

## Greedy Algorithms

A greedy algorithm you all know: Make change for \$3.47.

$$\begin{array}{r}
 1 \times \$2 \\
 1 \times \$1 \\
 1 \times 25\text{¢} \\
 2 \times 10\text{¢} \\
 2 \times 1\text{¢} \\
 \hline
 7 \text{ coins}
 \end{array}$$

Claim: This is the minimum number of coins.

Exercise: (not easy) Prove that the greedy method of making change works for the (old) Canadian coin system.

Does the greedy method work for every possible coin system?

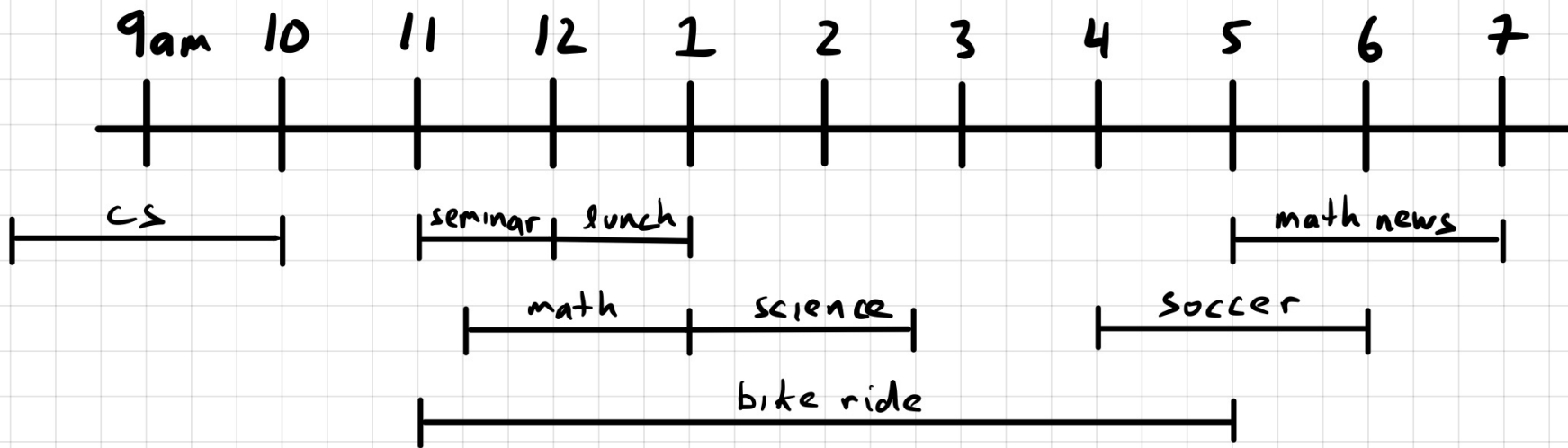
1¢ 6¢ 7¢ coins. Make change for 12¢.

Greedy:  $7\text{¢} + 5 \times 1\text{¢}$       Better:  $2 \times 6\text{¢}$

Claim: The greedy change algorithm can be implemented in polynomial time using quotients and remainders.

## Interval Scheduling or “Activity Selection”

Given a set of activities, each with a specified time interval, select a maximum set of disjoint (= non-intersecting) intervals.

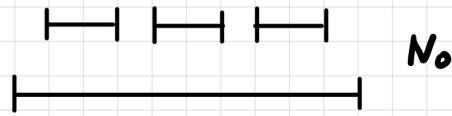


Greedy Approach:

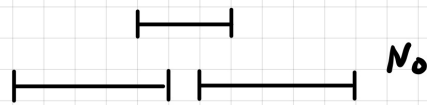
- pick one activity greedily
- remove conflicts
- repeat

There are several possible greedy approaches.

