

# Lecture III: Classification and Decision Trees (CART)

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## Classification and regression tree(s) (CART)

### Learnin a CART

### Predicting with a CART

### Some issues with CART

**Reading** HTF Ch.: 9.2 CART, Murphy Ch.: 16.2.1–4 CART, Bach Ch.:

## Classification and regression trees (CART)

- ▶ A **classification tree** or (**decision tree**) is built recursively by splitting the data with hyperplanes parallel to the coordinate axes.
  - ▶ At each split, try to separate **+** examples from **-** examples as well as possible.
  - ▶ Eventually, all the regions will be “pure”, i.e. will contain examples from one class only.
- ▶ Classification trees can be used in multiway classification as well (there we try to create a pure region on at least one side of the split)
- ▶ A **regression tree** uses the same principle for regression
  - here we try to obtain regions where the outputs are nearly the same

# Classification Tree (Decision Tree)

# Regression Tree

## Hierarchical partitions

- a **hierarchical partition**  $\mathcal{T}$  of  $\mathbb{R}^d$  is a set of regions  $\{R_q\}$ , so that  $\mathbb{R}^d = \bigcup_q R_q$  and between any two  $R_q, R_{q'}$  we have either

$$R_q \cap R_{q'} = \emptyset, \text{ or } R_q \subset R_{q'} \text{ or } R_{q'} \subset R_q. \quad (1)$$

(we include the boundary between 2 regions  $R_q, R_{q'}$  arbitrarily in a single one of them)

- In a CART, the partitions are usually chosen to be **axis-aligned**, i.e.
- $R_q = \{x \mid \pm x_{j_1} > \tau_1, \pm x_{j_2} > \tau_2, \dots \pm x_{j_l} > \tau_l\}$  where " $>$ " stands for one of  $>$  or  $\geq$ , so that the union of all regions covers  $\mathbb{R}^d$ .
- The number of inequalities  $l$  defining the region is called the *level* of the region.
- $R_q$  is a **leaf** of  $\mathcal{T}$  iff there is no other  $R_{q'}$  included in it.

### Example (A hierarchical partition with 3 levels over $\mathbb{R}^2$ )

Level 1:  $R_1 = \{x \mid x_2 > 3\},$   
 $R_2 = \{x \mid x_2 \leq 3\}$

Level 2:  $R_3 = \{x \mid x_2 > 3, x_1 \geq -2\},$   
 $R_4 = \{x \mid x_2 > 3, x_1 < -2\},$   
 $R_5 = \{x \mid x_2 \leq 3, x_1 > 0\},$   
 $R_6 = \{x \mid x_2 \leq 3, x_1 \leq 0\}$

Level 3:  $R_7 = \{x \mid x_2 > 3, x_1 \geq -2, x_1 < 4\},$   
 $R_8 = \{x \mid x_2 > 3, x_1 \geq 4\},$   
 $R_9 = \{x \mid x_2 < 3, x_1 \geq 1\}$   
 $R_{10} = \{x \mid x_2 \leq 3, x_1 \leq 0, x_2 > -1\},$   
 $R_{11} = \{x \mid x_2 \leq -1, x_1 \leq 0\},$   
 $R_{12} = \{x \mid x_2 < 3, x_1 > 0, x_1 < 1\}$

The leaves are  $R_4, R_7, \dots, R_{12}$ . Not all leaves are at the same level; for example  $R_4$  is at level 2.

## Some advantages of CART

- ▶ Natural and easy to interpret (if small)
- ▶ Can approximate any function (with enough leaves)

## “Learning” a CART

A standard algorithm for building a decision tree works recursively in top-down fashion.

**Input** Training set  $\mathcal{D}$  of size  $n$

**Initialize** with a tree with only one region, that contains all the data

Repeat until all leaves are pure (or until desired purity is attained in all leaves)

2. Find the “optimal” split over all leaves  $R_q$  and all possible splits of  $R_q$ .  
“Optimal” is defined in terms on purity (e.g split the least pure leaf, find the split that makes one of the new leaves pure)
3. Perform the “optimal” split and add the two new leaves to the tree

This is a greedy algorithm. Sometimes, trees obtained this way are **pruned** back to smaller sizes.

# Purity

- ▶ Natural ways to set  $y_q$  based on the data, once the partition  $\mathcal{T}$  has been fixed:
  - ▶ denote  $Y_q = \{y^i \mid x^i \in R_q, i = 1 : N\}$  the set of labels at a leaf  $R_q$
  - ▶ Regression  $y_q$  = average of  $Y_q$
  - ▶ Classification  $y_q$  = majority label of  $Y_q$
- ▶ a leaf  $R_q$  is **pure** if all labels are the same, i.e. if  $|Y_q| = 1$
- ▶ criteria for the **(im)purity** of a leaf  $R_q$ 
  - ▶ Regression impurity = sample variance of  $Y_q$
  - ▶ Classification let  $p_q$  be the frequency of  $y_q$  in  $Y_q$

$$\text{impurity} = \begin{cases} \text{Misclassification error} & 1 - p_q \\ \text{Gini} & p_q(1 - p_q) \\ \text{Entropy} & p_q \ln p_q + (1 - p_q) \ln(1 - p_q) \end{cases} \quad (2)$$

These measures generalize naturally to the multiclass setting.

# Predicting with a CART

Given new  $x$

1. Find the unique leaf  $R(x)$  so that  $x \in R(x)$
2. Predict  $\hat{y}$  based on the data in this leaf

► **Regression**

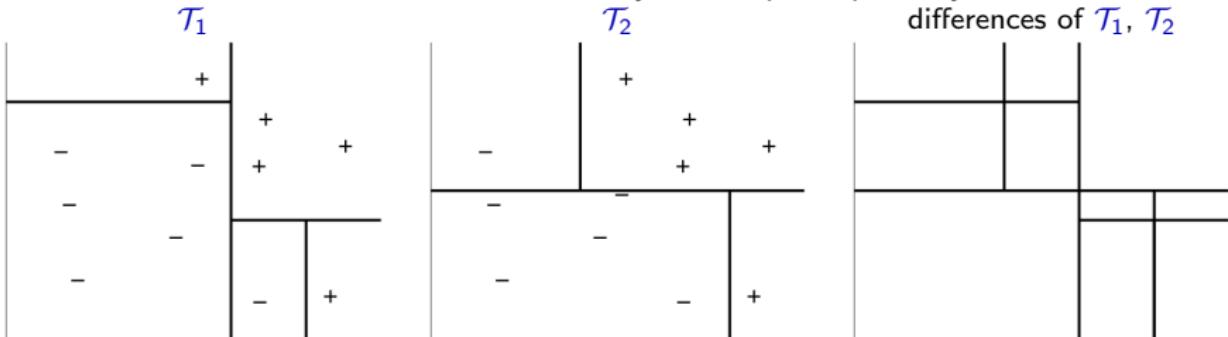
Predict  $\hat{y}(x) = \text{average}\{y^i \text{ with } x^i \in R(x)\}$

► **Classification**

Predict  $\hat{y}(x) = \text{majority}\{y^i \text{ with } x^i \in R(x)\}$

A decision tree over  $\mathcal{D}$  is not unique

Same dataset  $\mathcal{D}$ , two different trees. Both classify the sample  $\mathcal{D}$  perfectly.



But they produce different decision regions.