

CS 341: Algorithms

Lecture 15: Single-source and all pairs shortest paths

Slides due to Éric Schost and based on lecture notes by many other CS341 instructors

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The Bellman-Ford algorithm

Outlook

Bellman-Ford

- given a **directed** graph $G = (V, E)$ with **weights** $w(e)$ on the edges
- assuming **no negative cycles**, want the shortest (=minimal weight) path / walk between a **source s** and **all vertices**
(write $\delta(s, v)$ for the length of a minimal path = **distance** from s to v)
- can **detect** the existence of negative cycles
- very simple pseudo-code, but slower than Dijkstra's algorithm
- no isolated vertex, so $m \geq n/2$

Dynamic programming for shortest paths

Definition:

- for $i = 0, \dots, n$, set

$\delta_i(s, v)$ = length of the shortest **walk** $s \rightsquigarrow v$ with at most i edges

if no walk, $\delta_i(s, v) = \infty$

Easy observations:

- $\delta_0(s, s) = 0$ and $\delta_0(s, v) = \infty$ for $v \neq s$
- $\delta_{n-1}(s, v) < \infty$ iff v reachable from s
- if **no negative cycle reachable from s** , $\delta_{n-1}(s, v) = \delta(s, v)$ for all v

Recurrence

Claim

$$\delta_i(s, v) = \min(\delta_{i-1}(s, v), \min_{(u,v) \in E} \delta_{i-1}(s, u) + w(u, v))$$

Proof: call M the right-hand side.

- $\delta_i(s, v) \leq \delta_{i-1}(s, v)$ (take more walks into consideration on the left)
for all u , $\delta_i(s, v) \leq \delta_{i-1}(s, u) + w(u, v)$ (same)
so $\delta_i(s, v) \leq M$
- Take a path $\gamma : s \rightarrow v$, at most i edges
if at most $i - 1$ edges, $w(\gamma) \geq \delta_{i-1}(s, v) \geq M$
if i edges, let u be the last stop before v , so $w(\gamma) \geq \delta_{i-1}(s, u) + w(u, v) \geq M$
so $\delta_i(s, v) \geq M$

Remark: if $s \neq v$, you don't need the term $\delta_{i-1}(s, v)$

Pseudo-code

BellmanFord(G, s)

1. $d_0 \leftarrow [0, \infty, \dots, \infty]$ (s is the first index)
2. $\text{parent} \leftarrow [s, \bullet, \dots, \bullet]$ (s is the first index)
3. **for** $i = 1, \dots, n - 1$ **do**
4. **for all** v in V **do**
5. $d_i[v] \leftarrow d_{i-1}[v]$
6. **for all** (u, v) in E **do**
7. **if** $d_{i-1}[u] + w(u, v) < d_i[v]$ **then**
8. $d_i[v] \leftarrow d_{i-1}[u] + w(u, v)$
9. $\text{parent}[v] \leftarrow u$

Correctness: $d_i[v] = \delta_i(s, v)$, so **if no negative cycle** $d_{n-1}[v] = \delta(s, v)$ for all v

Runtime: $\Theta(mn)$

Remark: need to loop over edges directed **toward** v

Saving a bit of space

Idea: use a single array d

BellmanFord2.0(G, s)

1. $d \leftarrow [0, \infty, \dots, \infty]$ (s is the first index)
2. $\text{parent} \leftarrow [s, \bullet, \dots, \bullet]$ (s is the first index)
3. **for** $i = 1, \dots, n - 1$ **do**
4. **for all** (u, v) in E **do**
5. **if** $d[u] + w(u, v) < d[v]$ **then**
6. $d[v] \leftarrow d[u] + w(u, v)$
7. $\text{parent}[v] \leftarrow u$

Runtime: $\Theta(mn)$

Correctness, part 1

Claim

For all i , after iteration i , we have $d[v] \leq d_i[v]$ for all v

Idea: all quantities can only go down in version 2.0

Proof: by induction

- true for $i = 0$, so we suppose true at index $i - 1$ and prove true at i
- at the beginning of the loop, for all v , $d[v] \leq d_{i-1}[v]$
- $d[v]$ can only decrease, so this stays true throughout the loop
- $d[v]$ is replaced by $\min(d[v], \min_{(u,v) \in E} (\square + w(u, v)))$, where $\square \leq d_{i-1}[u]$
- so at the end of iteration i , $d[v] \leq d_i[v]$

Relaxations

The operation $d[v] \leftarrow \min(d[v], d[u] + w(u, v))$ is called a **relaxation**

Claim

if $\delta(s, u) \leq d[u]$ and $\delta(s, v) \leq d[v]$ before relaxation, then $\delta(s, v) \leq d[v]$ post-relaxation.

Proof

- $\delta(s, v) \leq \delta(s, u) + w(u, v)$ (**triangle inequality**), so $\delta(s, v) \leq d[u] + w(u, v)$
- but also $\delta(s, v) \leq d[v]$

Consequence: if **all** $d[v]$ satisfy $\delta(s, v) \leq d[v]$, and we apply **any number** of relaxations, all inequalities stay true

Correctness, part 2

Claim

For $i = 0, \dots, n - 1$, after iteration i , $\delta(s, v) \leq d[v] \leq \delta_i(s, v)$ for all v .

Proof:

- correctness part 1 gives $d[v] \leq \delta_i(s, v)$
- previous slide gives $\delta(s, v) \leq d[v]$

Summary

If there is no negative cycle reachable from s

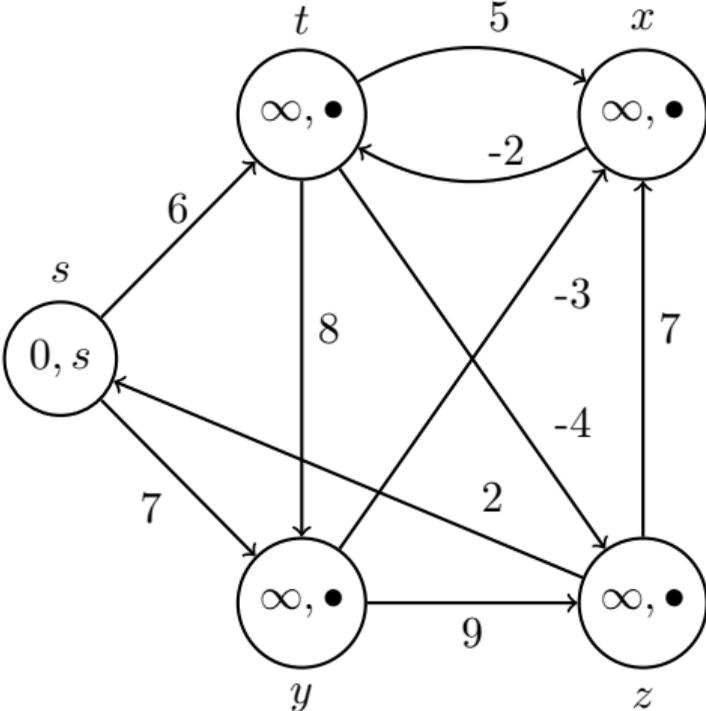
- at the end with $i = n - 1$, $d[v] = \delta(s, v)$ for all v
- in particular, for any edge (u, v) , $d[v] \leq d[u] + w(u, v)$ (triangle inequality)

If there is a negative cycle reachable from s

- say v_1, v_2, \dots, v_k , with $v_k = v_1$
- at the end, all $d[v_i]$ are $< \infty$
- **claim:** there must be an edge (v_i, v_{i+1}) with $d[v_{i+1}] > d[v_i] + w(v_i, v_{i+1})$
- **else:** $d[v_{i+1}] \leq d[v_i] + w(v_i, v_{i+1})$ for all i ; sum and derive a contradiction

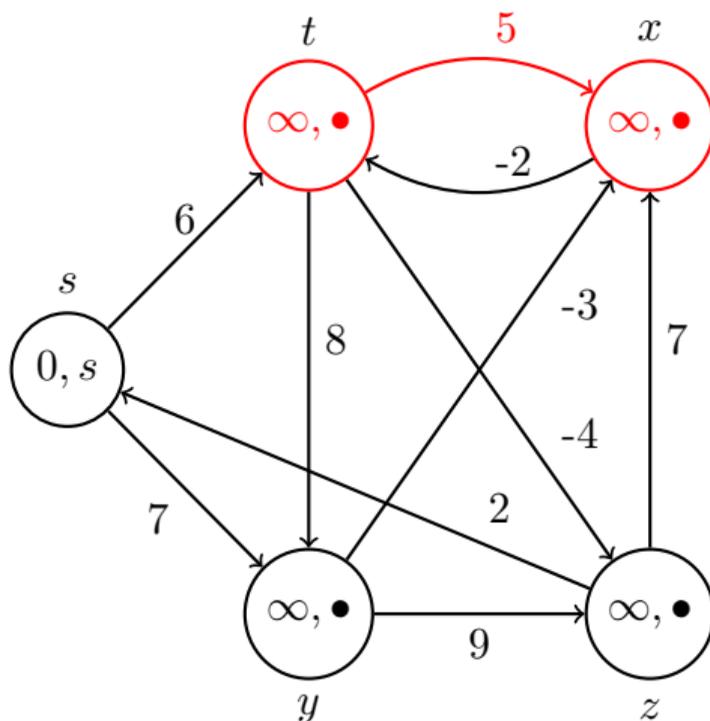
Conclusion: for extra $\Theta(m)$, can check the presence of a negative cycle reachable from s

Example: Bellman-Ford



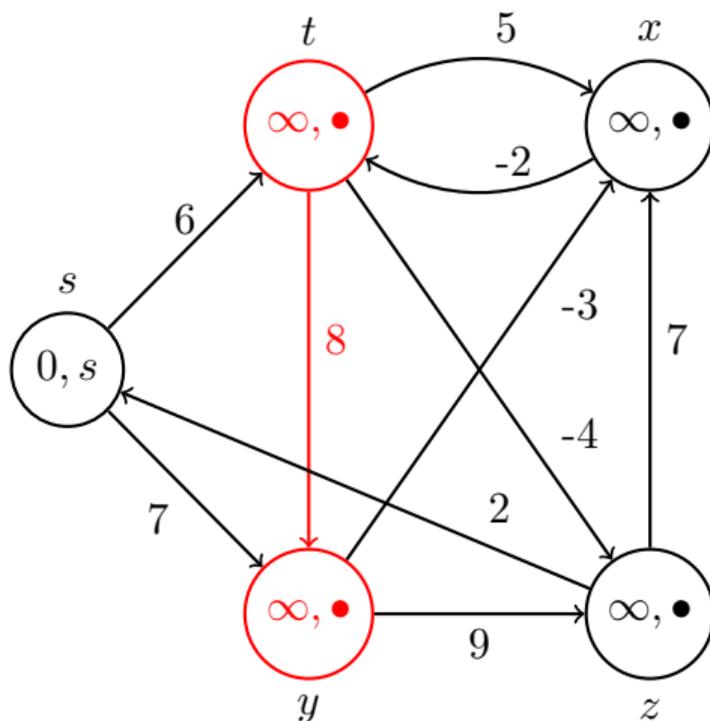
$i = 1$ || (t, x) (t, y) (t, z) (x, t) (y, x) (y, z) (z, x) (z, s) (s, t) (s, y)

Example: Bellman-Ford



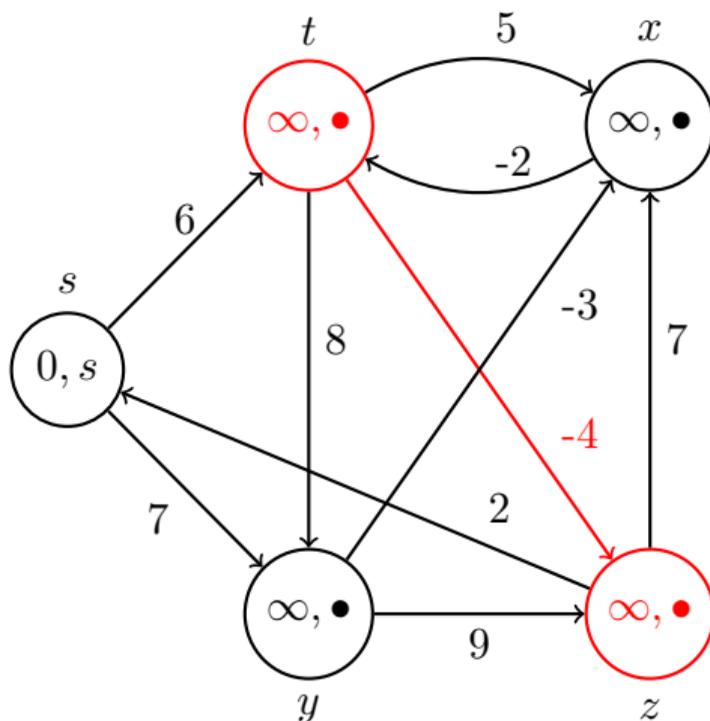
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| | × | | | | | | | | | |

