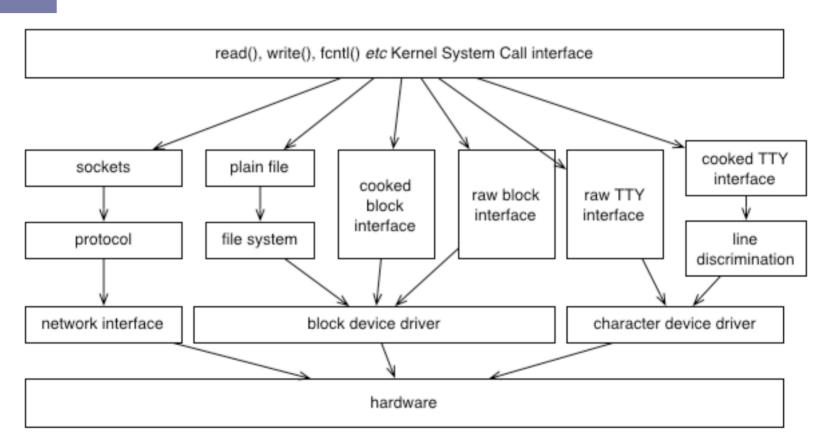
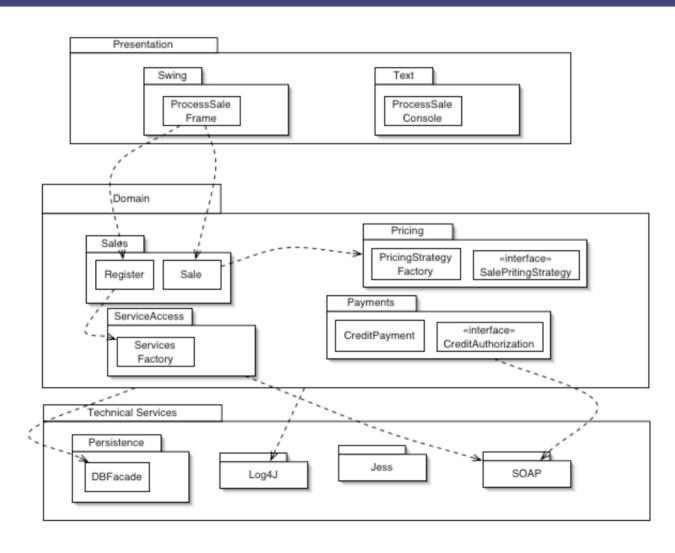
4

Software Architectures: Layered Systems

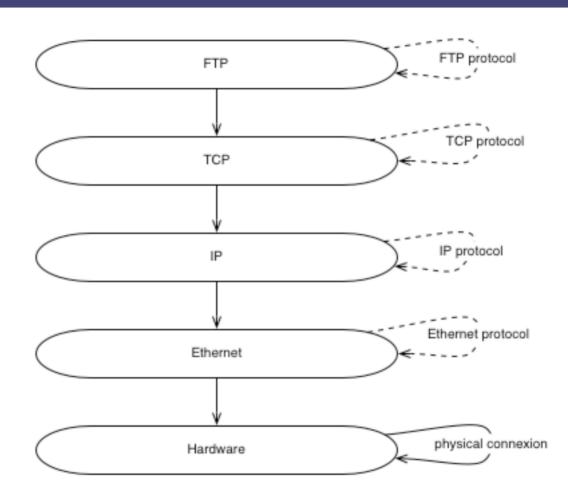
BSD Unix Layered Architecture



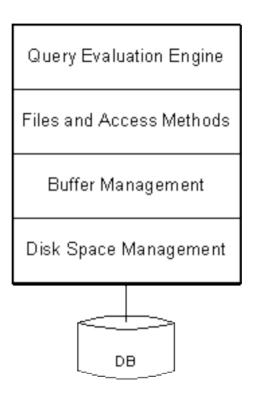
NextGen Point-Of-Sale System [Larman]



