Project Kickoff!

CS 346: Application Development

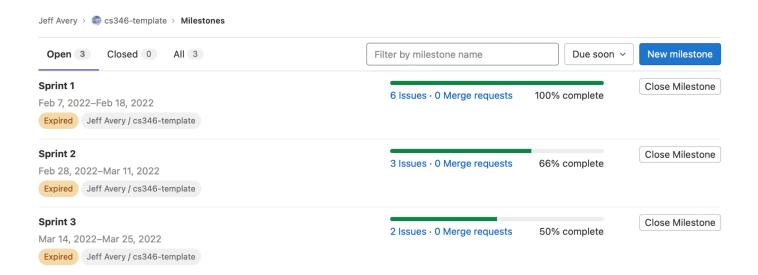
GitLab setup

What to do before you start coding!

Establish Milestones

Create milestones are for each of your four software releases.

Plan > Milestones



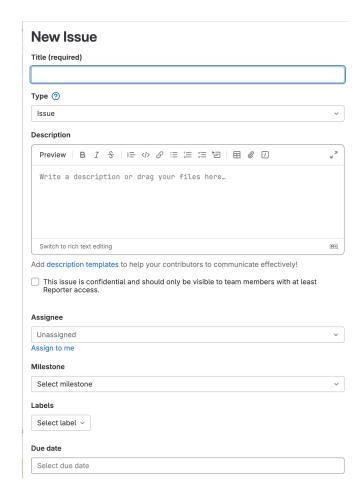
Create Issues

Issues represent the tasks that you need to complete for your project.

• Plan > Issues

Every feature from your solution (design proposal) should be logged as an issue.

- You may need multiple issues per feature!
- Each issue is functionality that can be implemented and tested independently.

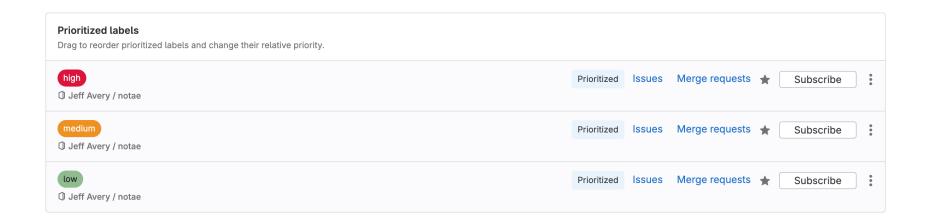


Guidelines for creating issues

- Issues should "fall out" from your proposed solution.
 - Clearly link your issues to your user stories and your design proposal.
 - Issues should be created AFTER the design proposal is submitted.
- Each issue should represent about 0.5 days of work (or less).
- Include as much detail as you know. This is the main (only?) source of information on what this work entails.
- All new issues should be
 - Not assigned to a milestone.
 - Not assigned to a person.

Recommended: Labels

Create tags for priority that you can use to label and sort issues. Manage > Labels



Kickoff activities

How to get started!

Planning instructions

Make sure everyone agrees on the project direction.

- Review the feedback from the design proposal and address it.
- You can make changes to the plan as the project progresses, but they need to be made as a team (in meetings like this).

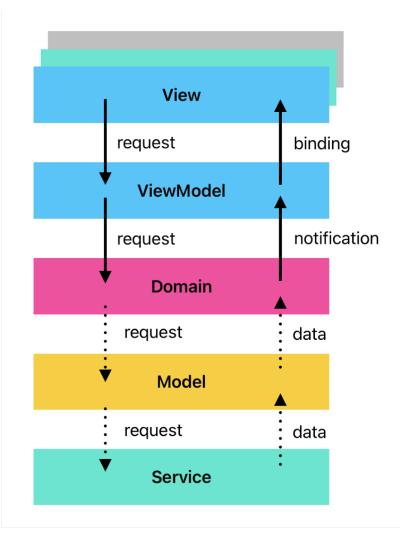
Make sure that you have issues logged for each your features (1:n).

• An issue should describe the problem adequately for someone to investigate/design/implement the solution.

In this meeting, choose which features to implement for this iteration.

What to build first?

- Build what you know how to build. You can:
 - Structure your code into layers.
 - Build user interface screens and navigate between them.
 - Build Domain objects e.g., recipe classes, note classes to model your data.
 - Write unit tests for domain and lower.
- As much as possible, build working features. If necessary, "fake" the data.
 - e.g., a Recipe App might launch with a list of recipes and images that are hard-coded (ideally in a mock Model class). You can replace the fake data later when the DB works.



What is the outcome of a kickoff?

At the end of the kickoff:

- All the features (issues) that you intend to complete for the first milestone are assigned to the Demo 1 milestone.
 - Other issues should be logged but should be unassigned.
- Each person should have some of these issues assigned to them.
- You should know when you will next meet.

What's next?

Work is assigned. Now what?

Toolchain setup

Check that everyone has the toolchain installed.

Make sure that everyone in your team is using the same IDE!

Create your project

- Use the project wizard in your IDE, or git-init and modify it.
- Commit and push the project to Git.
- Check that everyone can open/build/run it!

Coordinate your work

Work together as much as you can

- You are required to meet at least twice each sprint in-person.
- Meetings can be in-class, but everyone should attend.
- <u>Take meeting minutes when you meet</u> record who attended, date/time, what was discussed/any decisions that were made.

Keep issues up-to-date and write detailed commit messages.

 We will review Git commit logs and GitLab issues to see what each person did.

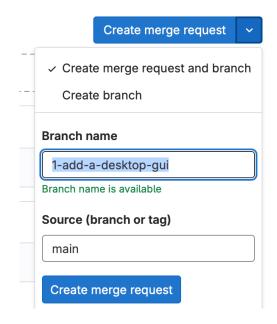
Use feature branches!

You should create a working branch for each feature.

- These type of branches are called **feature branches**.
- Once we have a feature implemented and tested, merge our changes back into the trunk ("integration").
- GitLab: Create merge request in the issue screen.

A typical workflow would be:

- 1. Create a feature branch for that feature.
- 2. Make changes on your branch only. Test everything.
- 3. (Optional) Have changes code reviewed by a teammate.
- 4. Switch to main; merge your feature branch into main.



"Create merge request" will create a feature branch for you.