Example: Bellman-Ford



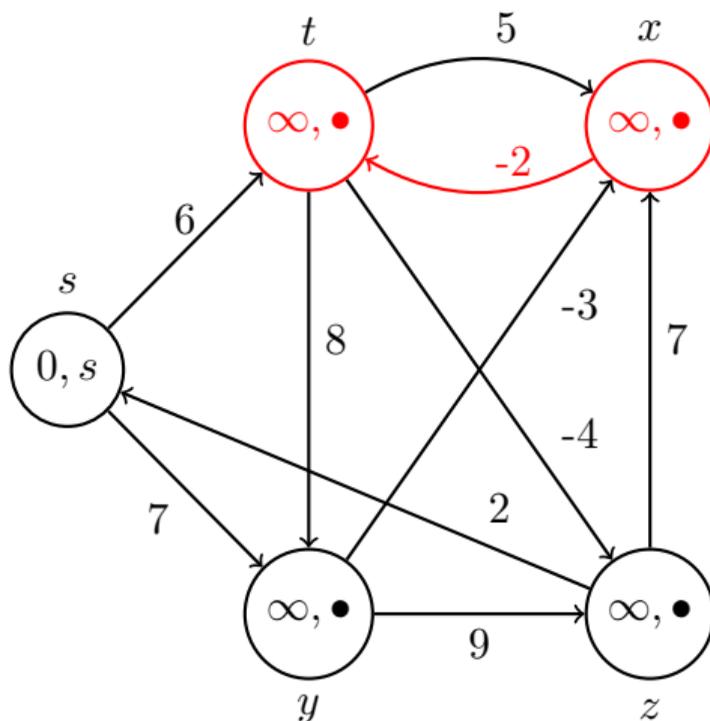
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Example: Bellman-Ford



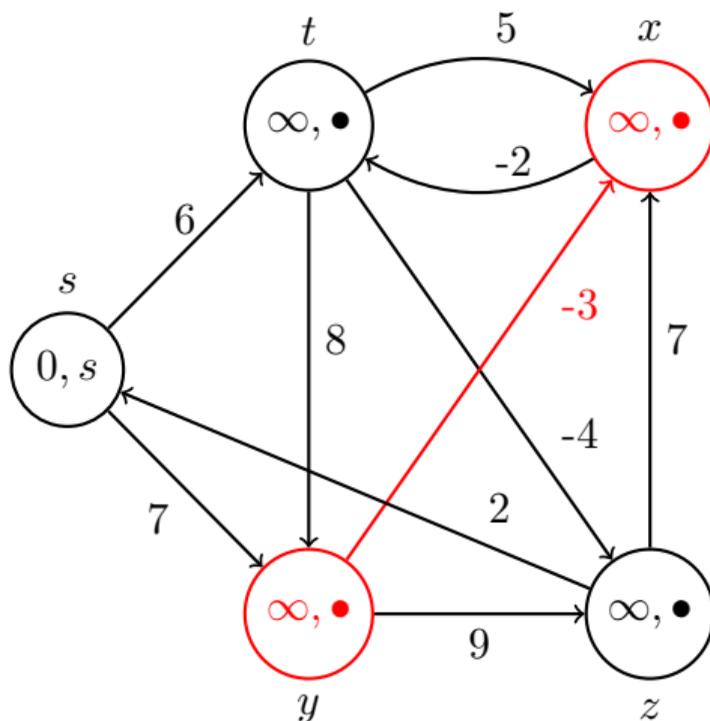
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| | x | x | x | | | | | | | |

Example: Bellman-Ford



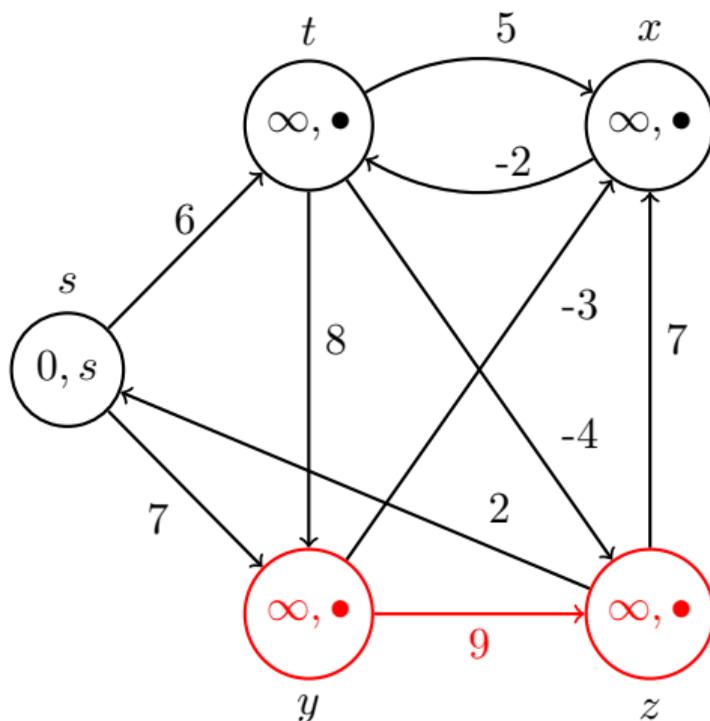
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Example: Bellman-Ford



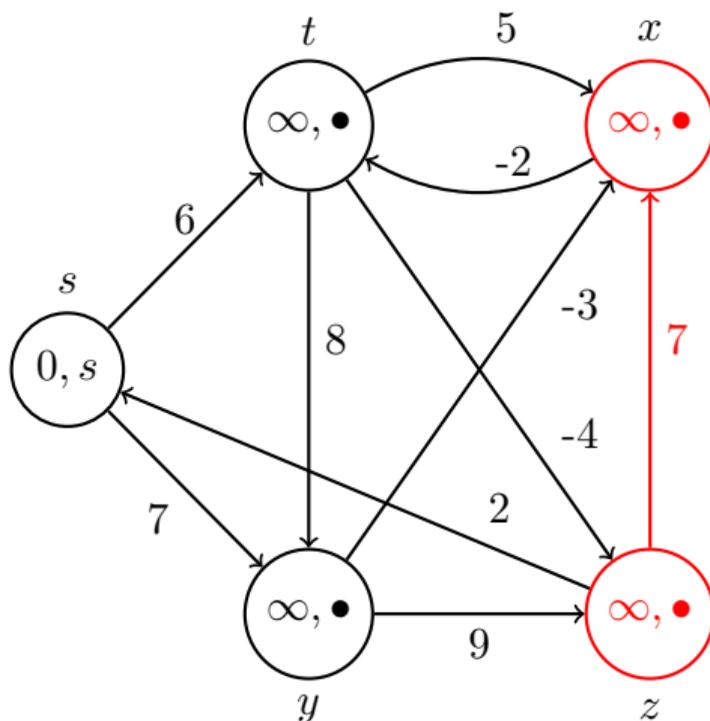
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| | x | x | x | x | x | | | | | |

Example: Bellman-Ford



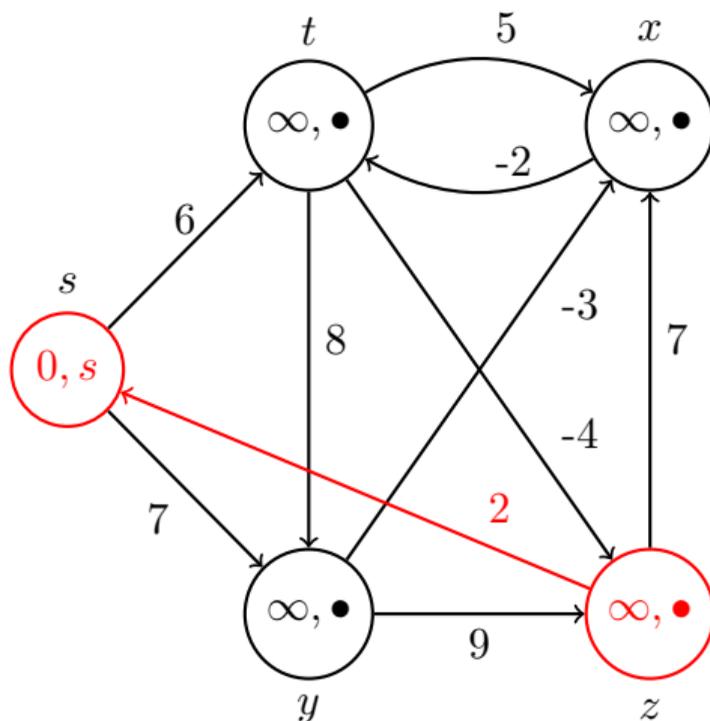
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| | x | x | x | x | x | x | | | | |

Example: Bellman-Ford



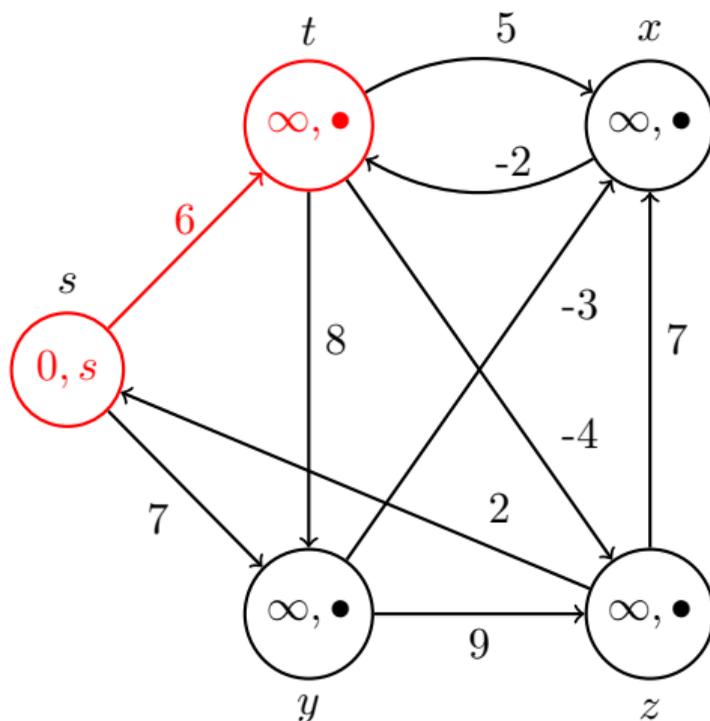
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| | x | x | x | x | x | x | x | | | |

Example: Bellman-Ford



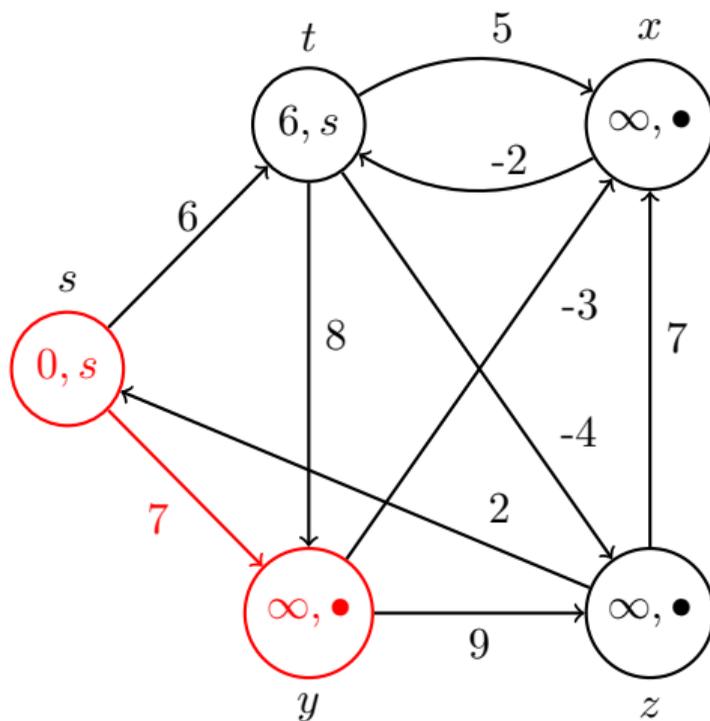
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| | x | x | x | x | x | x | x | x | | |

