

Lecture 23: Intractability III

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November 30, 2023

Overview

- Intractability
 - Scheduling Problems
 - Algebraic Problems
 - Mathematical Programming Problems
 - Taxonomy of Hard Problems
- Further Explorations
 - Computational view of the world
 - Courses
 - Research
 - AMA
- Acknowledgements

Scheduling with Release Times and Deadlines

- A job will be a tuple (r, d, t) where
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- Membership in NP:
 - **Proof/witness:** the proof/witness is a scheduling (linear size)
 - **verification algorithm:** check that the scheduling satisfies the release time and deadline (linear time)

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 - $(0, S + 1, w_i)$, for $i \in [n]$
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- Note that there is a good scheduling iff the job $(T, T + 1, 1)$ gets scheduled at time T , which can only happen if there is a subset of the other jobs that can be scheduled *exactly* between $[0, T]$.

Solving System of Equations

- **0-1 QUADEQ** (quadratic equations problem)
 - **Input:** System of quadratic equations
 $\{Q_i(x_1, \dots, x_n) = 0\}_{i \in [m]} \cup \{x_i^2 - x_i = 0\}_{i=1}^n$
 - **Output:** YES \Leftrightarrow there is a solution to the system above.

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- Completeness for NP: reduction from 3SAT
Encode each clause as a quadratic equation.

Integer Programming

- **Iprog**

- **Input:** System of linear inequalities $\{\sum_{j=1}^n a_{ij}x_j \geq b_i\}_{i \in [m]}$, where $x_j \in \mathbb{Z}$
- **Output:** YES \Leftrightarrow there is a solution to the system above.

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Enforce boolean constraint by adding linear inequalities.

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- $x_1 \vee \overline{x_2} \vee x_3 \mapsto x_1 + (1 - x_2) + x_3 \geq 1$
- $0 \leq x_i \leq 1$

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Packing Problems

Packing problems: given a collection of objects (with certain conflicts between them), want to choose at least k of them.

- NP-complete packing problems:
 - 1 Clique
 - 2 Independent Set
 - 3 Set packing
 - **Input:** collection of subsets S_1, S_2, \dots, S_m of $[n]$, number $k \in \mathbb{N}$
 - **Output:** YES \Leftrightarrow there is collection of k sets with empty pairwise intersection

Covering Problems

Covering Problems: given collection of objects and a particular goal, want to choose a subset of objects of size *at most* k that achieve this goal

- NP-complete covering problems:
 - 1 Vertex Cover
 - 2 Set Cover
 - **Input:** subsets S_1, \dots, S_m of $[n]$, $k \in \mathbb{N}$
 - **Output:** YES \Leftrightarrow there are at most k subsets S_i whose union is all of $[n]$

Partitioning Problems

Partitioning Problems: dividing collection of objects into subsets such that each object appears in exactly one of these subsets

- NP-complete partitioning problems
 - Graph Coloring
 - 3-dimensional matching
 - **Input:** given disjoint sets X, Y, Z each of size n , and subset $T \subset X \times Y \times Z$
 - **Output:** YES \Leftrightarrow there are n triple such that every element of $X \cup Y \cup Z$ is contained in exactly one of the triples

Sequencing Problems

- NP-complete sequencing problems
 - directed **hamiltonian cycle**
 - directed **hamiltonian path**
 - TSP

Numerical & Mathematical Programming Problems

- NP-complete numerical & mathematical programming problems
 - Subset-Sum
 - Integer Programming
 - 0-1 Quadratic Programming

Constraint Satisfaction Problems

- NP-complete constraint satisfaction problems
 - SAT
 - 3SAT
 - Circuit SAT

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What have we learned

- Decision problems are not very restrictive - thus good to build theory upon
- Reductions between problems
 - allows us to put partial order on hardness of problems
 - classify problems according to their difficulty
- Three important classes of decision problems: P, NP and coNP
- Completeness for NP
- Problems that are NP-hard but not in NP

What else is there?

- this is just the tip of the iceberg

- parallel computation
- non-uniform computation

What if we could give a different algorithm for each input size?

- randomized computation
- What about space requirements?
- What about problems with more quantifiers (\exists, \forall)?
 - distributed
 - streaming (low memory, few passes through data)
 - online algorithms
 - algebraic algorithms
 - approximation algorithms
 - numerical methods
 - parallel algorithms

Algorithmic Side

- Courses being offered in Winter 2024
 - Prof Assadi's CS 860: modern topics in graph algorithms
 - Prof Khanna's CS 860: algorithmic gems

Complexity Side

- Courses being offered in Winter 2024
 - Prof Blais CS 365: undergraduate complexity
 - Prof Blais CS 764: graduate complexity

Research Opportunities at UW!

Consider doing a URA, URF or USRA with a U Waterloo faculty!

See research openings at:

- Undergraduate Research Assistanship (URA):

<https://cs.uwaterloo.ca/computer-science/current-undergraduate-students/research-opportunities/undergraduate-research-assistantship-ura-program>

- Undergraduate Research Fellowship (URF):

<https://cs.uwaterloo.ca/current-undergraduate-students/research-opportunities/undergraduate-research-fellowship-urf>

- Mathematics Undergraduate Research Assistanship (MURA):

<https://uwaterloo.ca/math/undergraduate-research-assistantships-faculty-mathematics>

- For Canadians, please check out NSERC's USRA:

<https://cs.uwaterloo.ca/usra>

Ask me anything!

Acknowledgement

Based on

- [Kleinberg Tardos 2006, Chapter 8]

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