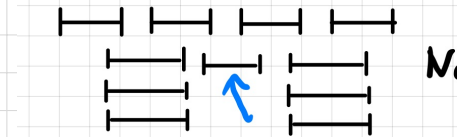
1. select activity that starts earliest



2. select the shortest interval



3. select the interval with fewest conflicts



4. select the interval that ends earliest  
for above, we get:

cs, seminar, lunch, science, soccer

Slick implementation of approach 4:

Sort activities  $1..n$  by end time.

$A := \emptyset$

**for**  $i$  **from** 1 **to**  $n$  **do**

**if** activity  $i$  doesn't overlap with any activities in  $A$  **then**

$A := A \cup \{i\}$

need only check last!

Analysis:

$O(n \log n)$  to sort.

$O(n)$  for the loop.

Thus  $O(n \log n)$  overall.

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Correctness: We will see two basic ways to show greedy algorithms are correct:

1. greedy stays ahead all the time

2. “exchange” proof

Sketch of proof of correctness using method 1. (Formal proof by induction on next page.)  
Suppose greedy algorithm returns

$$a_1, a_2, \dots, a_k$$

sorted by endtime. Suppose an optimal solution is

$$b_1, b_2, \dots, b_k, b_{k+1}, b_{k+2}, \dots, b_\ell$$

sorted by endtime.

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Claim:  $a_1, b_2, \dots, b_k, b_{k+1}, b_{k+2}, \dots, b_\ell$  is an optimal solution.

Why?  $\text{end}(a_1) \leq \text{end}(b_1)$  so  $a_1$  doesn't intersect with  $b_1$ .

Claim:  $a_1, a_2, \dots, b_k, b_{k+1}, b_{k+2}, \dots, b_\ell$  is an optimal solution.

Why?  $b_2$  does not intersect  $a_1$  so greedy algorithm could have chosen it.

Instead, it chose  $a_2$ : so  $\text{end}(a_2) \leq \text{end}(b_2)$ , leaving intervals distinct.

$\vdots$

Claim:  $a_1, a_2, \dots, a_k, b_{k+1}, \dots, b_\ell$  is an optimal solution.

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Claim:  $k = \ell$  otherwise greedy algorithm would have continued to choose more intervals.

Here we use method 1.

Lemma: This algorithm returns a maximum size set  $A$  of disjoint intervals.

Proof: Let  $A = \{a_1, \dots, a_k\}$ , sorted by end time.

Compare to an optimum solution  $B = \{b_1, \dots, b_\ell\}$ , sorted by end time.

Thus  $\ell \geq k$  and we want to prove  $\ell = k$ .

Idea: At every step we can do at least as good with the  $a_i$ 's.

Claim:  $a_1 \dots a_i b_{i+1} \dots b_\ell$  is an optimal solutions for all  $i$ ,  $1 \leq i \leq k$ .

Proof: By induction on  $i$ .

**basis**  $i = 1$ .  $a_1$  had earliest end time of all intervals so  $\text{end}(a_1) \leq \text{end}(b_1)$ .

So replacing  $b_1$  by  $a_1$  gives disjoint intervals.

**induction step** Suppose  $a_1 \dots a_{i-1} b_i \dots b_\ell$  is an optimal solution,  $1 < i \leq k$ .

$b_i$  does not intersect  $a_{i-1}$  so the greedy algorithm could have chosen it.

Instead, it chose  $a_i$ , so

$$\text{end}(a_i) \leq \text{end}(b_i)$$

and replacing  $b_i$  by  $a_i$  leaves disjoint intervals.

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This proves the claim. To finish proving the lemma:

If  $k < \ell$  then  $a_1 \dots a_k b_{k+1} \dots b_\ell$  is an optimal solution.

But then the greedy algorithms had more choices after  $a_k$ .

Another example of a greedy algorithm: Scheduling to minimize lateness.

assignments	time required	deadline
CS341	4 hrs	in 9 hrs
Math	2 hrs	in 6 hrs
Philosophy	3 hrs	in 14 hrs
CS350	10 hrs	in 25 hrs

Can you do everything by its deadline (ignoring sleep!)

How? (no parallel processing!)