Example: Bellman-Ford



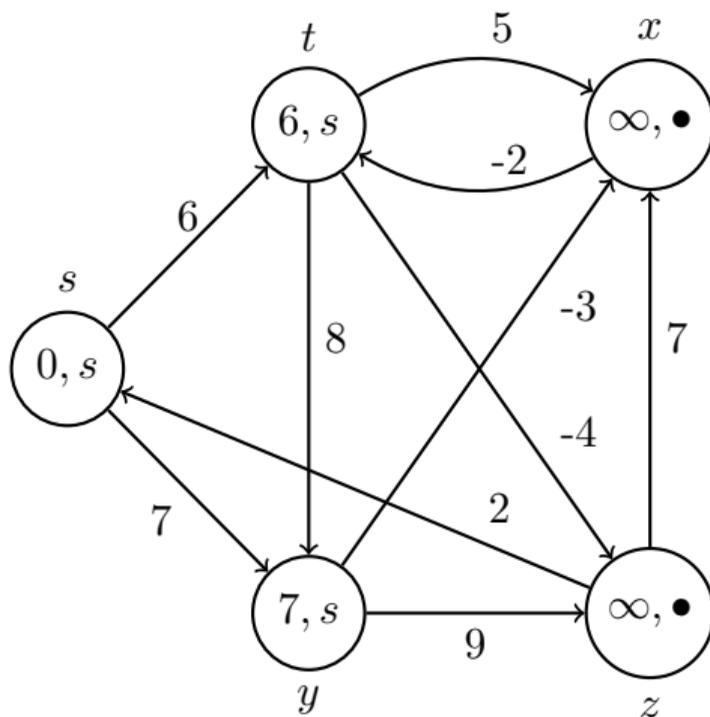
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| | x | x | x | x | x | x | x | x | ✓ | |

Example: Bellman-Ford



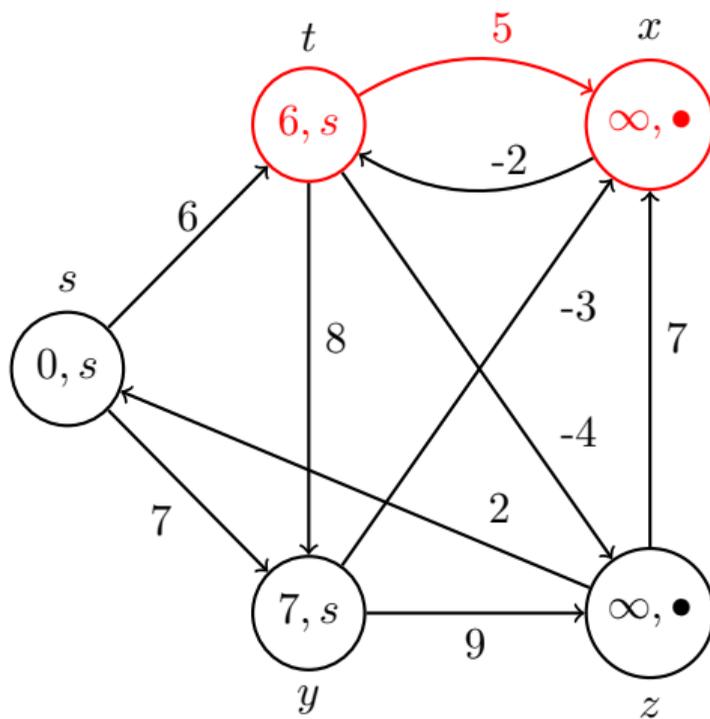
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| | × | × | × | × | × | × | × | × | ✓ | ✓ |

Example: Bellman-Ford



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| $i = 1$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | x | x | x | x | x | x | x | x | ✓ | ✓ |

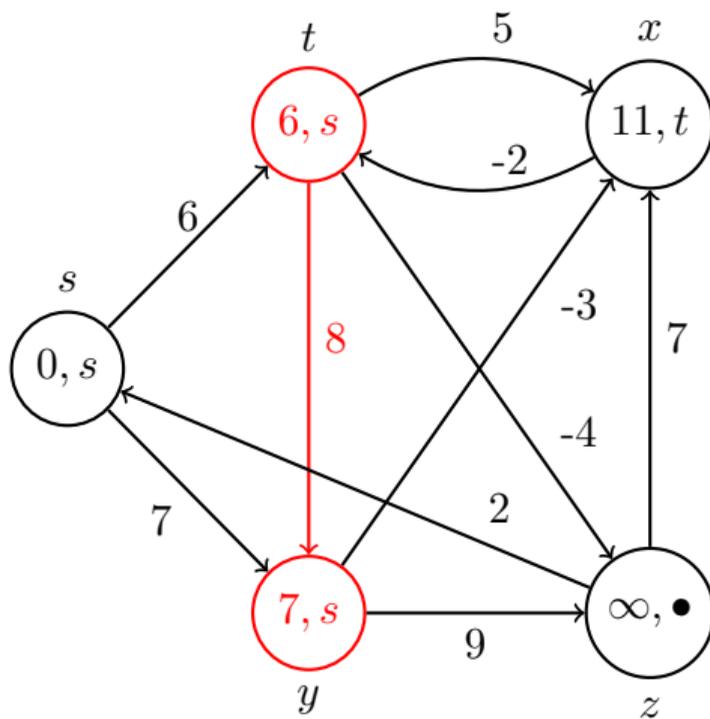
Example: Bellman-Ford



$i = 2$ || **(t, x)** (t, y) (t, z) (x, t) (y, x) (y, z) (z, x) (z, s) (s, t) (s, y)

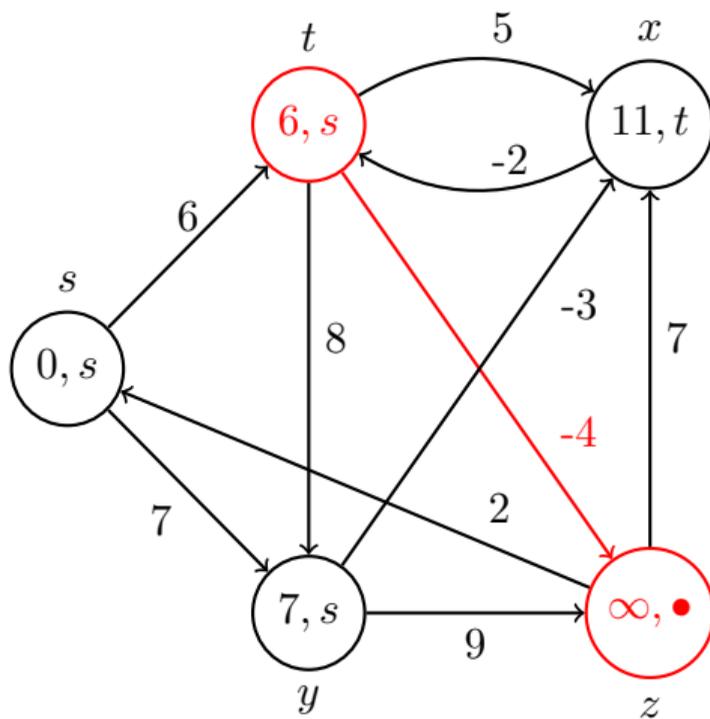
|| ✓

Example: Bellman-Ford



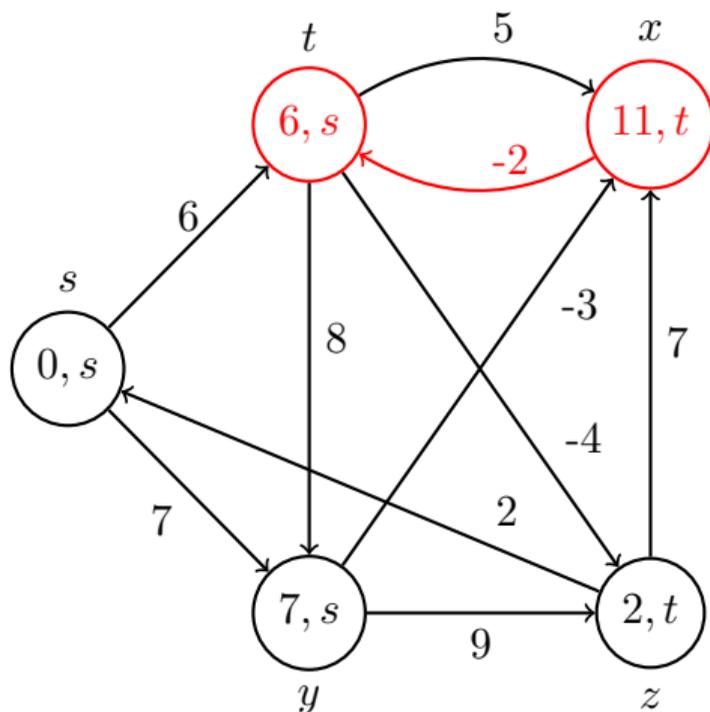
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| | ✓ | × | | | | | | | | |

Example: Bellman-Ford



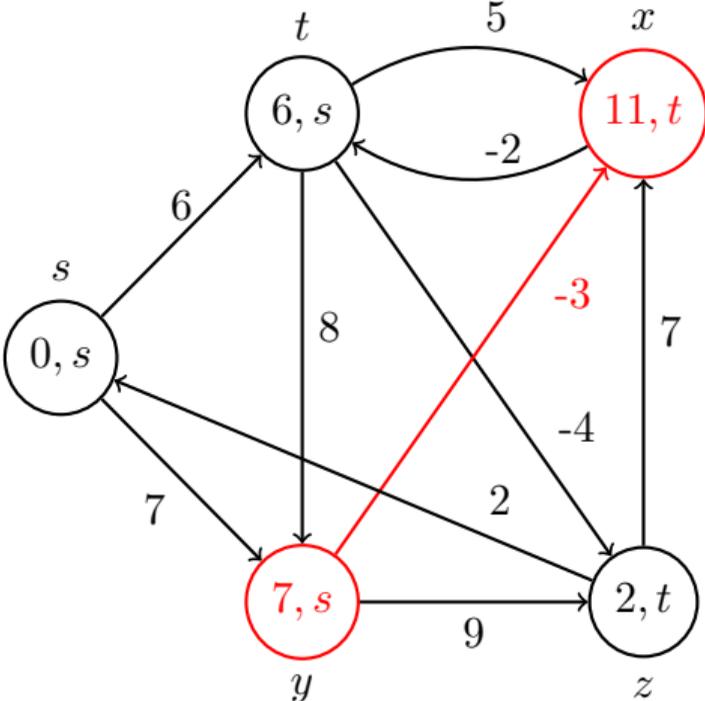
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| | ✓ | × | ✓ | | | | | | | |

Example: Bellman-Ford



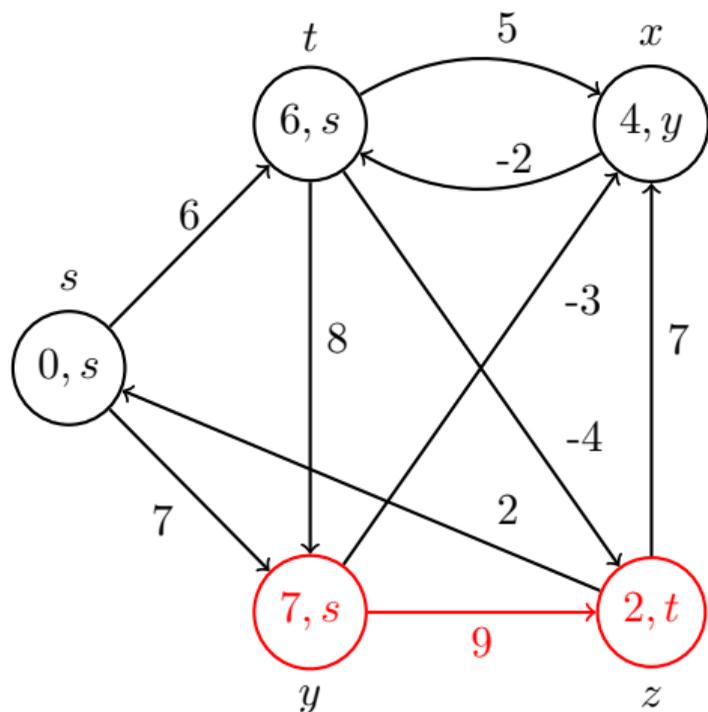
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| | ✓ | × | ✓ | × | | | | | | |

