most 8 points can lie in the rectangle, as observed earlier).
- 6 Hence  $p_R$  lies no more than 7 positions after  $p_L$ , in  $Y'$ .

## Divide-and-conquer: Combine - Why Only The 7 Following Points Need to be Checked.

- ① This completes the argument of the correctness of the provided algorithm.

# Divide-and-conquer: Preserving Sorting by $x$ - and $y$ -Co-ordinates

How to split the sorted arrays for the recursive calls:

- 1 A particular invocation is given a subset  $P$  and the arrays  $X$ , sorted by  $x$ -co-ordinate and  $Y$ , sorted by  $y$ -co-ordinate.
- 2 Consider forming  $Y_L, Y_R$  from  $Y$ . The same approach will then work for forming  $X_L, X_R$  from  $X$ .
- 3 Having partitioned  $P$  into  $P_L, P_R$ , we must form arrays  $Y_L, Y_R$ , sorted by  $y$ -co-ordinate (in linear time).
- 4 Think of this as the opposite of MERGE: split a sorted array into two sorted arrays.
- 5 Examine the points in  $Y$  in order.
- 6 If a point  $Y[i]$  is in  $P_L$ , then append it to  $Y_L$ ; otherwise append it to  $Y_R$ .

# Counting Inversions

Analysis of  $T(n) = 2T\left(\frac{n}{2}\right) + dn \log n$

- 1 We guess that  $T(n) \in \Theta(n \log^2 n)$ .
- 2 These proofs follow the technique of **substitution**, demonstrated in §4.1 of CLRS.
- 3 As in CLRS, we ignore boundary conditions, since they do not affect the order of the growth.

# Counting Inversions

Proof that  $T(n) \in O(n \log^2 n)$

- 1 Assume that  $n$  is even, and that the bound holds for  $\frac{n}{2}$ .
- 2 Suppose that there exists a constant  $c > 0$  and an  $n_0$  such that, for all  $n \geq n_0$ ,

$$T\left(\frac{n}{2}\right) \leq c\left(\frac{n}{2}\right) \log^2\left(\frac{n}{2}\right).$$

## Counting Inversions

Then substituting into the recurrence yields

$$\begin{aligned}T(n) &= 2T\left(\frac{n}{2}\right) + dn \log n \\&\leq 2\left[c\left(\frac{n}{2}\right) \log^2\left(\frac{n}{2}\right)\right] + dn \log n \\&= cn(\log n - \log 2)^2 + dn \log n \\&= cn(\log n - 1)^2 + dn \log n \\&= cn(\log^2 n - 2 \log n + 1) + dn \log n \\&= cn \log^2 n + cn(1 - 2 \log n) + dn \log n \\&\leq cn \log^2 n,\end{aligned}$$

provided  $cn(1 - 2 \log n) + dn \log n \leq 0$ , which will hold provided

$$c \geq \frac{d \log n}{2 \log n - 1} \geq \frac{d \log n}{2 \log n} = \frac{d}{2}.$$

# Counting Inversions

Proof that  $T(n) \in \Omega(n \log^2 n)$

Suppose that there exists a constant  $c > 0$  and an  $n_0$  such that, for all  $n \geq n_0$ ,

$$c \binom{n}{2} \log^2 \left( \frac{n}{2} \right) \leq T \left( \frac{n}{2} \right).$$



## Counting Inversions

Then substituting into the recurrence yields

$$\begin{aligned}T(n) &= 2T\left(\frac{n}{2}\right) + dn \log n \\&\geq 2\left[c\left(\frac{n}{2}\right) \log^2\left(\frac{n}{2}\right)\right] + dn \log n \\&= cn(\log n - \log 2)^2 + dn \log n \\&= cn(\log n - 1)^2 + dn \log n \\&= cn(\log^2 n - 2 \log n + 1) + dn \log n \\&= cn \log^2 n + cn(1 - 2 \log n) + dn \log n \\&\geq cn \log^2 n,\end{aligned}$$

provided  $cn(1 - 2 \log n) + dn \log n \geq 0$ , which will hold provided

$$c \leq \frac{d \log n}{2 \log n - 1} \leq \frac{d \log n}{2 \log n - \log n} = d.$$