### Optimization Version (more general)

find a schedule, allowing some jobs to be late, but minimizing the maximum lateness

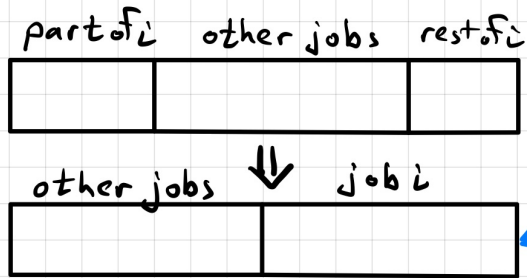
Note: this is different from minimizing sum of lateness  
(= minimum average lateness)

Q: Why is the optimization problem more general?

A: A schedule completes all jobs on time if and only if its maximum lateness is 0.

Notation: Job  $i$  takes time  $t_i$  and has deadline  $d_i$

Observation 1. You might as well finish a job once you start.



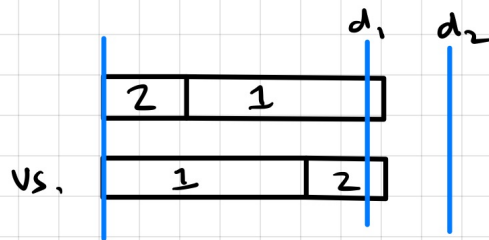
This is at least as good: the other jobs finish earlier and job  $i$  finished at same time.

Thus, each job should be done contiguously.

Observation 2. There's never any value in taking a break.

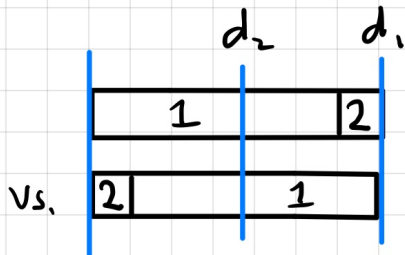
What are some greedy approaches?

- do short jobs first



← not correct

- do jobs with less slack first: slack =  $d_i - t_i$



← not correct

- jobs in order of deadline

i.e., order jobs such that  $d_1 \leq d_2 \leq \dots \leq d_n$  and do them in that order  
check that this works on above examples

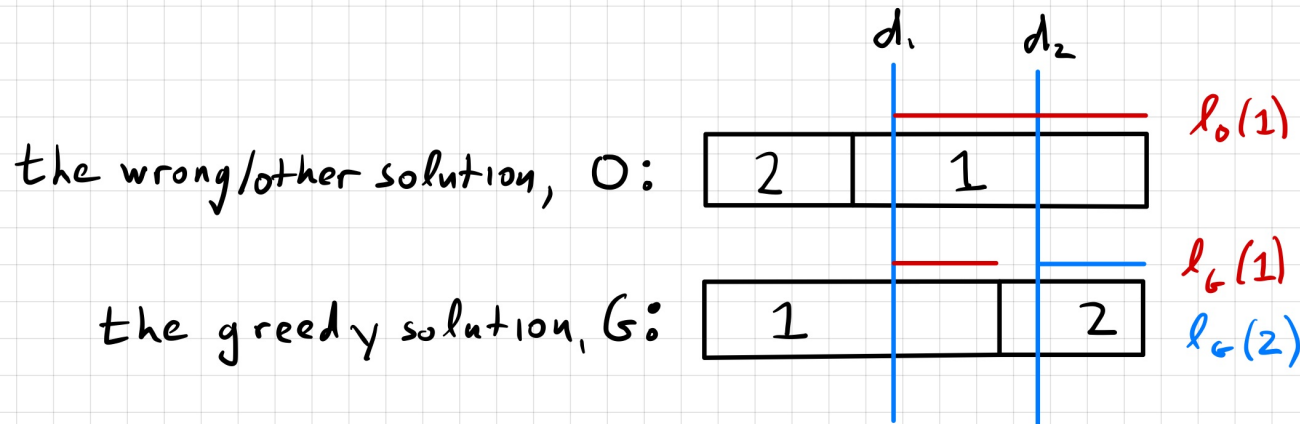
Greedy algorithm: order job by deadline, so  $d_1 \leq d_2 \leq \dots \leq d_n$ .