Example: Bellman-Ford



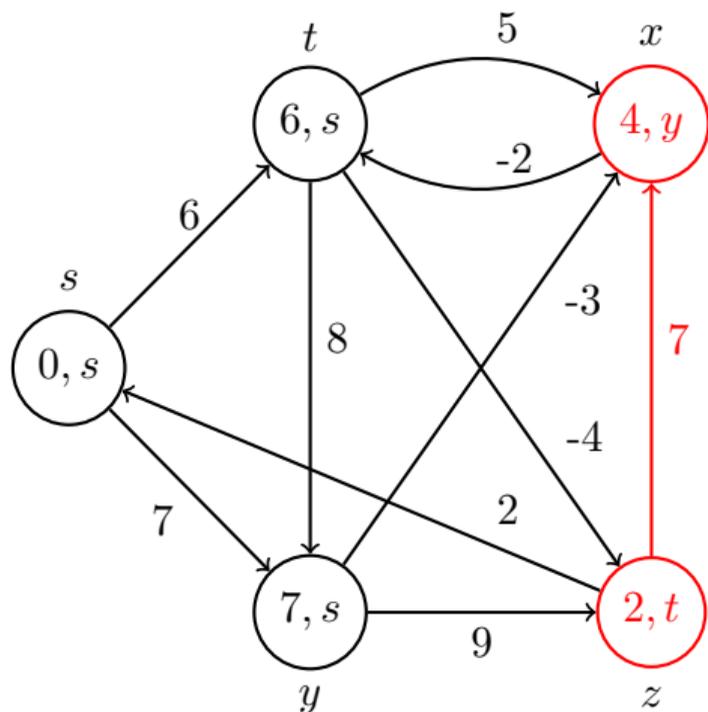
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Example: Bellman-Ford



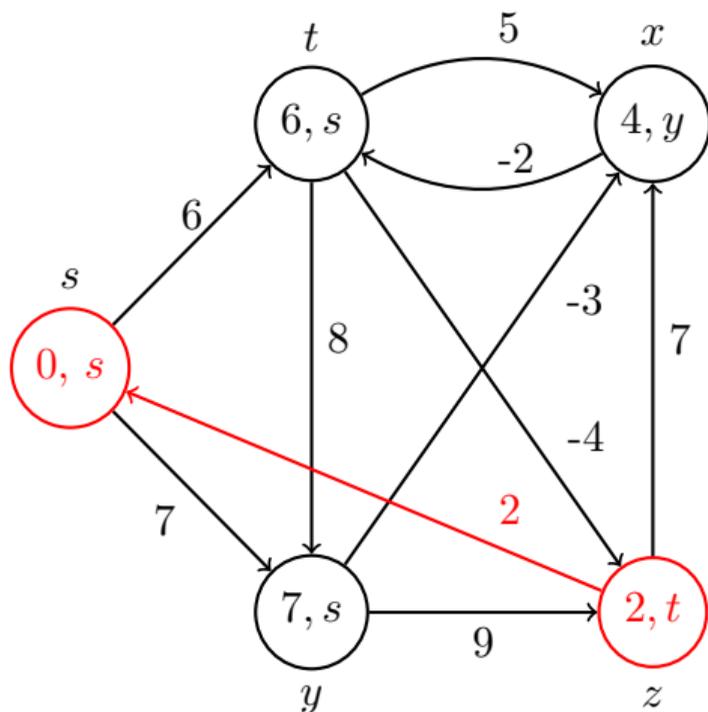
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Example: Bellman-Ford



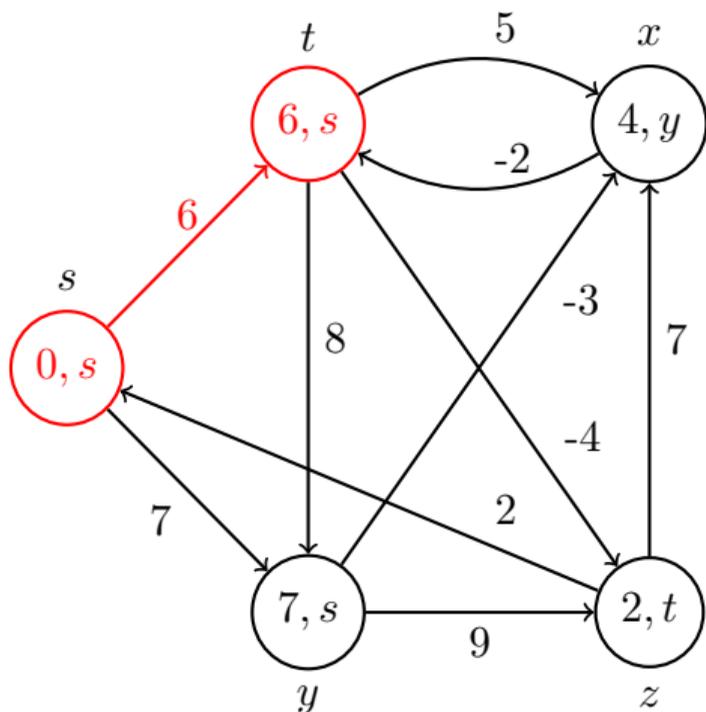
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| | ✓ | × | ✓ | × | ✓ | × | × | | | |

Example: Bellman-Ford



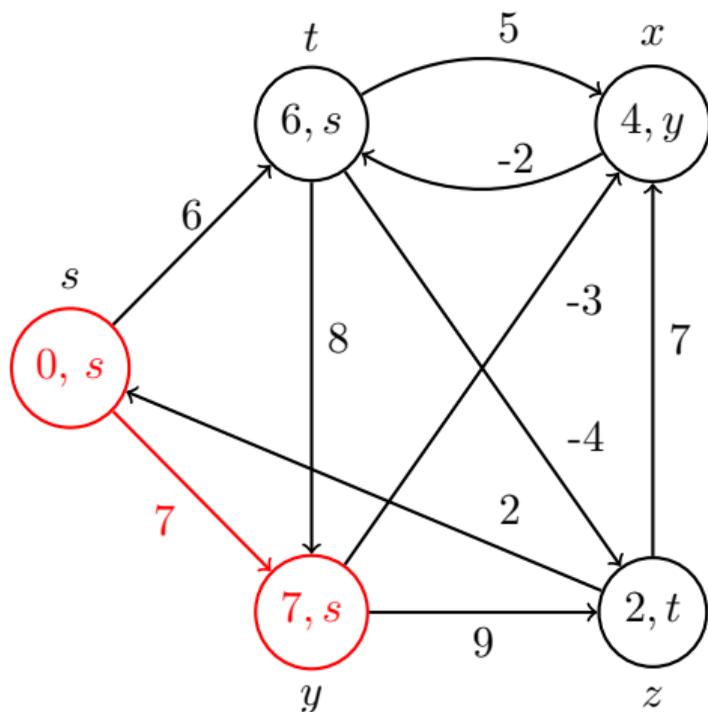
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| | ✓ | × | ✓ | × | ✓ | × | × | × | | |

Example: Bellman-Ford



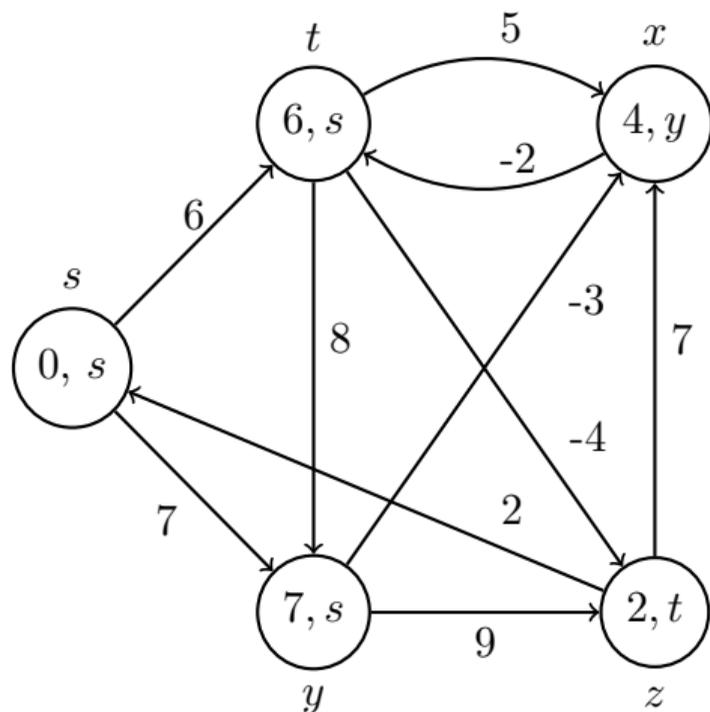
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| | ✓ | × | ✓ | × | ✓ | × | × | × | × | × |

Example: Bellman-Ford



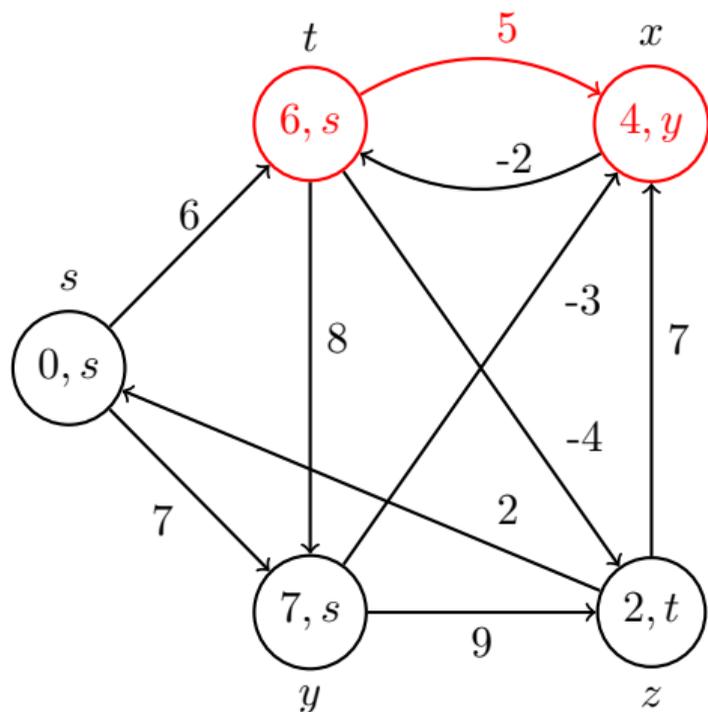
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| | ✓ | × | ✓ | × | ✓ | × | × | × | × | × |

Example: Bellman-Ford



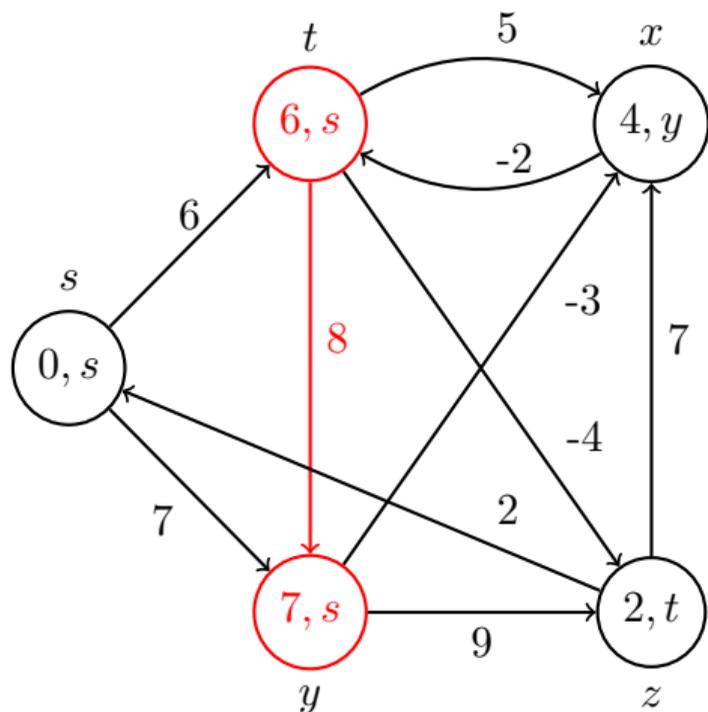
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| | ✓ | × | ✓ | × | ✓ | × | × | × | × | × |

