Project setup (GitLab)

CS 346: Application Development

What is GitLab?

GitLab is a project tracking system.

• UW has our own self-hosted instance. <u>https://git.uwaterloo.ca/</u>

Features

- Project planning, tracking
- Source code management (Git, merging)
- Continuous integration (running tests, deployment).
- Security auditing (out-of-scope for us)
- Wiki for documentation, diagrams.

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The interface looks familiar.

How will we use it?

Here's the main functionality that we'll be using in this course:

- **Project tracking**. We will use project issues and milestones to track your work towards your project.
- **Source control**. Your GitLab repository is a Git repo. You should be cloning it to your personal computers and using the repo for your source code (and any other documents not in the wiki).
- **Software releases.** We'll use the built-in mechanisms to tag and release software for each milestone.
- Wiki. All project documents should be stored as pages in your Wiki, written in Markdown.

For a small sample project, see <u>https://git.uwaterloo.ca/j2avery/mm</u>

GitLab Setup

Basic GitLab project instructions.

Getting Started

1. Navigate to <u>https://git.uwaterloo.ca</u>

2. Click on + > New Project > Create blank project.



The URL should be under a teammates name e.g., j2avery

Give your project a descriptive name

Make sure access is private

Project Configuration

Initialize repository with a README

Allows you to immediately clone this project's repository. Skip this if you plan to push up an existing repository

Enable Static Application Security Testing (SAST) Analyze your source code for known security vulnerabilities. Learn more.



Setup: Members

It doesn't matter who "owns" the project, since we will add other team members and give them full access.

Manage > Members

- Add team members as Owners.
- Add course staff as Developers.



Setup: Source Code

Once the repo is created, everyone that has access should be able to `git clone` it to their local machine.

Code button > Copy the URL

\$ git clone https://git.uwaterloo.ca/j2avery/mm

We'll add code later.

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Setup: Starting Files

Add a **README.md** file to your repository.

- This is a markdown file that is shown when you open the project
 - i.e., it's the "Landing Page" for your project.

Add a .gitignore

- Just a plan-text file that you can add to the repo at the top-level.
- Include files and directories that you do NOT want in your repository. Git will skip over these files when performing operations.

Example files here: <u>https://git.uwaterloo.ca/j2avery/mm</u>

README.md contents

SUPER-COOL-PROJECT-NAME

Title A description of your project.

Team Details

Basic team information including:

- Team number from forming a team step.
- Team members. Full names and email addresses.
- Link to your Team Contract wiki page.

Other sections over time!!

This is the minimum required for the Project Proposal stage.

You will add more as the project progresses.

.gitignore contents

build/

.gradle

- .idea
- .vscode/
- .DS_Store

You can probably just start with "build/" and add more over time.

Setup: Wiki pages

A <u>wiki is a simple content management system</u> – a place to store documents on the web.

- GitLab includes a simple wiki engine that lets you produce documents in Markdown format, and include them in your project.
 - Plan > Wiki, Create Your First Page
- You will need to create Wiki pages for all your project documents i.e., Project Proposal, Design Proposal.
- You can link Wiki pages to issues and vice-versa.