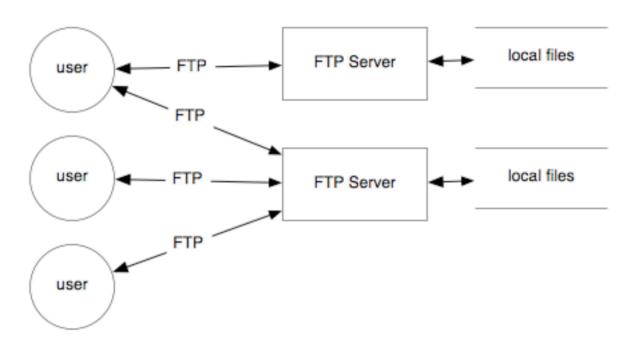
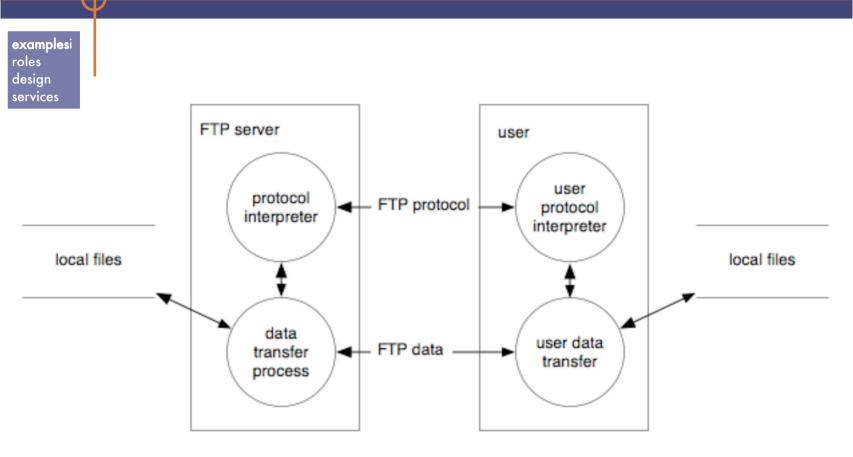
8

Software Architectures: Clients, Servers, Brokers, and Components

File Transfer Server and Clients



File Transfer Client and Server Architecture



Some File Transfer Protocol Commands

examplesi roles design services

USER identify user **PASS** supply password **CWD** set directory set data transfer mode **MODE RETR** retrieve data (on data channel) **STOR** stored data (from data channel) abort current transfer **ABOR** list available files LIST

...etc. etc.

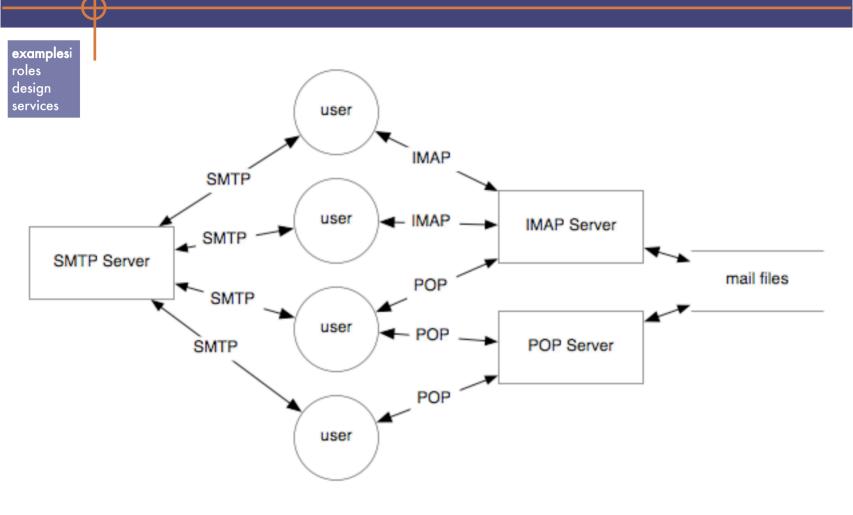
Some File Transfer Protocol Replies

examplesi roles design services

200 Command okay.
500 Syntax error, command unrecognized.
501 Syntax error in parameters or arguments.
202 Command not implemented, superfluous
502 Command not implemented.
503 Bad sequence of commands.

... etc. etc.

Mail Servers and Clients



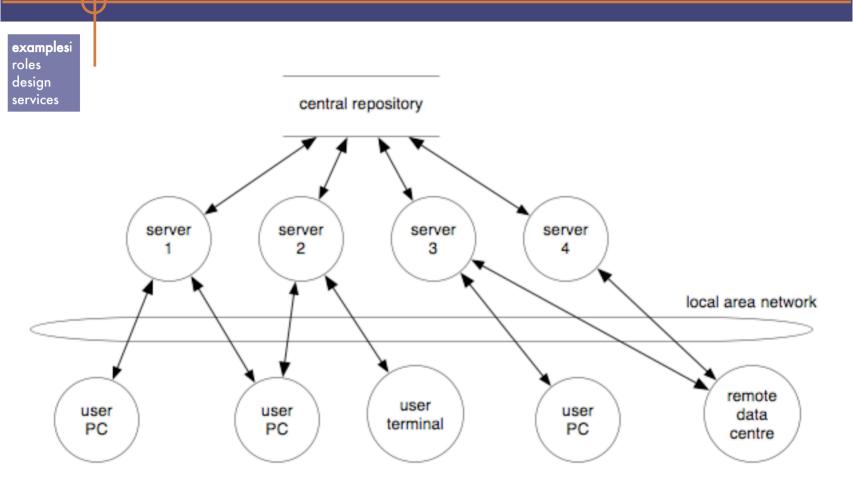
Some Simple Mail Transfer Commands and Responses

examplesi roles design services

HELO identify sending system
MAIL identify sending user
RCPT identify receiving user(s)
DATA begin transmitting message
QUIT end of conversation