Example: Bellman-Ford



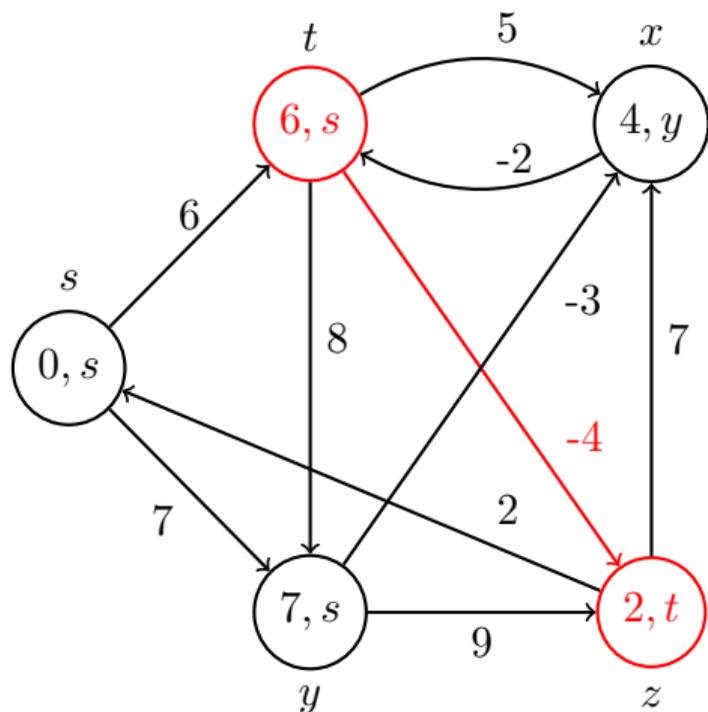
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| | x | | | | | | | | | |

Example: Bellman-Ford



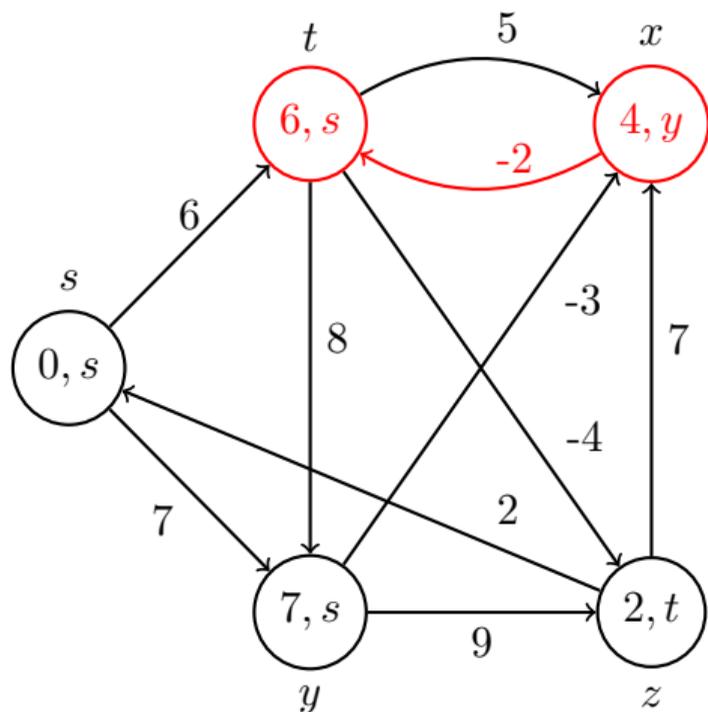
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| | × | × | | | | | | | | |

Example: Bellman-Ford



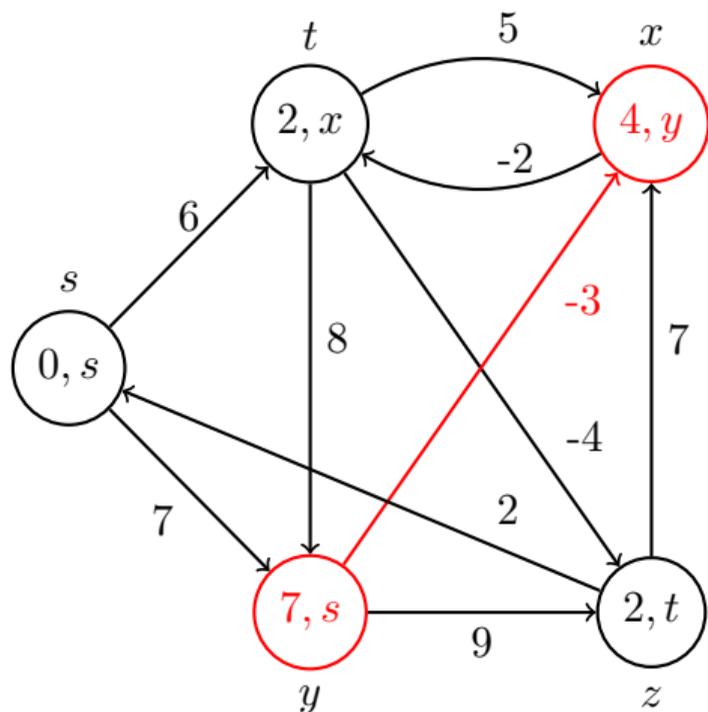
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| | x | x | x | | | | | | | |

Example: Bellman-Ford



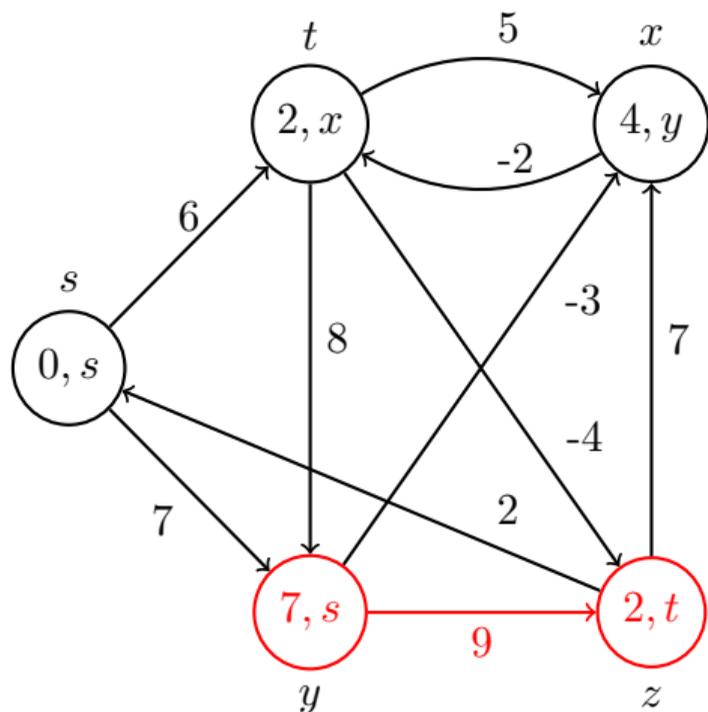
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| $i = 3$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \times | \checkmark | | | | | | |

Example: Bellman-Ford



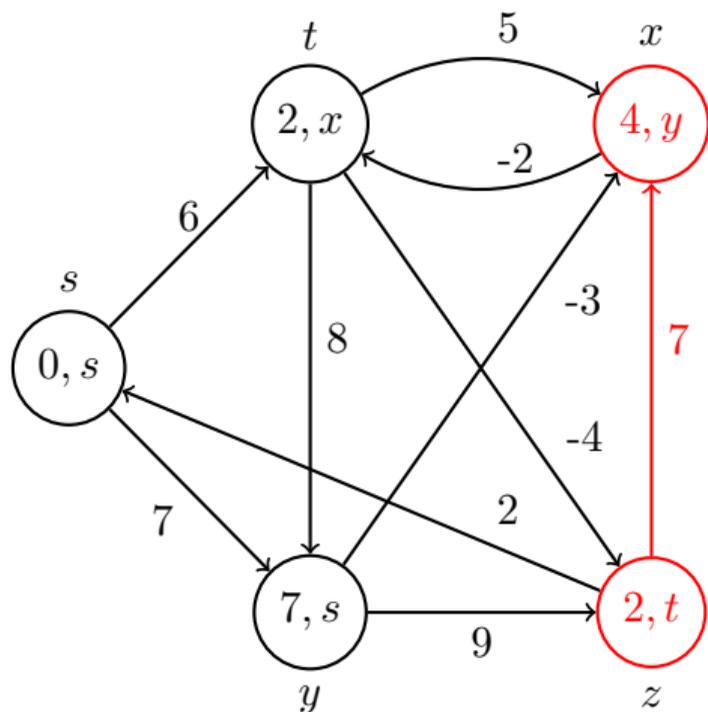
| | | | | | | | | | | |
|---------|----------|----------|----------|--------------|----------|----------|----------|----------|----------|----------|
| $i = 3$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \times | \checkmark | \times | | | | | |

Example: Bellman-Ford



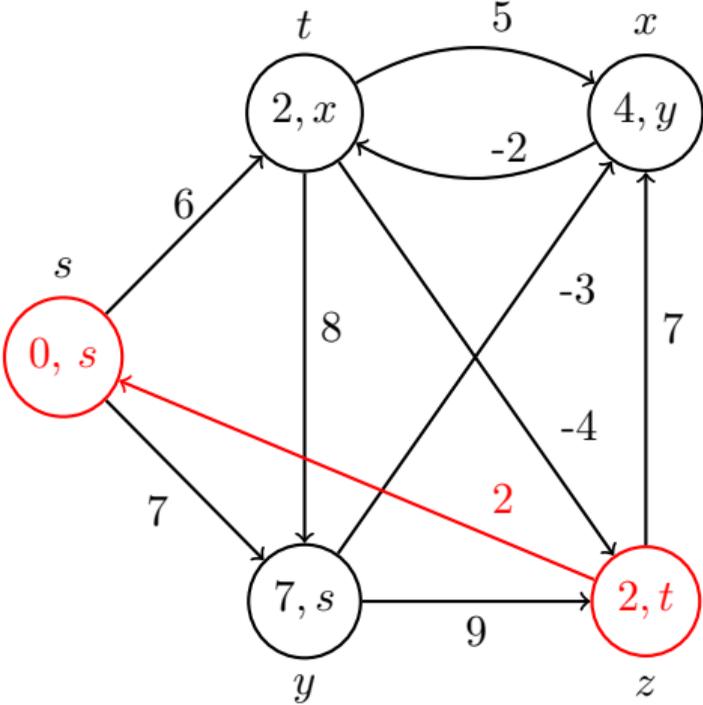
| | | | | | | | | | | |
|---------|----------|----------|----------|--------------|----------|----------|----------|----------|----------|----------|
| $i = 3$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \times | \checkmark | \times | \times | | | | |

Example: Bellman-Ford



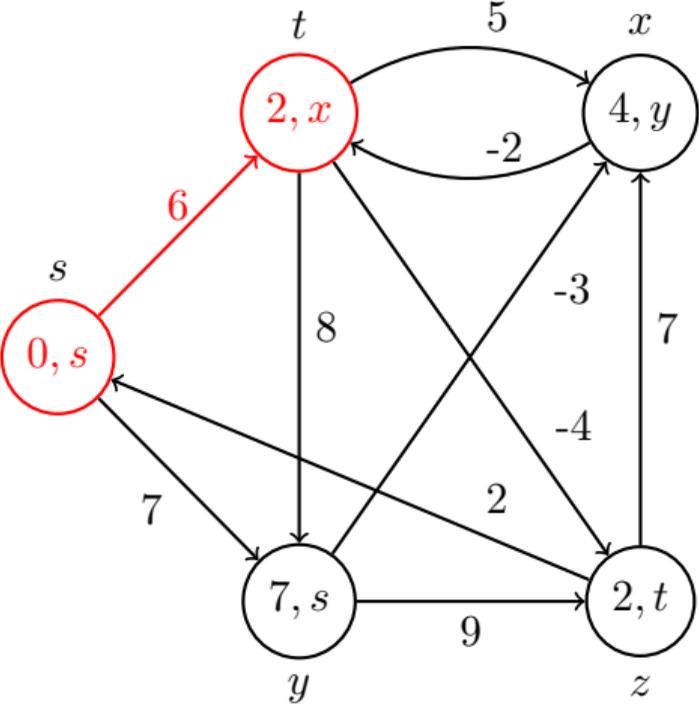
| | | | | | | | | | | |
|---------|----------|----------|----------|--------------|----------|----------|----------|----------|----------|----------|
| $i = 3$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \times | \checkmark | \times | \times | \times | | | |

