



## Goal of IP Law

The goal of IP law is to balance the private rights of IP developers with the public welfare of consumers.

#### **Benefits to IP owners**

- The exclusive right to develop, license, or sell IP
- Motivation to invest in developing new IP and products

### **Public Welfare of Consumers**

- Consumers have access to products based on IP
- IP be public, to stimulate new ideas and new IP
- Fair use of IP

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# IP Law – Fair Use

Fair-use clauses give nonowners limited access to use IP without paying owner.

**Example:** Copyright "fair use" allows free use of work, with citation, when a user would lose more by locating and paying the owner than he/she would recover from the licensed use.

- Commentary, criticism, or parody of copyrighted work
- Uses where value of new work is only partially attributed to copyrighted work.

Dan Burk, "Copyrightable Functions and Patentable Speeech", Communications of the ACM, February 2001

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## **Trademarks vs. Internet Domain Names**

Internet domain names are internationally unique, mnemonic names that identify individual computers or networks.

Initially, there was no attempt to prevent duplication between trademark names and domain names. Such negligence gave rise to a market in domain names.

Cybersquatting - buying internet domain names that match or resemble trademark names, in the hopes that the trademark owners will pay big bucks for the domain names

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## **UW Policy 73**

The University's IP Policy (#73) applies to you when you are on campus:

"Except as stipulated below, it is University policy that ownership of rights in IP created in the course of teaching and research activities belong to the creator(s).

The exceptions are:

• Owners of IP rights in scholarly works created in the context of teaching and research activities grant the University a non-exclusive, free, irrevocable license to copy and/or use such works in other teaching and research activities, but excluding licensing and distribution to persons or organizations outside the University community.

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### **Company IP Policies**

Companies typically own all rights to most IP created by their employees.

"Employee hereby assigns and waives in favour of Company all rights in and to all IP that

• results from any work performed by the Employee whether during working hours or non-working hours, while employed by Company and relates, directly or indirectly, to Company's present or reasonably foreseeable business or research or development...

• is created or made by Employee using the Company's equipment, supplies, facilities, resources (including the time of the employee), or Confidential Information."

• except for the list of matters set out in Schedule A attached hereto that were produced or designed by me prior to the commencement of my employment with Company.

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