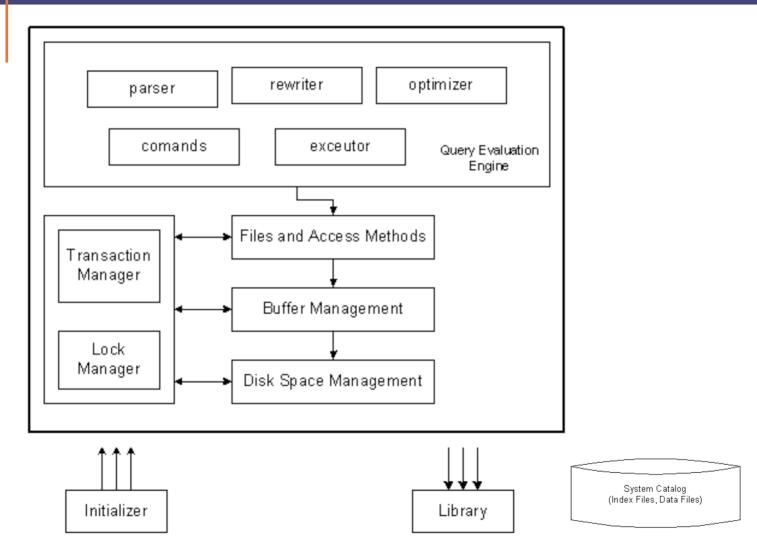
FTP / TCP / IP on Ethernet



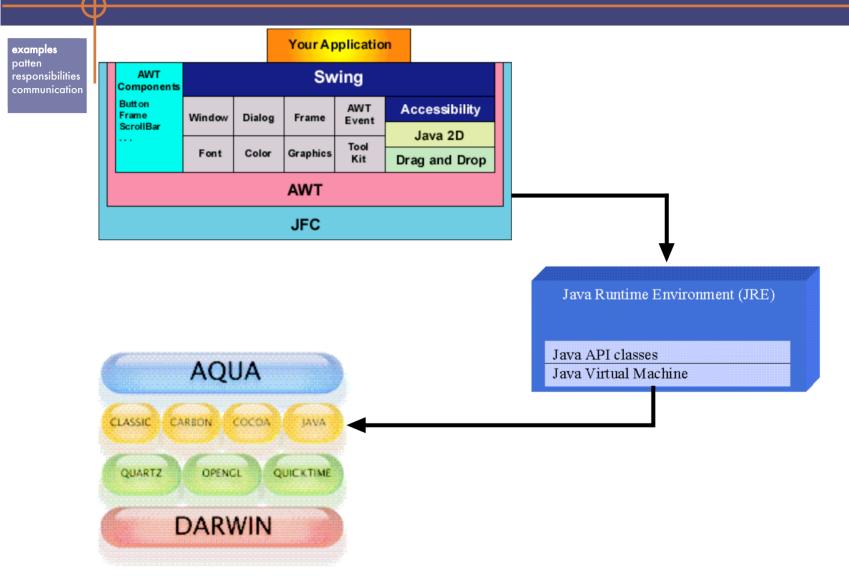
Relational Database Management System Reference Architecture



PostgreSQL Layered Architecture (Recovered)



Application on JFC on Java Platform on Mac OS X



Generic Layered Architecture

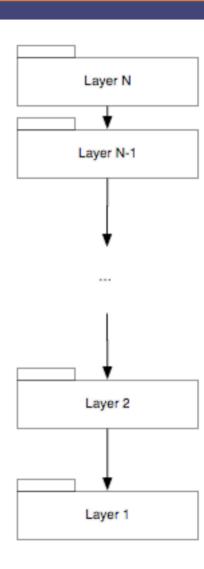
examples
patten
responsibilities
communication

Provide services to client

Handle requests from Layer N, delegate subtasks to layer N-2

Handle requests from Layer 3, delegate subtasks to layer 1

Directly handle requests from Layer 2.



OSI 7-Layer Network Reference Architecture

examples patten responsibilities communication

Miscellaneous protocols for common activities

Structure information and attach semantics

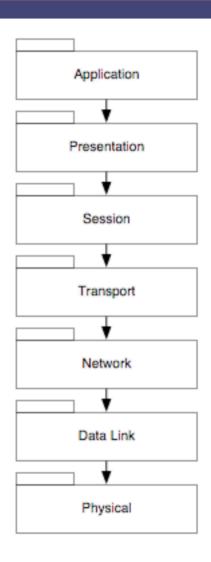
Provide dialogue control and synchronization facilities

Packetize messages and guarantee delivery

Select route from sender to receiver

Detect and correct bit sequence errors

Transmit bits (veolcity, bit-code, connexion, etc.)



Information System Reference Architecture [Larman]

range of applicability ->

examples
patten
responsibilities
communication

GUI windows, reports, speech interface, HTML, XML, php, JSP, Javascript, etc.

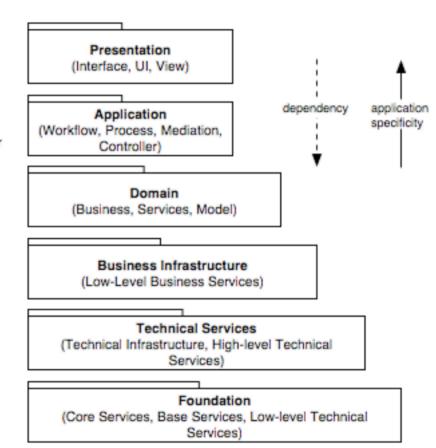
handle presentation requests, workflow, session state, window and page transition, data consolidation for display

handle application layer requests, domain rules, domain services, possibly across several applications

business middleware, general lowlevel business services: currency conversion, rate calculation,

technical frameworks: testing, object persistence, security, high-level text services, object middleware

technical libraries, utilties, data structures, containers, threads, math, file, database, network I/O.



Software Design and Architectures