Example: Bellman-Ford



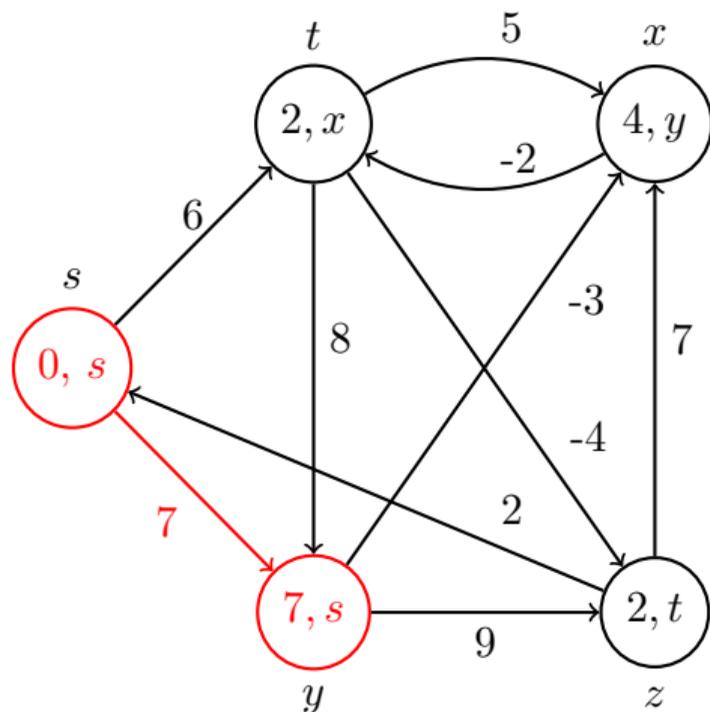
| | | | | | | | | | | |
|---------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| $i = 3$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | x | x | x | ✓ | x | x | x | x | | |

Example: Bellman-Ford



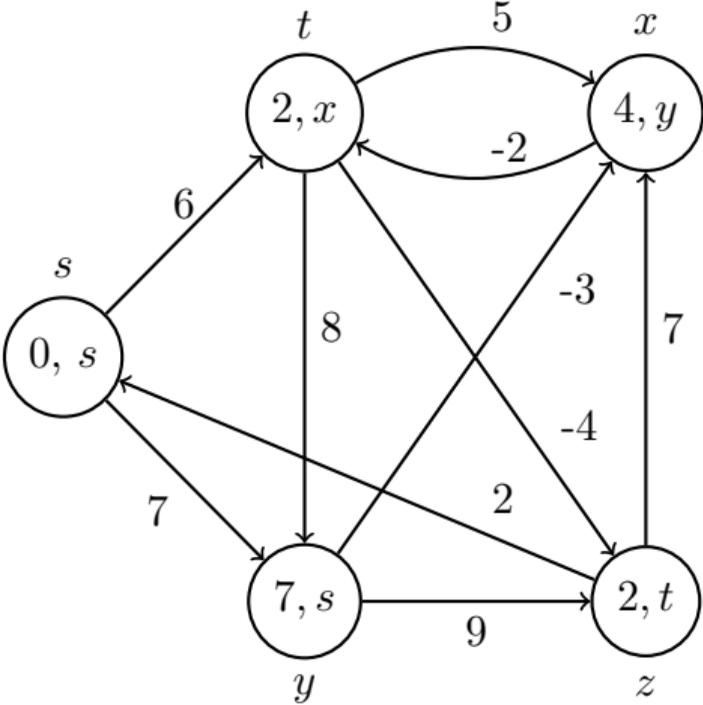
| | | | | | | | | | | |
|---------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| $i = 3$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | x | x | x | ✓ | x | x | x | x | x | x |

Example: Bellman-Ford



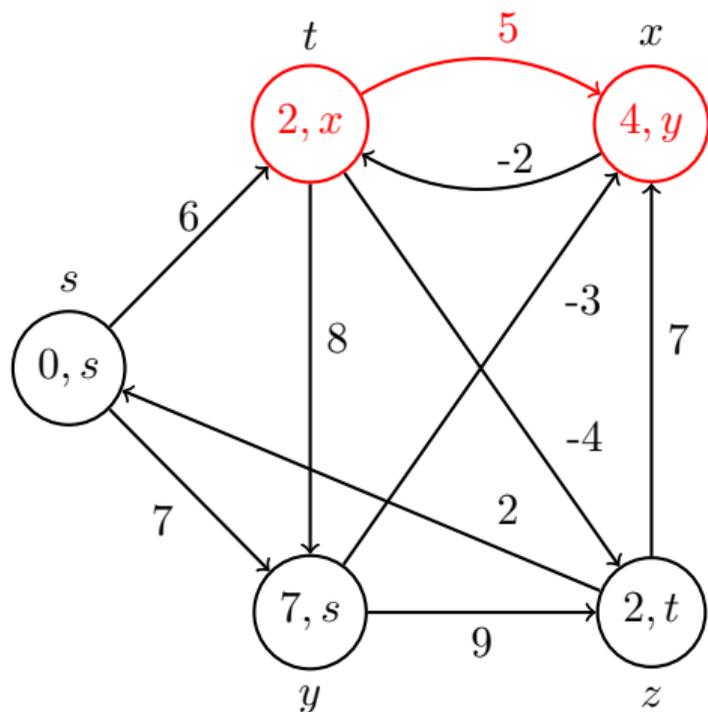
| | | | | | | | | | | |
|---------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| $i = 3$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | x | x | x | ✓ | x | x | x | x | x | x |

Example: Bellman-Ford



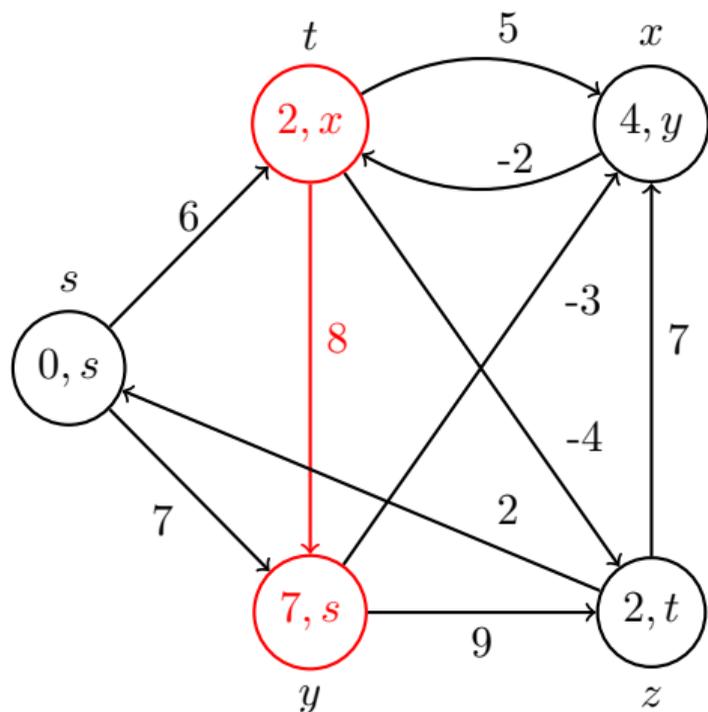
| | | | | | | | | | | |
|---------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| $i = 3$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | x | x | x | ✓ | x | x | x | x | x | x |

Example: Bellman-Ford



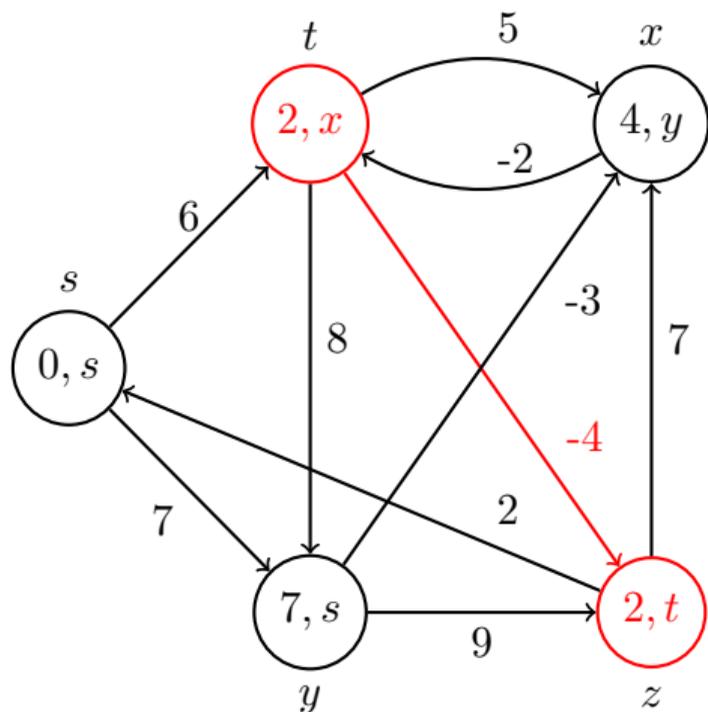
| | | | | | | | | | | |
|---------|---------------|--------|--------|--------|--------|--------|--------|--------|--------|--------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | x | | | | | | | | | |

Example: Bellman-Ford



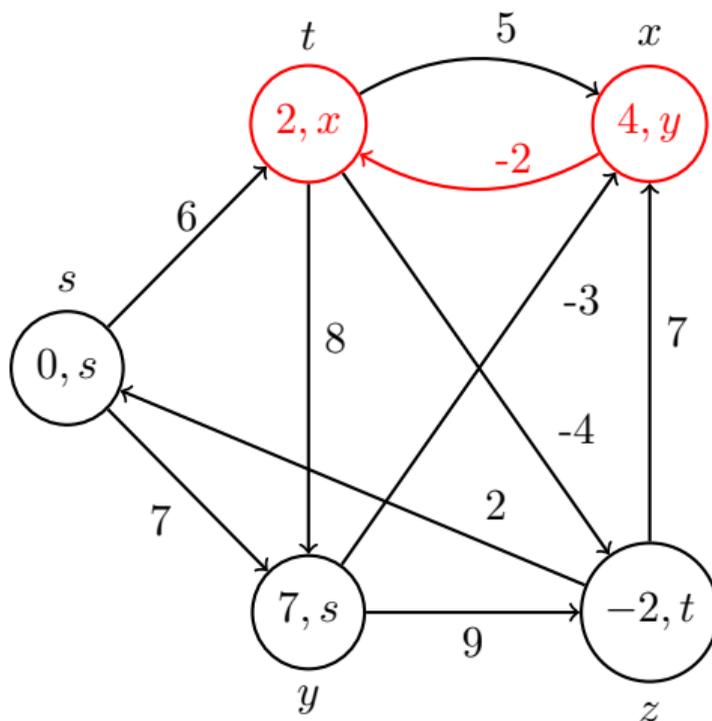
| | | | | | | | | | | |
|---------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | × | × | | | | | | | | |

Example: Bellman-Ford



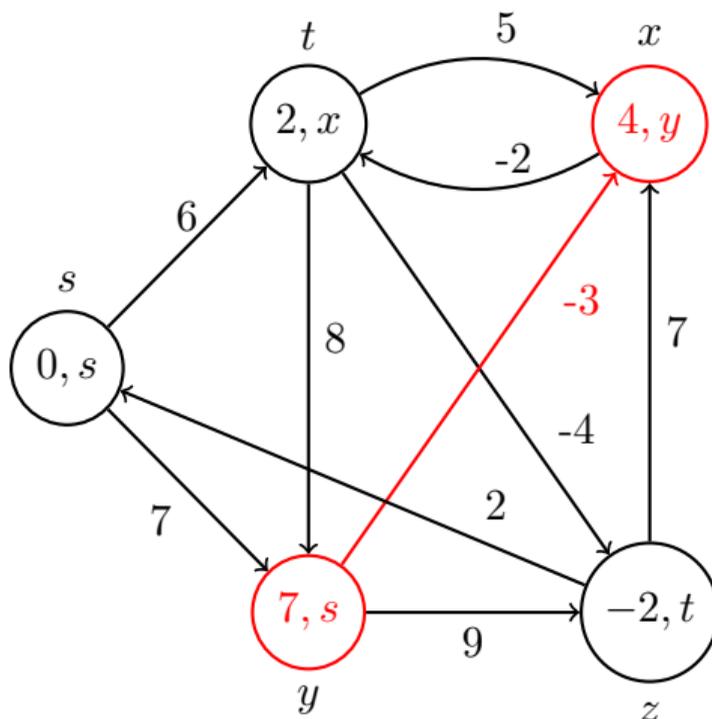
| | | | | | | | | | | |
|---------|----------|----------|--------------|----------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \checkmark | | | | | | | |