500 line too long 250 ok

Corporate Client/Server Evolution



Layered Architecture with Clients and Servers

examples roles design services

GUI windows, reports, speech interface, HTML, XML, php, JSP, Javascript, etc.

handle presentation requests, workflow, session

handle presentation requests, workflow, session state, window and page transition, data consolidation for display

handle application layer requests, domain rules, domain services, possibly across several applications

business middleware, general low-level business

services: currency conversion, rate calculation, technical frameworks: testing, object persistence, security, high-level text services, object

middleware
technical libraries, utilties, data struc

technical libraries, utilties, data structures, containers, threads, math, file, database, network I/O.

Presentation

Application

Domain

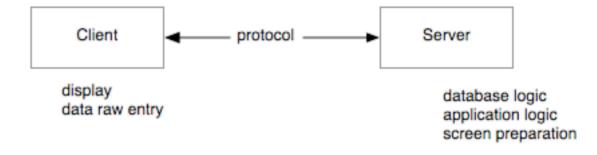
Business Infrastructure

Technical Services

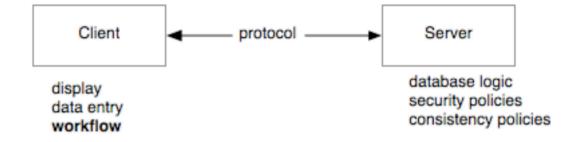
Foundation

ectures Clients, Servers, Brokers, and Components

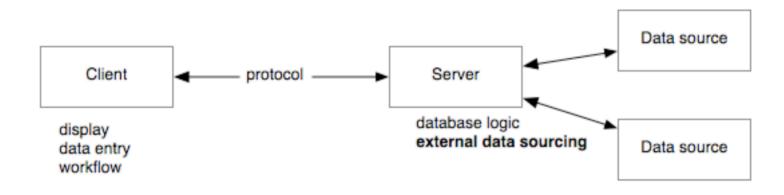
Client Side and Server Side 1: Presentation Client



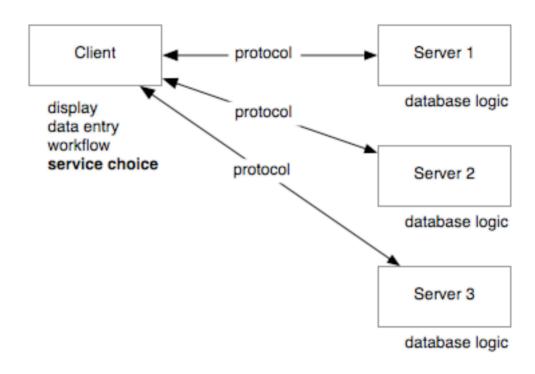
Client Side and Server Side 2: Distributed Logic



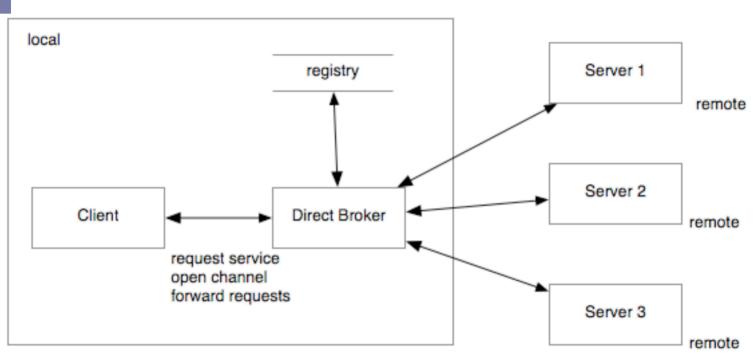
Client Side and Server Side 3: Remote Data Management



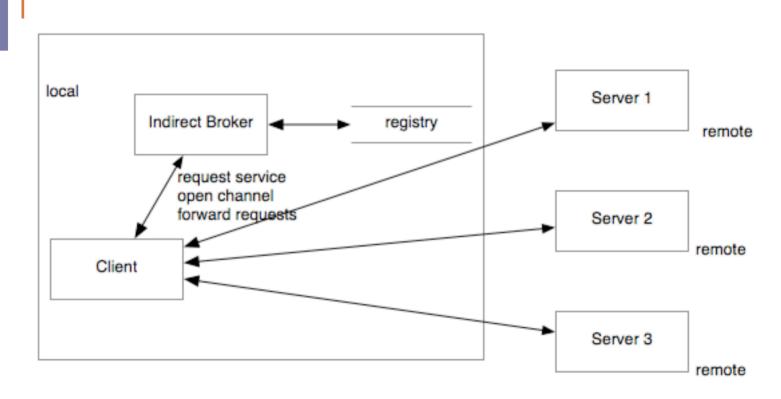
Client Side and Server Side 4: Service Based Distributed Data



Direct Service Broker



Indirect Service Broker



Service Bridging