We will show that the greedy algorithm minimizes lateness.

Advice about proofs:

Don't be general at first! Try special cases!

What is a good special case here? Consider  $n = 2$ ,  $d_1 < d_2$ .



$O$  has job 2 before job 1       $G$  has job 1 before job 2

$\ell_O(1)$  = lateness of job 1 in  $O$ , etc. for  $\ell_O(2)$ ,  $\ell_G(1)$ ,  $\ell_G(2)$

$\ell_G$  - maximum lateness of greedy schedule =  $\max\{\ell_G(1), \ell_G(2)\}$

$\ell_O$  - maximum lateness of other schedule =  $\max\{\ell_O(1), \ell_O(2)\}$

$\ell_G(1) \leq \ell_O(1)$  because we moved 1 earlier

$\ell_G(2) \leq \ell_O(1)$  because  $d_1 \leq d_2$

Therefore  $\ell_G \leq \ell_O(1) \leq \ell_O$

Can we generalize?

The idea allows us to swap a pair of consecutive jobs if their deadlines are out of order, making the solution better (or at least not worse).

Next: a proof that greedy gives an optimal solution using an “exchange proof.”

Theorem: The greedy algorithm gives an optimal solution, i.e., one that minimizes the maximum lateness.

Proof: – an “exchange proof” that converts any solution to the greedy one without increasing the maximum lateness.

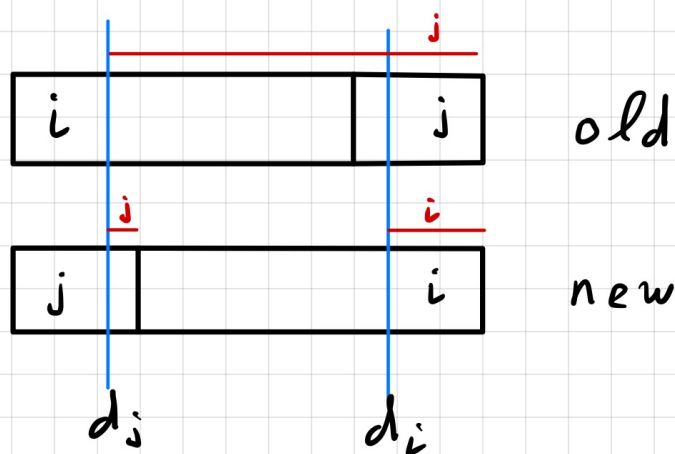
Let  $1, \dots, n$  be ordering of jobs by greedy algorithm, i.e.,  $d_1 \leq d_2 \leq \dots \leq d_n$ . Consider an optimal ordering of jobs. If it matches greedy, fine. Otherwise there must be two jobs that are consecutive in this ordering but in wrong order for greedy:  $i, j$  with  $d_j \leq d_i$ .

Claim: Swapping  $i$  and  $j$  gives a new optimal ordering. Furthermore, the new optimal ordering has fewer inversions. So repeated swaps will eventually give us the greedy ordering, which must then be optimal.

Aside: recall that an inversion is a pair out of order.

- Swapping two consecutive elements that are out of order decreases the number of inversions.
- If there are no inversions the array is sorted.
- Thus, after a finite number of swaps the array will be sorted.

Proof of claim: In an optimal solution, consider swapping consecutive jobs  $i, j$  with  $d_j \leq d_i$ .



- $\ell_N(j) \leq \ell_O(j)$  because now we do  $j$  first
- $\ell_N(i) \leq \ell_O(j)$  because  $d_j \leq d_i$

And all other jobs have same lateness.

Thus  $\ell_N \leq \ell_O$ . But  $\ell_O$  was minimum. So  $\ell_N = \ell_O$ .

So we can swap until we get the greedy solution,  $\ell$  unchanged.