Example: Bellman-Ford



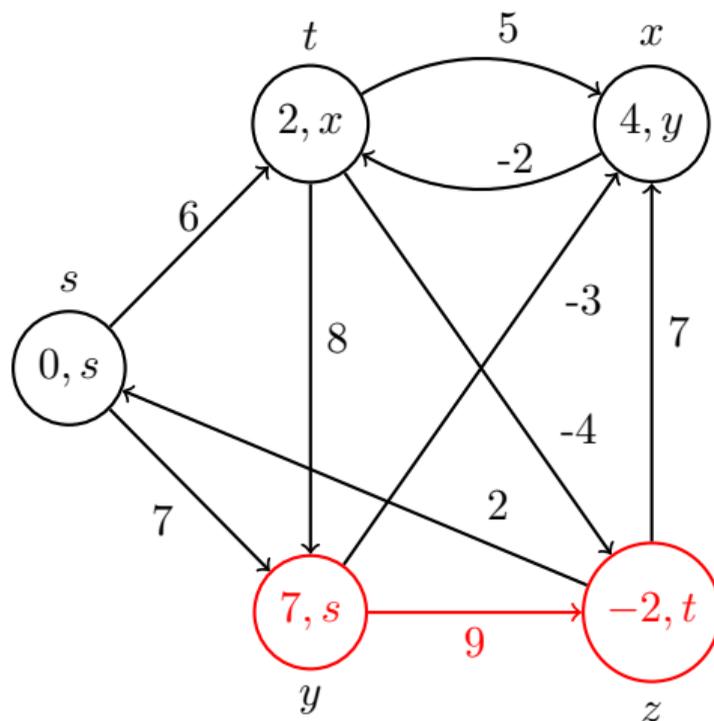
| | | | | | | | | | | |
|---------|----------|----------|--------------|----------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \checkmark | \times | | | | | | |

Example: Bellman-Ford



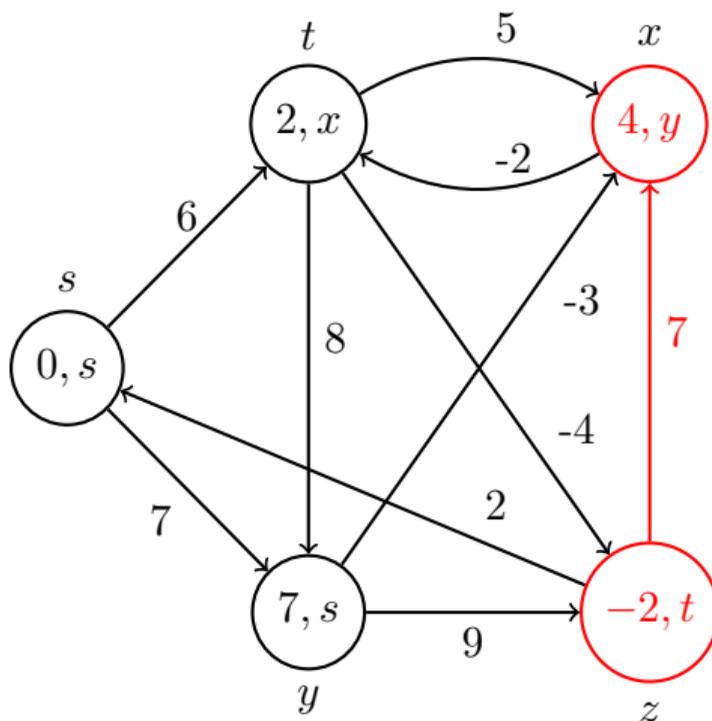
| | | | | | | | | | | |
|---------|----------|----------|--------------|----------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \checkmark | \times | \times | | | | | |

Example: Bellman-Ford



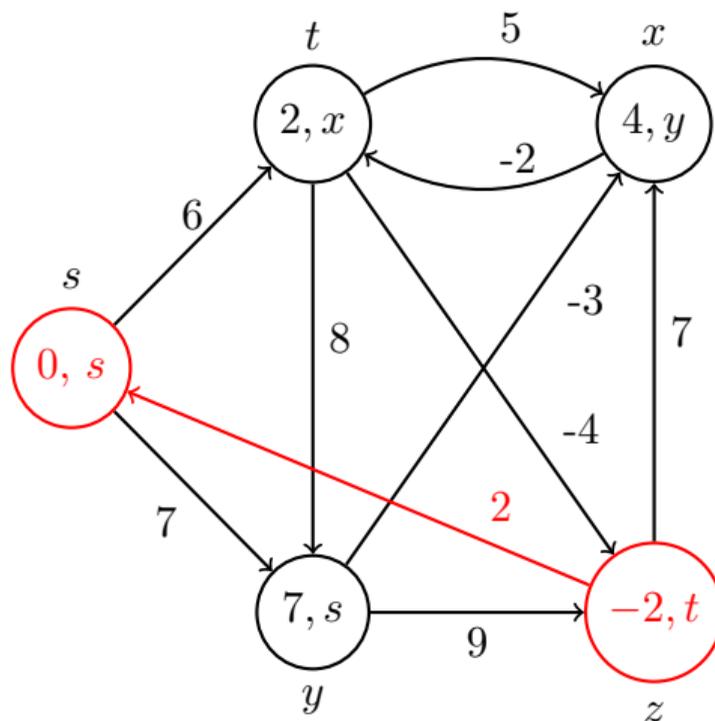
| | | | | | | | | | | |
|---------|----------|----------|--------------|----------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \checkmark | \times | \times | \times | | | | |

Example: Bellman-Ford



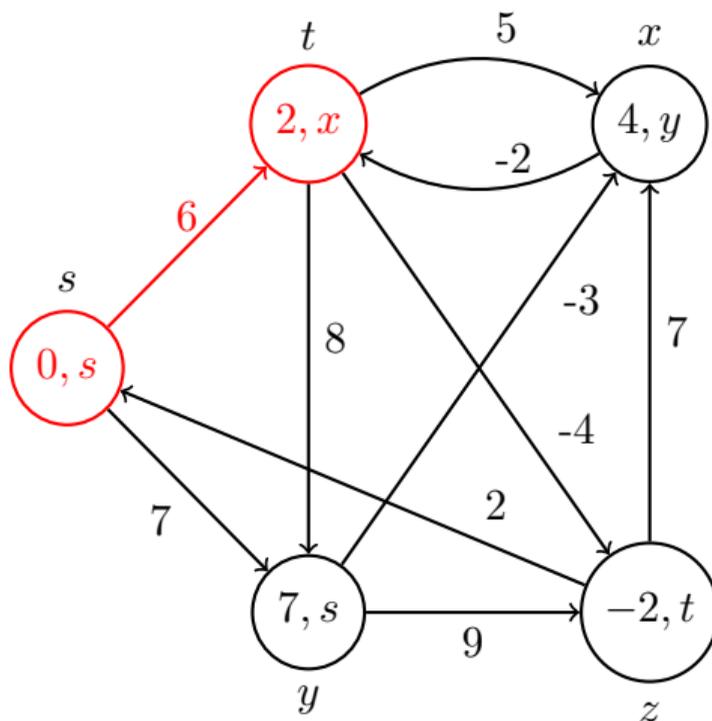
| | | | | | | | | | | |
|---------|----------|----------|--------------|----------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \checkmark | \times | \times | \times | \times | | | |

Example: Bellman-Ford



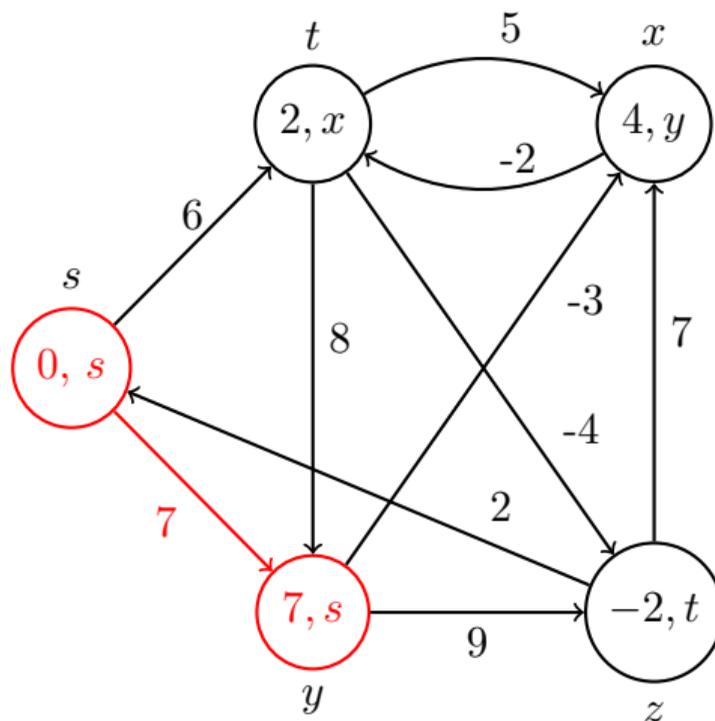
| | | | | | | | | | | |
|---------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | x | x | ✓ | x | x | x | x | x | | |

Example: Bellman-Ford



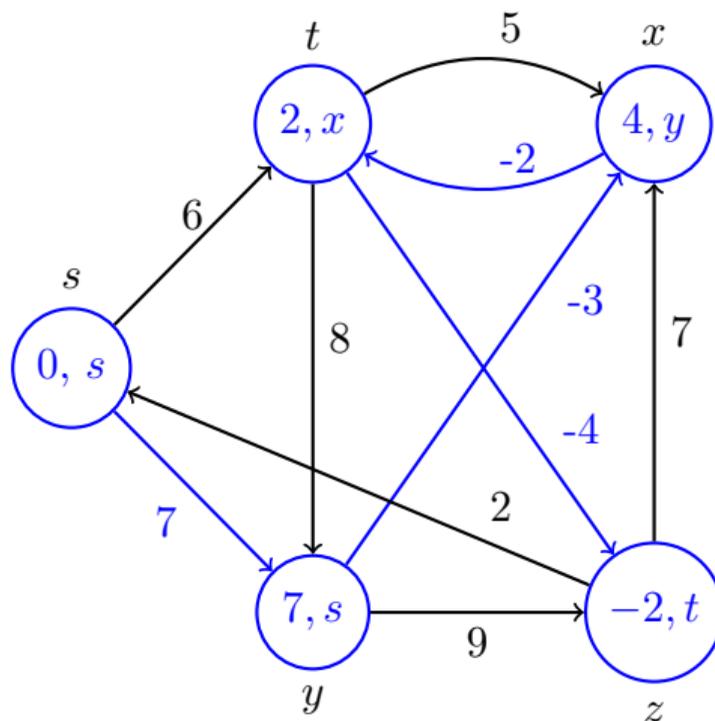
| | | | | | | | | | | |
|---------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | × | × | ✓ | × | × | × | × | × | × | × |

Example: Bellman-Ford



| | | | | | | | | | | |
|---------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | × | × | ✓ | × | × | × | × | × | × | × |

Example: Bellman-Ford



| | | | | | | | | | | |
|---------|----------|----------|----------|--------------|----------|----------|----------|----------|----------|----------|
| $i = 4$ | (t, x) | (t, y) | (t, z) | (x, t) | (y, x) | (y, z) | (z, x) | (z, s) | (s, t) | (s, y) |
| | \times | \times | \times | \checkmark | \times | \times | \times | \times | \times | \times |

The Floyd-Warshall algorithm

Outlook

Floyd-Warshall

- **no fixed source**: computes all distances $\delta(u, v)$
- negative weights OK but **no negative cycle**
(can be tested in $O(mn)$ with Bellman-Ford in each SCC of G)
- very simple pseudo-code, but slower than other algorithms: $\Theta(n^3)$
- another application of dynamic programming

Remark: doing Bellman-Ford from all u takes $\Theta(mn^2)$

Looking at subsets of vertices

Subproblems for dynamic programming

- Bellman-Ford uses paths with **fixed numbers of steps**
- Floyd-Warshall restricts which **vertices** can be used

Definition:

- for $i = 0, \dots, n$, set $D_i(v_j, v_k)$ = length of the shortest path $v_j \rightsquigarrow v_k$ with all intermediate vertices in v_1, \dots, v_i
- for $i = 0$, we get
 - $D_0(v_j, v_j) = 0$
 - $D_0(v_j, v_k) = w(v_j, v_k)$ if there is an edge (v_j, v_k)
 - $D_0(v_j, v_k) = \infty$ otherwise
- $D_n(v_j, v_k) = \delta(v_j, v_k)$

Pseudo-code

Claim

$$D_i(v_j, v_k) = \min(D_{i-1}(v_j, v_k), D_{i-1}(v_j, v_i) + D_{i-1}(v_i, v_k))$$

Proof: either the shortest path does not go through v_i , or it does (if it does, it's only once)

FloydWarshall(G)

1. set up D_0 above
2. **for** $i = 1, \dots, n$ **do**
3. **for** $j = 1, \dots, n$ **do**
4. **for** $k = 1, \dots, n$ **do**
5. $D_i[v_j, v_k] \leftarrow \min(D_{i-1}[v_j, v_k], D_{i-1}[v_j, v_i] + D_{i-1}[v_i, v_k])$

Analysis

Runtime and memory: $\Theta(n^3)$

Exercise 1

prove that we can use only a single array $D[v_j, v_k]$, with

$$D[v_j, v_k] \leftarrow \min(D[v_j, v_k], D[v_j, v_i] + D[v_i, v_k])$$

(if no negative cycle, this computes the same values, unlike in Bellman-Ford)

Exercise 2

to find all shortest paths, use an array $P[v_j, v_k]$, which gives the vertex following v_j on the shortest path to v_k

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_0

$$\begin{bmatrix} 0 & 6 & \infty & 7 & \infty \\ \infty & 0 & 5 & 8 & -4 \\ \infty & -2 & 0 & \infty & \infty \\ \infty & \infty & -3 & 0 & 9 \\ 2 & \infty & 7 & \infty & 0 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_0

$$\begin{bmatrix} 0 & 6 & \infty & 7 & \infty \\ \infty & 0 & 5 & 8 & -4 \\ \infty & -2 & 0 & \infty & \infty \\ \infty & \infty & -3 & 0 & 9 \\ 2 & \infty & 7 & \infty & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0+0 & 6+0 & \infty+0 & 7+0 & \infty+0 \\ 0+\infty & 6+\infty & \infty+\infty & 7+\infty & \infty+\infty \\ 0+\infty & 6+\infty & \infty+\infty & 7+\infty & \infty+\infty \\ 0+\infty & 6+\infty & \infty+\infty & 7+\infty & \infty+\infty \\ 0+2 & 6+2 & \infty+2 & 7+2 & \infty+2 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_0

$$\begin{bmatrix} 0 & 6 & \infty & 7 & \infty \\ \infty & 0 & 5 & 8 & -4 \\ \infty & -2 & 0 & \infty & \infty \\ \infty & \infty & -3 & 0 & 9 \\ 2 & \infty & 7 & \infty & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 6 & \infty & 7 & \infty \\ \infty & \infty & \infty & \infty & \infty \\ \infty & \infty & \infty & \infty & \infty \\ \infty & \infty & \infty & \infty & \infty \\ 2 & 8 & \infty & 9 & \infty \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_1

$$\begin{bmatrix} 0 & \mathbf{6} & \infty & 7 & \infty \\ \infty & \mathbf{0} & \mathbf{5} & \mathbf{8} & \mathbf{-4} \\ \infty & \mathbf{-2} & 0 & \infty & \infty \\ \infty & \infty & -3 & 0 & 9 \\ 2 & \mathbf{8} & 7 & 9 & 0 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_1

$$\begin{bmatrix} 0 & \mathbf{6} & \infty & 7 & \infty \\ \infty & \mathbf{0} & \mathbf{5} & \mathbf{8} & \mathbf{-4} \\ \infty & \mathbf{-2} & 0 & \infty & \infty \\ \infty & \infty & -3 & 0 & 9 \\ 2 & \mathbf{8} & 7 & 9 & 0 \end{bmatrix}$$

$$\begin{bmatrix} \infty + 6 & 0 + 6 & 5 + 6 & 8 + 6 & -4 + 6 \\ \infty + 0 & 0 + 0 & 5 + 0 & 8 + 0 & -4 + 0 \\ \infty - 2 & 0 - 2 & 5 - 2 & 8 - 2 & -4 - 2 \\ \infty + \infty & 0 + \infty & 5 + \infty & 8 + \infty & -4 + \infty \\ \infty + 8 & 0 + 8 & 5 + 8 & 8 + 8 & -4 + 8 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_1

$$\begin{bmatrix} 0 & \mathbf{6} & \infty & 7 & \infty \\ \infty & \mathbf{0} & \mathbf{5} & \mathbf{8} & \mathbf{-4} \\ \infty & \mathbf{-2} & 0 & \infty & \infty \\ \infty & \infty & -3 & 0 & 9 \\ 2 & \mathbf{8} & 7 & 9 & 0 \end{bmatrix}$$

$$\begin{bmatrix} \infty & 6 & 11 & 14 & 2 \\ \infty & 0 & 5 & 8 & -4 \\ \infty & -2 & 3 & 6 & -6 \\ \infty & \infty & \infty & \infty & \infty \\ \infty & 8 & 13 & 16 & 4 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_2

$$\begin{bmatrix} 0 & 6 & \mathbf{11} & 7 & 2 \\ \infty & 0 & \mathbf{5} & 8 & -4 \\ \infty & \mathbf{-2} & \mathbf{0} & \mathbf{6} & \mathbf{-6} \\ \infty & \infty & \mathbf{-3} & 0 & 9 \\ 2 & 8 & \mathbf{7} & 9 & 0 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_2

$$\begin{bmatrix} 0 & 6 & \mathbf{11} & 7 & 2 \\ \infty & 0 & \mathbf{5} & 8 & -4 \\ \mathbf{\infty} & \mathbf{-2} & \mathbf{0} & \mathbf{6} & \mathbf{-6} \\ \infty & \infty & \mathbf{-3} & 0 & 9 \\ 2 & 8 & \mathbf{7} & 9 & 0 \end{bmatrix} \quad \begin{bmatrix} \infty + 11 & -2 + 11 & 0 + 11 & 6 + 11 & -6 + 11 \\ \infty + 5 & -2 + 5 & 0 + 5 & 6 + 5 & -6 + 5 \\ \infty + 0 & -2 + 0 & 0 + 0 & 6 + 0 & -6 + 0 \\ \infty - 3 & -2 - 3 & 0 - 3 & 6 - 3 & -6 - 3 \\ \infty + 7 & -2 + 7 & 0 + 7 & 6 + 7 & -6 + 7 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_2

$$\begin{bmatrix} 0 & 6 & \mathbf{11} & 7 & 2 \\ \infty & 0 & \mathbf{5} & 8 & -4 \\ \infty & \mathbf{-2} & \mathbf{0} & \mathbf{6} & \mathbf{-6} \\ \infty & \infty & \mathbf{-3} & 0 & 9 \\ 2 & 8 & \mathbf{7} & 9 & 0 \end{bmatrix}$$

$$\begin{bmatrix} \infty & 9 & 11 & 17 & 5 \\ \infty & 3 & 5 & 11 & -1 \\ \infty & -2 & 0 & 6 & -6 \\ \infty & -5 & -3 & 3 & -9 \\ \infty & 5 & 7 & 13 & 1 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_3

$$\begin{bmatrix} 0 & 6 & 11 & \mathbf{7} & 2 \\ \infty & 0 & 5 & \mathbf{8} & -4 \\ \infty & -2 & 0 & \mathbf{6} & -6 \\ \infty & \mathbf{-5} & \mathbf{-3} & \mathbf{0} & \mathbf{-9} \\ 2 & 5 & 7 & \mathbf{9} & 0 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_3

$$\begin{bmatrix} 0 & 6 & 11 & \mathbf{7} & 2 \\ \infty & 0 & 5 & \mathbf{8} & -4 \\ \infty & -2 & 0 & \mathbf{6} & -6 \\ \infty & \mathbf{-5} & \mathbf{-3} & \mathbf{0} & \mathbf{-9} \\ 2 & 5 & 7 & \mathbf{9} & 0 \end{bmatrix}$$

$$\begin{bmatrix} \infty + 7 & -5 + 7 & -3 + 7 & 0 + 7 & -9 + 7 \\ \infty + 8 & -5 + 8 & -3 + 8 & 0 + 8 & -9 + 8 \\ \infty + 6 & -5 + 6 & -3 + 6 & 0 + 6 & -9 + 6 \\ \infty + 0 & -5 + 0 & -3 + 0 & 0 + 0 & -9 + 0 \\ \infty + 9 & -5 + 9 & -3 + 9 & 0 + 9 & -9 + 9 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_3

$$\begin{bmatrix} 0 & 6 & 11 & \mathbf{7} & 2 \\ \infty & 0 & 5 & \mathbf{8} & -4 \\ \infty & -2 & 0 & \mathbf{6} & -6 \\ \infty & \mathbf{-5} & \mathbf{-3} & \mathbf{0} & \mathbf{-9} \\ 2 & 5 & 7 & \mathbf{9} & 0 \end{bmatrix}$$

$$\begin{bmatrix} \infty & 2 & 4 & 7 & -2 \\ \infty & 3 & 5 & 8 & -1 \\ \infty & 1 & 3 & 6 & -3 \\ \infty & -5 & -3 & 0 & -9 \\ \infty & 4 & 6 & 9 & 0 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_4

$$\begin{bmatrix} 0 & 2 & 4 & 7 & -2 \\ \infty & 0 & 5 & 8 & -4 \\ \infty & -2 & 0 & 6 & -6 \\ \infty & -5 & -3 & 0 & -9 \\ \mathbf{2} & \mathbf{4} & \mathbf{6} & \mathbf{9} & \mathbf{0} \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_4

$$\begin{bmatrix} 0 & 2 & 4 & 7 & -2 \\ \infty & 0 & 5 & 8 & -4 \\ \infty & -2 & 0 & 6 & -6 \\ \infty & -5 & -3 & 0 & -9 \\ \mathbf{2} & \mathbf{4} & \mathbf{6} & \mathbf{9} & \mathbf{0} \end{bmatrix}$$

$$\begin{bmatrix} 2-2 & 4-2 & 6-2 & 9-2 & 0-2 \\ 2-4 & 4-4 & 6-4 & 9-4 & 0-4 \\ 2-6 & 4-6 & 6-6 & 9-6 & 0-6 \\ 2-9 & 4-9 & 6-9 & 9-9 & 0-9 \\ 2+0 & 4+0 & 6+0 & 9+0 & 0+0 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_4

$$\begin{bmatrix} 0 & 2 & 4 & 7 & \mathbf{-2} \\ \infty & 0 & 5 & 8 & \mathbf{-4} \\ \infty & -2 & 0 & 6 & \mathbf{-6} \\ \infty & -5 & -3 & 0 & \mathbf{-9} \\ \mathbf{2} & \mathbf{4} & \mathbf{6} & \mathbf{9} & \mathbf{0} \end{bmatrix}$$

$$\begin{bmatrix} 0 & 2 & 4 & 7 & -2 \\ -2 & 0 & 2 & 5 & -4 \\ -4 & -2 & 0 & 3 & -6 \\ -7 & -5 & -3 & 0 & -9 \\ 2 & 4 & 6 & 9 & 0 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

D_5

$$\begin{bmatrix} 0 & 2 & 4 & 7 & -2 \\ -2 & 0 & 2 & 5 & -4 \\ -4 & -2 & 0 & 3 & -6 \\ -7 & -5 & -3 & 0 & -9 \\ 2 & 4 & 6 & 9 & 0 \end{bmatrix}$$

Floyd-Warshall 1.0 Example

Simple code: Take min with i th row + i th column matrix for $i = 1, \dots, n$.

```
for i in 1:n
    A = min.(A, A[i,:] + A[:,i])
end
```

$$\begin{bmatrix} \mathbf{0} & \mathbf{2} & \mathbf{4} & \mathbf{7} & \mathbf{-2} \\ -2 & 0 & 2 & 5 & -4 \\ -4 & -2 & 0 & 3 & -6 \\ -7 & -5 & -3 & 0 & -9 \\ 2 & 4 & 6 & 9 & 0 \end{bmatrix}$$

Note: First row matches Bellman-Ford solution.